Abandon Attachments (1)(U/R)

Instant -- Lesson

You may discard a card. If you do, draw two cards.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Instant -- Lesson

You may discard a card. If you do, draw two cards.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Abjure (U)

Instant

As an additional cost to cast this spell, sacrifice a blue permanent.
Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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As an additional cost to cast this spell, sacrifice a blue permanent.
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As an additional cost to cast this spell, sacrifice a blue permanent.
Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Bone Shards (B)

Sorcery

As an additional cost to cast this spell, sacrifice a creature or discard a card.
Destroy target creature or planeswalker.

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Bone Shards (B)

Sorcery

As an additional cost to cast this spell, sacrifice a creature or discard a card.
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Playtest cards - RageFuzz - Pauper (Lega Pauper Lipsia Season 3 Stage 2) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Bone Shards {B}

Sorcery

As an additional cost to cast this spell, sacrifice a creature or discard a card.
Destroy target creature or planeswalker.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cavern Harpy {U}{B}

Creature -- Harpy Beast

Flying
When this creature enters, return a blue or black creature you control to its owner's hand.
Pay 1 life: Return this creature to its owner's hand.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Counterspell {U}{U}

Instant

Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Counterspell {U}{U}

Instant

Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cunning Survivor {1}{U}

Creature -- Human Warrior

Whenever you cycle or discard a card, this creature gets +1/+0 until end of turn and can't be blocked this turn.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cunning Survivor {1}{U}

Creature -- Human Warrior

Whenever you cycle or discard a card, this creature gets +1/+0 until end of turn and can't be blocked this turn.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Deep Analysis {3}{U}

Sorcery

Target player draws two cards.
Flashback--{1}{U}, Pay 3 life. (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Deep Analysis {3}{U}

Sorcery

Target player draws two cards.
Flashback--{1}{U}, Pay 3 life. (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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Dihada's Ploy {1}{U}{B}

Instant

Draw two cards, then discard a card. You gain life equal to the number of cards you've discarded this turn.
Jump-start (You may cast this card from your graveyard by discarding a card in addition to paying its other costs. Then exile this card.)

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Draw two cards, then discard a card. You gain life equal to the number of cards you've discarded this turn.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Enigma Eidolon {3}{U}

Creature -- Spirit

{U}, Sacrifice this creature: Target player mills three cards.
Whenever you cast a multicolored spell, you may return this card from your graveyard to your hand.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Enigma Eidolon {3}{U}

Creature -- Spirit

{U}, Sacrifice this creature: Target player mills three cards.
Whenever you cast a multicolored spell, you may return this card from your graveyard to your hand.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Entropic Eidolon {3}{B}

Creature -- Spirit

{B}, Sacrifice this creature: Target player loses 1 life and you gain 1 life.
Whenever you cast a multicolored spell, you may return this card from your graveyard to your hand.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Golgari Brownscale {1}{G}{G}

Creature -- Lizard

When this card is put into your hand from your graveyard, you gain 2 life.
Dredge 2 (If you would draw a card, you may mill two cards instead. If you do, return this card from your graveyard to your hand.)

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Island

Basic Land -- Island

({T}: Add {U}.)

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({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mob Lookout {1}{U/B}

Creature -- Human Rogue Villain

When this creature enters, target creature you control connives. (Draw a card, then discard a card. If you discarded a nonland card, put a +1/+1 counter on that creature.)

0/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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0/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Murky Sewer

Land

This land enters tapped unless a player has 13 or less life.
{T}: Add {U} or {B}.

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Playtest cards - RageFuzz - Pauper (Lega Pauper Lipsia Season 3 Stage 2) sheet 5/10 - 8 cards - 2.5 x 3.5 in each

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This land enters tapped unless a player has 13 or less life.
{T}: Add {U} or {B}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scarscale Ritual {1}{U/B}

Sorcery

As an additional cost to cast this spell, put a -1/-1 counter on a creature you control.
Draw two cards.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scarscale Ritual {1}{U/B}

Sorcery

As an additional cost to cast this spell, put a -1/-1 counter on a creature you control.
Draw two cards.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Seething Landscape

Land

{T}: Add {C}.
{T}, Sacrifice this land: Search your library for a basic Island, Swamp, or Mountain card, put it onto the battlefield tapped, then shuffle.
Cycling {U}{B}{R} ({U}{B}{R}, Discard this card: Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Seething Landscape

Land

{T}: Add {C}.
{T}, Sacrifice this land: Search your library for a basic Island, Swamp, or Mountain card, put it onto the battlefield tapped, then shuffle.
Cycling {U}{B}{R} ({U}{B}{R}, Discard this card: Draw a card.)

