Academy Ruins

Legendary Land

{T}: Add {C}.
{1}{U}, {T}: Put target artifact card from your graveyard on top of your library.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Blast Zone

Land

This land enters with a charge counter on it.
{T}: Add {C}.
{X}{X}, {T}: Put X charge counters on this land.
{3}, {T}, Sacrifice this land: Destroy each nonland permanent with mana value equal to the number of charge counters on this land.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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This land enters with a charge counter on it.
{T}: Add {C}.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Boon of the Wish-Giver {4}{U}{U}

Sorcery

Draw four cards.
Cycling {1} ({1}, Discard this card: Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Boon of the Wish-Giver {4}{U}{U}

Sorcery

Draw four cards.
Cycling {1} ({1}, Discard this card: Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cloudpost

Land -- Locus

This land enters tapped.
{T}: Add {C} for each Locus on the battlefield.

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Cloudpost

Land -- Locus

This land enters tapped.
{T}: Add {C} for each Locus on the battlefield.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Condescend (X)(U)

Instant

Counter target spell unless its controller pays {X}. Scry 2. (Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Confounding Riddle (2)(U)

Instant

Choose one --
* Look at the top four cards of your library. Put one of them into your hand and the rest into your graveyard.
* Counter target spell unless its controller pays {4}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Confounding Riddle (2)(U)

Instant

Choose one --
* Look at the top four cards of your library. Put one of them into your hand and the rest into your graveyard.
* Counter target spell unless its controller pays {4}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Expedition Map (1)

Artifact

{2}, {T}, Sacrifice this artifact: Search your library for a land card, reveal it, put it into your hand, then shuffle.

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Expedition Map (1)

Artifact

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Field of Ruin

Land

{T}: Add {C}.
{2}, {T}, Sacrifice this land: Destroy target nonbasic land an opponent controls. Each player searches their library for a basic land card, puts it onto the battlefield, then shuffles.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Glimmerpost

Land -- Locus

When this land enters, you gain 1 life for each Locus on the battlefield.
{T}: Add {C}.

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Playtest cards - Gleason, Andrew - Vintage v3 Group 43A0AF (Mindslaver, Condescend) ($3K - sheet 3/10 - 8 cards - 2.5 x 3.5 in each

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Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mindslaver 6

Legendary Artifact

{4}, {T}, Sacrifice Mindslaver: You control target player during that player's next turn. (You see all cards that player could see and make all decisions for them.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mishra's Helix 5

Artifact

{X}, {T}: Tap X target lands.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Monument to Perfection 2

Artifact

{3}, {T}: Search your library for a basic, Sphere, or Locus land card, reveal it, put it into your hand, then shuffle.
{3}: This artifact becomes a 9/9 Phyrexian Construct artifact creature, loses all abilities, and gains indestructible and toxic 9. Activate only if there are nine or more lands with different names among the basic, Sphere, and Locus lands you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Oblivion Stone 3

Artifact

{4}, {T}: Put a fate counter on target permanent.
{5}, {T}, Sacrifice this artifact: Destroy each nonland permanent without a fate counter on it, then remove all fate counters from all permanents.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PuPu UFO (2)

Artifact Creature -- Construct Alien

Flying
{T}: You may put a land card from your hand onto the battlefield.
{3}: Until end of turn, this creature's base power becomes equal to the number of Towns you control.

0/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Flying
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0/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Remand (1)(U)

Instant

Counter target spell. If that spell is countered this way, put it into its owner's hand instead of into that player's graveyard.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Instant

Counter target spell. If that spell is countered this way, put it into its owner's hand instead of into that player's graveyard.
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Draw a card.

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Instant

Counter target spell. If that spell is countered this way, put it into its owner's hand instead of into that player's graveyard.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Repeal (X)(U)

Instant

Return target nonland permanent with mana value X to its owner's hand.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Repeal (X)(U)

Instant

Return target nonland permanent with mana value X to its owner's hand.
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Repeal {X}{U}

Instant

Return target nonland permanent with mana value X to its owner's hand. Draw a card.

