## Abrade {1}{R}

Instant

Choose one --
* Abrade deals 3 damage to target creature.
* Destroy target artifact.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Instant

Choose one --
* Abrade deals 3 damage to target creature.
* Destroy target artifact.

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## Auroral Procession {G}{U}

Instant

Return target card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Bristling Backwoods

Land -- Desert

This land enters tapped.
When this land enters, it deals 1 damage to target opponent.
{T}: Add {R} or {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Burst Lightning {R}

Instant

Kicker {4} (You may pay an additional {4} as you cast this spell.)
Burst Lightning deals 2 damage to any target. If this spell was kicked, it deals 4 damage instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Burst Lightning {R}

Instant

Kicker {4} (You may pay an additional {4} as you cast this spell.)
Burst Lightning deals 2 damage to any target. If this spell was kicked, it deals 4 damage instead.

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Instant

Kicker {4} (You may pay an additional {4} as you cast this spell.)
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## Confounding Riddle {2}{U}

Instant

Choose one --
* Look at the top four cards of your library. Put one of them into your hand and the rest into your graveyard.
* Counter target spell unless its controller pays {4}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Confounding Riddle {2}{U}

Instant

Choose one --
* Look at the top four cards of your library. Put one of them into your hand and the rest into your graveyard.
* Counter target spell unless its controller pays {4}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Dance of the Tumbleweeds {1}{G}

Sorcery

Spree (Choose one or more additional costs.)
+ {1} -- Search your library for a basic land card or a Desert card, put it onto the battlefield, then shuffle.
+ {3} -- Create an X/X green Elemental creature token, where X is the number of lands you control.

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## Divergent Equation {X}{X}{U}

Instant

Return up to X target instant and/or sorcery cards from your graveyard to your hand.
Exile Divergent Equation.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Embrace the Paradox {3}{G}{U}

Instant

Draw three cards. You may put a land card from your hand onto the battlefield tapped.

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Instant

Draw three cards. You may put a land card from your hand onto the battlefield tapped.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Eroded Canyon

Land -- Desert

This land enters tapped.
When this land enters, it deals 1 damage to target opponent.
{T}: Add {U} or {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Eroded Canyon

Land -- Desert

This land enters tapped.
When this land enters, it deals 1 damage to target opponent.
{T}: Add {U} or {R}.

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This land enters tapped.
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{T}: Add {U} or {R}.

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## Eroded Canyon

Land -- Desert

This land enters tapped.
When this land enters, it deals 1 damage to target opponent.
{T}: Add {U} or {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Forest

Basic Land -- Forest

({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Forest

Basic Land -- Forest

({T}: Add {G}.)

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**Forest**

Basic Land -- Forest

({T}: Add {G}.)

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**Forest**

Basic Land -- Forest

({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Frontier Bivouac**

Land

This land enters tapped.
{T}: Add {G}, {U}, or {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Frontier Bivouac**

Land

This land enters tapped.
{T}: Add {G}, {U}, or {R}.

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## Frontier Bivouac

Land

This land enters tapped.
{T}: Add {G}, {U}, or {R}.

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## Frontier Bivouac

Land

This land enters tapped.
{T}: Add {G}, {U}, or {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Lessons from Life {2}{G}{U}

Sorcery

Draw three cards. You may put a land card from your hand onto the battlefield tapped.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Lessons from Life {2}{G}{U}

Sorcery

Draw three cards. You may put a land card from your hand onto the battlefield tapped.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Lush Oasis

Land -- Desert

This land enters tapped.
When this land enters, it deals 1 damage to target opponent.
{T}: Add {G} or {U}.


PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Mountain

Basic Land -- Mountain

({T}: Add {R}.)


PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Otterball Antics {1}{U}

Sorcery

Create a 1/1 blue and red Otter creature token with prowess. If this spell was cast from anywhere other than your hand, put a +1/+1 counter on that creature. (Whenever you cast a noncreature spell, a creature with prowess gets +1/+1 until end of turn.)
Flashback {3}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)


PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Flashback {3}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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**Playtest cards - JayGravy - Artisan (Standard) (Standard Artisan Metachallenge - June 2026** sheet 6/10 - 8 cards - 2.5 x 3.5 in each

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Flashback {3}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Sorceress's Schemes {3}{R}

Sorcery

Return target instant or sorcery card from your graveyard or exiled card with flashback you own to your hand. Add {R}.
Flashback {4}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Sorceress's Schemes {3}{R}

Sorcery

Return target instant or sorcery card from your graveyard or exiled card with flashback you own to your hand. Add {R}.
Flashback {4}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Spectacular Skywhale {2}{U}{R}

Creature -- Elemental Whale

Flying
Opus -- Whenever you cast an instant or sorcery spell, this creature gets +3/+0 until end of turn. If five or more mana was spent to cast that spell, put three +1/+1 counters on this creature instead.

1/4

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## Tablet of Discovery {2}{R}

Artifact

When this artifact enters, mill a card. You may play that card this turn. (To mill a card, put the top card of your library into your graveyard.)
{T}: Add {R}.
{T}: Add {R}{R}. Spend this mana only to cast instant and sorcery spells.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


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Artifact

When this artifact enters, mill a card. You may play that card this turn. (To mill a card, put the top card of your library into your graveyard.)
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When this artifact enters, mill a card. You may play that card this turn. (To mill a card, put the top card of your library into your graveyard.)
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Artifact

When this artifact enters, mill a card. You may play that card this turn. (To mill a card, put the top card of your library into your graveyard.)
{T}: Add {R}.
{T}: Add {R}{R}. Spend this mana only to cast instant and sorcery spells.

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## Vibrant Outburst {U}{R}

Instant

Vibrant Outburst deals 3 damage to any target. Tap up to one target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Visionary's Dance {5}{U}{R}

Sorcery

Create two 3/3 blue and red Elemental creature tokens with flying.
{2}, Discard this card: Look at the top two cards of your library. Put one of them into your hand and the other into your graveyard.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


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Sorcery

Create two 3/3 blue and red Elemental creature tokens with flying.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Aetherize {3}{U}

Instant

Return all attacking creatures to their owner's hand.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Aetherize {3}{U}

Instant

Return all attacking creatures to their owner's hand.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Annul {U}

Instant

Counter target artifact or enchantment spell.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Eumidian Terrabotanist {1}{G}

Creature -- Insect Druid

Landfall -- Whenever a land you control enters, you gain 1 life.

[sideboard]

2/3

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## Eumidian Terrabotanist (1)(G)

Creature -- Insect Druid

Landfall -- Whenever a land you control enters, you gain 1 life.

[sideboard]

**2/3**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Eumidian Terrabotanist (1)(G)

Creature -- Insect Druid

Landfall -- Whenever a land you control enters, you gain 1 life.

[sideboard]

**2/3**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Fire Magic (R)

Instant

Tiered (Choose one additional cost.)
* Fire -- {0} -- Fire Magic deals 1 damage to each creature.
* Fira -- {2} -- Fire Magic deals 2 damage to each creature.
* Firaga -- {5} -- Fire Magic deals 3 damage to each creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Fire Magic (R)

Instant

Tiered (Choose one additional cost.)
* Fire -- {0} -- Fire Magic deals 1 damage to each creature.
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[sideboard]

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* Firaga -- {5} -- Fire Magic deals 3 damage to each creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Heritage Reclamation (1)(G)

Instant

Choose one --
* Destroy target artifact.
* Destroy target enchantment.
* Exile up to one target card from a graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Heritage Reclamation (1)(G)

Instant

Choose one --
* Destroy target artifact.
* Destroy target enchantment.
* Exile up to one target card from a graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Spell Snare (U)

Instant

Counter target spell with mana value 2.

[sideboard]

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## Spell Snare {U}

Instant

Counter target spell with mana value 2.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Trygon Predator {1}{G}{U}

Creature -- Beast

Flying
Whenever this creature deals combat damage to a player, you may destroy target artifact or enchantment that player controls.

[sideboard]

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Creature -- Beast

Flying
Whenever this creature deals combat damage to a player, you may destroy target artifact or enchantment that player controls.

[sideboard]

2/3

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