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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 11/26 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Comet, Stellar Pup (2)(R)(W)

Legendary Planeswalker -- Comet

[0]: Roll a six-sided die.
1 or 2 -- [+2], then create two 1/1 green Squirrel creature tokens. They gain haste until end of turn.
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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 12/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 13/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 14/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 15/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 16/26 - 8 cards - 2.5 x 3.5 in each

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Comet, Stellar Pup (2)(R)(W)

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 17/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 18/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 19/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 20/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 21/26 - 8 cards - 2.5 x 3.5 in each

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1 or 2 -- [+2], then create two 1/1 green Squirrel creature tokens. They gain haste until end of turn.
3 -- [-1], then return a card with mana value 2 or less from your graveyard to your hand.
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6 -- [+1], and you may activate Comet's loyalty ability two more times this turn.

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 22/26 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Comet, Stellar Pup (2)(R)(W)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 23/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 24/26 - 8 cards - 2.5 x 3.5 in each

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Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 25/26 - 8 cards - 2.5 x 3.5 in each

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Conroy, Matt - FreeForm (Fantasy Standard Weekly) sheet 26/26 - 7 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.