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Return target nonland permanent with mana value X to its owner's hand. Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Retrofitter Foundry {1}

Artifact

{3}: Untap this artifact.
{2}, {T}: Create a 1/1 colorless Servo artifact creature token.
{1}, {T}, Sacrifice a Servo: Create a 1/1 colorless Thopter artifact creature token with flying.
{T}, Sacrifice a Thopter: Create a 4/4 colorless Construct artifact creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scour for Scrap {3}{U}

Instant

Choose one or both --
* Search your library for an artifact card, reveal it, put it into your hand, then shuffle.
* Return target artifact card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scour for Scrap {3}{U}

Instant

Choose one or both --
* Search your library for an artifact card, reveal it, put it into your hand, then shuffle.
* Return target artifact card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scour for Scrap {3}{U}

Instant

Choose one or both --
* Search your library for an artifact card, reveal it, put it into your hand, then shuffle.
* Return target artifact card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sol Ring {1}

Artifact

{T}: Add {C}{C}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Soul-Guide Lantern {1}

Artifact

When this artifact enters, exile target card from a graveyard.
{T}, Sacrifice this artifact: Exile each opponent's graveyard.
{1}, {T}, Sacrifice this artifact: Draw a card.

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Spell Burst (X)(U)

Instant

Buyback {3} (You may pay an additional {3} as you cast this spell. If you do, put this card into your hand as it resolves.)
Counter target spell with mana value X.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Trenchpost

Land -- Locus

{T}: Add {C}.
{3}, {T}: Target player mills a card for each Locus you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Land -- Locus

{T}: Add {C}.
{3}, {T}: Target player mills a card for each Locus you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Defabricate (1)(U)

Instant

Choose one --
* Counter target artifact or enchantment spell. If that spell is countered this way, exile it instead of putting it into its owner's graveyard.
* Counter target activated or triggered ability.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Defabricate (1)(U)

Instant

Choose one --
* Counter target artifact or enchantment spell. If that spell is countered this way, exile it instead of putting it into its owner's graveyard.
* Counter target activated or triggered ability.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Field of Ruin

Land

{T}: Add {C}.
{2}, {T}, Sacrifice this land: Destroy target nonbasic land an opponent controls. Each player searches their library for a basic land card, puts it onto the battlefield, then shuffles.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Nimble Obstructionist (2)(U)

Creature -- Bird Wizard

Flash
Flying
Cycling {2}{U} ({2}{U}, Discard this card: Draw a card.)
When you cycle this card, counter target activated or triggered ability you don't control.

[sideboard]

3/1

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Nimble Obstructionist {2}{U}

Creature -- Bird Wizard

Flash
Flying
Cycling {2}{U} ({2}{U}, Discard this card: Draw a card.)
When you cycle this card, counter target activated or triggered ability you don't control.

[sideboard]

3/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ravenous Trap {2}{B}{B}

Instant -- Trap

If an opponent had three or more cards put into their graveyard from anywhere this turn, you may pay {0} rather than pay this spell's mana cost.
Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spatial Contortion {1}{C}

Instant

({C} represents colorless mana.)
Target creature gets +3/-3 until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spatial Contortion {1}{C}

Instant

({C} represents colorless mana.)
Target creature gets +3/-3 until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spell Snare {U}

Instant

Counter target spell with mana value 2.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spell Snare {U}

Instant

Counter target spell with mana value 2.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

The Filigree Sylex {2}

Legendary Artifact

{T}: Put an oil counter on The Filigree Sylex.
{T}, Sacrifice The Filigree Sylex: Destroy each nonland permanent with mana value equal to the number of oil counters on The Filigree Sylex.
{T}, Remove ten oil counters from among permanents you control and sacrifice The Filigree Sylex: It deals 10 damage to any target.

[sideboard]

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The Stone Brain (2)

Legendary Artifact

{2}, {T}, Exile The Stone Brain: Choose a card name. Search target opponent's graveyard, hand, and library for up to four cards with that name and exile them. That player shuffles, then draws a card for each card exiled from their hand this way. Activate only as a sorcery.

[sideboard]

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{2}, {T}, Exile The Stone Brain: Choose a card name. Search target opponent's graveyard, hand, and library for up to four cards with that name and exile them. That player shuffles, then draws a card for each card exiled from their hand this way. Activate only as a sorcery.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Trading Post (4)

Artifact

{1}, {T}, Discard a card: You gain 4 life.
{1}, {T}, Pay 1 life: Create a 0/1 white Goat creature token.
{1}, {T}, Sacrifice a creature: Return target artifact card from your graveyard to your hand.
{1}, {T}, Sacrifice an artifact: Draw a card.

[sideboard]

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