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Seething Landscape

Land

{T}: Add {C}.
{T}, Sacrifice this land: Search your library for a basic Island, Swamp, or Mountain card, put it onto the battlefield tapped, then shuffle.
Cycling {U}{B}{R} ({U}{B}{R}, Discard this card: Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shipwreck Sifters {1}{U}

Creature -- Spirit

When this creature enters, draw a card, then discard a card.
Whenever you discard a Spirit card or a card with disturb, put a +1/+1 counter on this creature.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - RageFuzz - Pauper (Lega Pauper Lipsia Season 3 Stage 2) sheet 6/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Shipwreck Sifters (1)(U)

Creature -- Spirit

When this creature enters, draw a card, then discard a card.
Whenever you discard a Spirit card or a card with disturb, put a +1/+1 counter on this creature.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shipwreck Sifters (1)(U)

Creature -- Spirit

When this creature enters, draw a card, then discard a card.
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Shipwreck Sifters (1)(U)

Creature -- Spirit

When this creature enters, draw a card, then discard a card.
Whenever you discard a Spirit card or a card with disturb, put a +1/+1 counter on this creature.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Songbird, Sonic Screamer (1)(B)

Legendary Creature -- Human Villain

Lifelink (Damage dealt by this creature also causes you to gain that much life.)
Discard a card: Songbird gains flying until end of turn. (She can't be blocked except by creatures with flying or reach.)

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Songbird, Sonic Screamer (1)(B)

Legendary Creature -- Human Villain

Lifelink (Damage dealt by this creature also causes you to gain that much life.)
Discard a card: Songbird gains flying until end of turn. (She can't be blocked except by creatures with flying or reach.)

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

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Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - RageFuzz - Pauper (Lega Pauper Lipsia Season 3 Stage 2) sheet 7/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tortured Existence (B)

Enchantment

{B}, Discard a creature card: Return target creature card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tortured Existence (B)

Enchantment

{B}, Discard a creature card: Return target creature card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Blue Elemental Blast (U)

Instant

Choose one --
* Counter target red spell.
* Destroy target red permanent.

[sideboard]

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Blue Elemental Blast (U)

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Instant

Choose one --
* Counter target red spell.
* Destroy target red permanent.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Blue Elemental Blast (U)

Instant

Choose one --
* Counter target red spell.
* Destroy target red permanent.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - RageFuzz - Pauper (Lega Pauper Lipsia Season 3 Stage 2) sheet 8/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Cast Down {1}{B}

Instant

Destroy target nonlegendary creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Faerie Macabre {1}{B}{B}

Creature -- Faerie Rogue

Flying
Discard this card: Exile up to two target cards from graveyards.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Faerie Macabre {1}{B}{B}

Creature -- Faerie Rogue

Flying
Discard this card: Exile up to two target cards from graveyards.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Faerie Macabre {1}{B}{B}

Creature -- Faerie Rogue

Flying
Discard this card: Exile up to two target cards from graveyards.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hydroblast {U}

Instant

Choose one --
* Counter target spell if it's red.
* Destroy target permanent if it's red.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Relic of Progenitus {1}

Artifact

{T}: Target player exiles a card from their graveyard.
{1}, Exile this artifact: Exile all graveyards. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Artifact

{T}: Target player exiles a card from their graveyard.
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[sideboard]

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Relic of Progenitus {1}

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[sideboard]

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Spell Pierce U

Instant

Counter target noncreature spell unless its controller pays {2}.

[sideboard]

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Spell Pierce U

Instant

Counter target noncreature spell unless its controller pays {2}.

[sideboard]

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Counter target noncreature spell unless its controller pays {2}.

[sideboard]

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