Ancestral Anger {R}

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Boltwave {R}

Sorcery

Boltwave deals 3 damage to each opponent.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Burst Lightning {R}

Instant

Kicker {4} (You may pay an additional {4} as you cast this spell.)
Burst Lightning deals 2 damage to any target. If this spell was kicked, it deals 4 damage instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Chain Lightning {R}

Sorcery

Chain Lightning deals 3 damage to any target. Then that player or that permanent's controller may pay {R}{R}. If the player does, they may copy this spell and may choose a new target for that copy.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Chandra, Fire of Kaladesh {1}{R}{R}

Legendary Creature -- Human Shaman

Whenever you cast a red spell, untap Chandra.
{T}: Chandra deals 1 damage to target player or planeswalker. If Chandra has dealt 3 or more damage this turn, exile her, then return her to the battlefield transformed under her owner's control.

2/2

- - - BACK FACE - - -

Chandra, Roaring Flame

Legendary Planeswalker -- Chandra

[+1]: Chandra deals 2 damage to target player or planeswalker.
[-2]: Chandra deals 2 damage to target creature.
[-7]: Chandra deals 6 damage to each opponent. Each player dealt damage this way gets an emblem with "At the beginning of your upkeep, this emblem deals 3 damage to you."

L 4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Channeled Dragonfire {R}

Sorcery

Channeled Dragonfire deals 2 damage to any target.
Harmonize {5}{R}{R} (You may cast this card from your graveyard for its harmonize cost. You may tap a creature you control to reduce that cost by {X}, where X is its power. Then exile this spell.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cinder Pyromancer {2}{R}

Creature -- Elemental Shaman

{T}: This creature deals 1 damage to target player or planeswalker.
Whenever you cast a red spell, you may untap this creature.

0/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Collateral Damage {R}

Instant

As an additional cost to cast this spell, sacrifice a creature.
Collateral Damage deals 3 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Coruscation Mage {1}{R}

Token Creature -- Otter Wizard

Whenever you cast a noncreature spell, this creature deals 1 damage to each opponent.
(This token's mana cost is {1}{R}.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Crash Through {R}

Sorcery

Creatures you control gain trample until end of turn. (Each of those creatures can deal excess combat damage to the player or planeswalker it's attacking.)
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Crimson Wisps {R}

Instant

Target creature becomes red and gains haste until end of turn. (It can attack and {T} this turn.)
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Electrostatic Field {1}{R}

Creature -- Wall

Defender
Whenever you cast an instant or sorcery spell, this creature deals 1 damage to each opponent.

0/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Erebor Flamesmith {1}{R}

Creature -- Dwarf Artificer

Whenever you cast an instant or sorcery spell, this creature deals 1 damage to each opponent.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Expedite {R}

Instant

Target creature gains haste until end of turn.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Fiery Inscription {2}{R}

Enchantment

When this enchantment enters, the Ring tempts you.
Whenever you cast an instant or sorcery spell, this enchantment deals 2 damage to each opponent.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Final Fortune {R}{R}

Instant

Take an extra turn after this one.
At the beginning of that turn's end step, you lose the game.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Fireblast {4}{R}{R}

Instant

You may sacrifice two Mountains rather than pay this spell's mana cost.
Fireblast deals 4 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Firebolt {R}

Sorcery

Firebolt deals 2 damage to any target.
Flashback {4}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Firebrand Archer {1}{R}

Creature -- Human Archer

Whenever you cast a noncreature spell, this creature deals 1 damage to each opponent.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Firespitter Whelp {2}{R}

Creature -- Dragon

Flying
Whenever you cast a noncreature or Dragon spell, this creature deals 1 damage to each opponent.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Forked Bolt {R}

Sorcery

Forked Bolt deals 2 damage divided as you choose among one or two targets.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Galvanic Blast {R}

Instant

Galvanic Blast deals 2 damage to any target.
Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Geistflame {R}

Instant

Geistflame deals 1 damage to any target.
Flashback {3}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ghostfire Slice {2}{R}

Instant

Devoid (This card has no color.)
This spell costs {2} less to cast if an opponent controls a multicolored permanent.
Ghostfire Slice deals 4 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Gut Shot {RP}

Instant

({R/P} can be paid with either {R} or 2 life.)
Gut Shot deals 1 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Guttersnipe {2}{R}

Creature -- Goblin Shaman

Whenever you cast an instant or sorcery spell, this creature deals 2 damage to each opponent.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hexing Squelcher {1}{R}

Creature -- Goblin Sorcerer

This spell can't be countered.
Ward--Pay 2 life.
Spells you control can't be countered.
Other creatures you control have "Ward--Pay 2 life."

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kellan, Planar Trailblazer {R}

Legendary Creature -- Human Faerie Scout

{1}{R}: If Kellan is a Scout, it becomes a Human Faerie Detective and gains "Whenever Kellan deals combat damage to a player, exile the top card of your library. You may play that card this turn."
{2}{R}: If Kellan is a Detective, it becomes a 3/2 Human Faerie Rogue and gains double strike.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kessig Flamebreather {1}{R}

Creature -- Human Shaman

Whenever you cast a noncreature spell, this creature deals 1 damage to each opponent.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kindlespark Duo {2}{R}

Creature -- Lizard Otter

{T}: This creature deals 1 damage to target opponent.
Whenever you cast a noncreature spell, untap this creature.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Landslide {R}

Sorcery

Sacrifice any number of Mountains. Landslide deals that much damage to target player or planeswalker.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Last Chance {R}{R}

Sorcery

Take an extra turn after this one. At the beginning of that turn's end step, you lose the game.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Lava Dart (R)

Instant

Lava Dart deals 1 damage to any target.
Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lava Spike (R)

Sorcery -- Arcane

Lava Spike deals 3 damage to target player or planeswalker.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lightning Bolt (R)

Instant

Lightning Bolt deals 3 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lindblum, Industrial Regency

Land -- Town

This land enters tapped.
{T}: Add {R}.

