## Black Vise (1)

Artifact

As this artifact enters, choose an opponent.
At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Fireblast (4)(R)(R)

Instant

You may sacrifice two Mountains rather than pay this spell's mana cost.
Fireblast deals 4 damage to any target.

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**Flame Rift** {1}{R}

Sorcery

Flame Rift deals 4 damage to each player.

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**Grim Lavamancer** {R}

Creature -- Human Wizard

{R}, {T}, Exile two cards from your graveyard: This creature deals 2 damage to any target.

1/1

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**Incinerate** {1}{R}

Instant

Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn.

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**Lightning Bolt** {R}

Instant

Lightning Bolt deals 3 damage to any target.

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## Mishra's Factory

Land

{T}: Add {C}.
{1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land.
{T}: Target Assembly-Worker creature gets +1/+1 until end of turn.

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## Mogg Fanatic (R)

Creature -- Goblin

Sacrifice this creature: It deals 1 damage to any target.

1/1

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**Mountain**

Basic Land -- Mountain

({T}: Add {R}.)

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## Price of Progress {1}{R}

Instant

Price of Progress deals damage to each player equal to twice the number of nonbasic lands that player controls.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Price of Progress {1}{R}

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Pyrostatic Pillar {1}{R}

Enchantment

Whenever a player casts a spell with mana value 3 or less, this enchantment deals 2 damage to that player.

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**Seal of Fire** (R)

Enchantment

Sacrifice this enchantment: It deals 2 damage to any target.

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**Mogg Salvage** (2)(R)

Instant

If an opponent controls an Island and you control a Mountain, you may cast this spell without paying its mana cost.
Destroy target artifact.

[sideboard]

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## Overload (R)

Instant

Kicker {2} (You may pay an additional {2} as you cast this spell.)
Destroy target artifact if its mana value is 2 or less. If this spell was kicked, destroy that artifact if its mana value is 5 or less instead.

[sideboard]

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[sideboard]

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## Red Elemental Blast (R)

Instant

Choose one --
* Counter target blue spell.
* Destroy target blue permanent.

[sideboard]

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## Rejuvenation Chamber 3

Artifact

Fading 2 (This artifact enters with two fade counters on it. At the beginning of your upkeep, remove a fade counter from it. If you can't, sacrifice it.)
{T}: You gain 2 life.

[sideboard]

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