Elvish Pioneer {G}

Creature -- Elf Druid

When this creature enters, you may put a basic land card from your hand onto the battlefield tapped.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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When this creature enters, you may put a basic land card from your hand onto the battlefield tapped.

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When this creature enters, you may put a basic land card from your hand onto the battlefield tapped.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Fires of Yavimaya {1}{R}{G}

Enchantment

Creatures you control have haste. Sacrifice this enchantment: Target creature gets +2/+2 until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Flametongue Kavu {3}{R}

Creature -- Kavu

When this creature enters, it deals 4 damage to target creature.

4/2

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Forest

Basic Land -- Forest

({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Tomjays129 - Premodern (Duress Crew Presents: New England Premodern Summe sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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Basic Land -- Forest

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Horned Kavu (R)(G)

Creature -- Kavu

When this creature enters, return a red or green creature you control to its owner's hand.

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Karplusan Forest

Land

{T}: Add {C}.
{T}: Add {R} or {G}. This land deals 1 damage to you.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kavu Chameleon {3}{G}{G}

Creature -- Kavu

This spell can't be countered.
{G}: This creature becomes the color of your choice until end of turn.

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kavu Monarch {2}{R}{R}

Creature -- Kavu

Kavu creatures have trample.
Whenever another Kavu enters, put a +1/+1 counter on this creature.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kavu Titan {1}{G}

Creature -- Kavu

Kicker {2}{G} (You may pay an additional {2}{G} as you cast this spell.)
If this creature was kicked, it enters with three +1/+1 counters on it and with trample.

2/2

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lightning Bolt {R}

Instant

Lightning Bolt deals 3 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Lightning Bolt ®

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain Valley

Land

This land enters tapped.
{T}, Sacrifice this land: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shivan Wurm {3}{R}{G}

Creature -- Wurm

Trample
When this creature enters, return a red or green creature you control to its owner's hand.

7/7

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Skyshroud Ridgeback {G}

Creature -- Beast

Fading 2 (This creature enters with two fade counters on it. At the beginning of your upkeep, remove a fade counter from it. If you can't, sacrifice it.)

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thunderscape Familiar {1}{R}

Creature -- Kavu

First strike
Black spells and green spells you cast cost {1} less to cast.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Creature -- Kavu

First strike
Black spells and green spells you cast cost {1} less to cast.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Treetop Village

Land

This land enters tapped.
{T}: Add {G}.
{1}{G}: This land becomes a 3/3 green Ape creature with trample until end of turn. It's still a land. (It can deal excess combat damage to the player or planeswalker it's attacking.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wall of Roots {1}{G}

Creature -- Plant Wall

Defender
Put a -0/-1 counter on this creature: Add {G}. Activate only once each turn.

0/5

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0/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Amphibious Kavu {2}{G}

Creature -- Kavu

Whenever this creature blocks or becomes blocked by one or more blue and/or black creatures, this creature gets +3/+3 until end of turn.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Amphibious Kavu {2}{G}

Creature -- Kavu

Whenever this creature blocks or becomes blocked by one or more blue and/or black creatures, this creature gets +3/+3 until end of turn.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Bloodfire Kavu {2}{R}{R}

Creature -- Kavu

{R}, Sacrifice this creature: It deals 2 damage to each creature.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Bloodfire Kavu {2}{R}{R}

Creature -- Kavu

{R}, Sacrifice this creature: It deals 2 damage to each creature.

[sideboard]

2/2

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Emerald Charm {G}

Instant

Choose one --
* Untap target permanent.
* Destroy target non-Aura enchantment.
* Target creature loses flying until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Emerald Charm {G}

Instant

Choose one --
* Untap target permanent.
* Destroy target non-Aura enchantment.
* Target creature loses flying until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Flametongue Kavu {3}{R}

Creature -- Kavu

When this creature enters, it deals 4 damage to target creature.

[sideboard]

4/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Creature -- Kavu

When this creature enters, it deals 4 damage to target creature.

[sideboard]

4/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hull Breach {R}{G}

Sorcery

Choose one --
* Destroy target artifact.
* Destroy target enchantment.
* Destroy target artifact and target enchantment.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kavu Runner {3}{R}

Creature -- Kavu

This creature has haste as long as no opponent controls a white or blue creature.

[sideboard]

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pandemonium {3}{R}

Enchantment

Whenever a creature enters, that creature's controller may have it deal damage equal to its power to any target of their choice.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Penumbra Kavu {4}{G}

Creature -- Kavu

When this creature dies, create a 3/3 black Kavu creature token.

[sideboard]

3/3

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Pygmy Kavu 3G

Creature -- Kavu

When this creature enters, draw a card for each black creature your opponents control.

[sideboard]

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pygmy Kavu 3G

Creature -- Kavu

When this creature enters, draw a card for each black creature your opponents control.

[sideboard]

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Saproling Burst 4G

Enchantment

Fading 7 (This enchantment enters with seven fade counters on it. At the beginning of your upkeep, remove a fade counter from it. If you can't, sacrifice it.)
Remove a fade counter from this enchantment: Create a green Saproling creature token. It has "This token's power and toughness are each equal to the number of fade counters on Saproling Burst."
When this enchantment leaves the battlefield, destroy all tokens created with this enchantment. They can't be regenerated.

[sideboard]

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