- - - ADVENTURE - - -

Mage Siege (2)(R)

Instant -- Adventure

Create a 0/1 black Wizard creature token with "Whenever you cast a noncreature spell, this token deals 1 damage to each opponent."

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Might of the Meek (R)

Instant

Target creature gains trample until end of turn. It also gets +1/+0 until end of turn if you control a Mouse.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Mountain

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Basic Land -- Mountain

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - LordofArena - Duel Commander (CHAMPIONNAT REGIONAL : Languedoc Roussillon sheet 8/13 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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Basic Land -- Mountain

({T}: Add {R}.)

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Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mysidian Elder (2)(R)

Creature -- Human Wizard

When this creature enters, create a 0/1 black Wizard creature token with "Whenever you cast a noncreature spell, this token deals 1 damage to each opponent."

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Needle Drop (R)

Instant

Needle Drop deals 1 damage to any target that was dealt damage this turn.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Overmaster (R)

Sorcery

The next instant or sorcery spell you cast this turn can't be countered.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Panic (R)

Instant

Cast this spell only during combat before blockers are declared.
Target creature can't block this turn.
Draw a card at the beginning of the next turn's upkeep.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pillar of Flame (R)

Sorcery

Pillar of Flame deals 2 damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plasma Bolt (R)

Sorcery

Plasma Bolt deals 2 damage to any target.
Void -- Plasma Bolt deals 3 damage instead if a nonland permanent left the battlefield this turn or a spell was warped this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Play with Fire (R)

Instant

Play with Fire deals 2 damage to any target. If a player is dealt damage this way, scry 1. (Look at the top card of your library. You may put that card on the bottom.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Queen Brahne {2}{R}

Legendary Creature -- Human Noble

Prowess (Whenever you cast a noncreature spell, this creature gets +1/+1 until end of turn.)
Whenever Queen Brahne attacks, create a 0/1 black Wizard creature token with "Whenever you cast a noncreature spell, this token deals 1 damage to each opponent."

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ranger's Firebrand {R}

Sorcery

Ranger's Firebrand deals 2 damage to any target. The Ring tempts you.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Reckless Abandon {R}

Sorcery

As an additional cost to cast this spell, sacrifice a creature.
Reckless Abandon deals 4 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Renegade Tactics {R}

Sorcery

Target creature can't block this turn.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rift Bolt {2}{R}

Sorcery

Rift Bolt deals 3 damage to any target.
Suspend 1--{R} (Rather than cast this card from your hand, you may pay {R} and exile it with a time counter on it. At the beginning of your upkeep, remove a time counter. When the last is removed, you may cast it without paying its mana cost.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rile {R}

Sorcery

Rile deals 1 damage to target creature you control. That creature gains trample until end of turn.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shard Volley {R}

Instant

As an additional cost to cast this spell, sacrifice a land.
Shard Volley deals 3 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shock {R}

Instant

Shock deals 2 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Skewer the Critics {2}{R}

Sorcery

Spectacle {R} (You may cast this spell for its spectacle cost rather than its mana cost if an opponent lost life this turn.)
Skewer the Critics deals 3 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Slickshot Show-Off {1}{R}

Creature -- Bird Wizard

Flying, haste
Whenever you cast a noncreature spell, this creature gets +2/+0 until end of turn.
Plot {1}{R} (You may pay {1}{R} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spider-Punk {1}{R}

Legendary Creature -- Spider Human Hero

Riot (This creature enters with your choice of a +1/+1 counter or haste.)
Other Spiders you control have riot.
Spells and abilities can't be countered.
Damage can't be prevented.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spikefield Hazard {R}

Instant

Spikefield Hazard deals 1 damage to any target. If a permanent dealt damage this way would die this turn, exile it instead.

- - - BACK FACE - - -

Spikefield Cave

Land

This land enters tapped.
{T}: Add {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tarfire {R}

Kindred Instant -- Goblin

Tarfire deals 2 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thermo-Alchemist {1}{R}

Creature -- Human Shaman

Defender
{T}: This creature deals 1 damage to each opponent.
Whenever you cast an instant or sorcery spell, untap this creature.

0/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thunderous Wrath {4}{R}{R}

Instant

Thunderous Wrath deals 5 damage to any target.
Miracle {R} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Unruly Catapult {2}{R}

Artifact Creature -- Construct

Defender
{T}: This creature deals 1 damage to each opponent.
Whenever you cast an instant or sorcery spell, untap this creature.

0/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - LordofArena - Duel Commander (CHAMPIONNAT REGIONAL : Languedoc Roussillon sheet 12/13 - 8 cards - 2.5 x 3.5 in each

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Warlord's Fury (R)

Sorcery

Creatures you control gain first strike until end of turn.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Warrior's Oath (R)(R)

Sorcery

Take an extra turn after this one.
At the beginning of that turn's end step, you lose the game.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wild Slash (R)

Instant

Ferocious -- If you control a creature with power 4 or greater, damage can't be prevented this turn.
Wild Slash deals 2 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Zuko's Offense (R)

Sorcery

Zuko's Offense deals 2 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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