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{U}, Sacrifice this artifact: Return
target creature to its owner's hand.
{1}, Sacrifice this artifact: Draw a
card.
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{U}, Sacrifice this artifact: Return target creature to its owner's hand.
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U

Target player draws three cards.

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{T}, Sacrifice this artifact: Add three mana of any one color.

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Imprint -- When this artifact enters, you may exile a nonartifact, nonland card from your hand. {T}: Add one mana of any of the exiled card's colors.

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Equipped creature gets +1/+0 for each artifact you control.
{B}{B}: Attach this Equipment to target creature you control.
Equip {1}

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Equipped creature gets +1/+0 for each artifact you control.
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Equip {1}

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(X)

Sunburst (This artifact enters with a charge counter on it for each color of mana spent to cast it.)
{2}, Sacrifice this artifact:
Destroy each nonland permanent with mana value equal to the number of charge counters on this artifact.

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Engineered Explosives X Artifact Sunburst (This artifact enters with a charge counter on it for each color of mana spent to cast it.) {2}, Sacrifice this artifact: Destroy each nonland permanent with mana value equal to the number of charge counters on this artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Force of Will 3UU Instant You may pay 1 life and exile a blue card from your hand rather than pay this spell's mana cost. Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Force of Will 3UU Instant You may pay 1 life and exile a blue card from your hand rather than pay this spell's mana cost. Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Force of Will 3UU Instant You may pay 1 life and exile a blue card from your hand rather than pay this spell's mana cost. Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Force of Will 3UU Instant You may pay 1 life and exile a blue card from your hand rather than pay this spell's mana cost. Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forging the Anchor 2U Sorcery Look at the top five cards of your library. You may reveal any number of artifact cards from among them and put the revealed cards into your hand. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forging the Anchor 2U Sorcery Look at the top five cards of your library. You may reveal any number of artifact cards from among them and put the revealed cards into your hand. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forging the Anchor 2U Sorcery Look at the top five cards of your library. You may reveal any number of artifact cards from among them and put the revealed cards into your hand. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Forging the Anchor 2U Sorcery Look at the top five cards of your library. You may reveal any number of artifact cards from among them and put the revealed cards into your hand. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Glimmervoid Land At the beginning of the end step, if you control no artifacts, sacrifice this land. {T}: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Glimmervoid Land At the beginning of the end step, if you control no artifacts, sacrifice this land. {T}: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Great Furnace Artifact Land {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Great Furnace Artifact Land {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Jund 'Em Out BRG Sorcery Retrace (Sorry, no room for reminder text.) Choose one at random. Create a copy of the chosen card. You may cast the copy without paying its mana cost. * Abrupt Decay * Blightning * Bloodbraid Elf * Lightning Bolt * Liliana of the Veil * Tarmogoyf PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Merchant Scroll 1U Sorcery Search your library for a blue instant card, reveal that card, put it into your hand, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mox Emerald 0 Artifact {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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$$\{T\} : \text{Add } \{B\}.$$

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Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.

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$$\{T\} : \text{Add } \{W\}.$$

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$$\{T\}: \text{Add } \{R\}.$$

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$$\{T\}: \text{Add } \{U\}.$$

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Whenever you cast an artifact spell, create a 1/1 colorless Drone artifact creature token with flying and "This token can block only creatures with flying."
Warp {U/R} (You may cast this card from your hand for its warp cost. Exile this creature at the beginning of the next end step, then you may cast it from exile on a later turn.)

3/3

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Pinnacle Emissary 1UR

Artifact Creature -- Robot

Whenever you cast an artifact spell, create a 1/1 colorless Drone artifact creature token with flying and "This token can block only creatures with flying."
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Pithing Needle ①

Artifact

As this artifact enters, choose a card name.
Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

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Pithing Needle ①

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As this artifact enters, choose a card name.
Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

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Seat of the Synod

Artifact Land

$$\{T\}: \text{Add } \{U\}.$$

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Artifact Land

$$\{T\}: \text{Add } \{U\}.$$

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Playtest cards - Harris, Visna - Vintage (First Chance Vintage Trial)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 5/8 - 8 cards - 2.5 x 3.5 in each

① U U

Return target spell or nonland permanent an opponent controls to its owner's hand.

- - - BACK FACE - - -

Land

As this land enters, you may pay 3 life. If you don't, it enters tapped. {T}: Add {U}.

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① U U

Return target spell or nonland permanent an opponent controls to its owner's hand.

- - - BACK FACE - - -

Land

As this land enters, you may pay 3 life. If you don't, it enters tapped. {T}: Add {U}.

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When this artifact enters, exile target card from a graveyard.
{T}, Sacrifice this artifact: Exile each opponent's graveyard.
{1}, {T}, Sacrifice this artifact: Draw a card.

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When this artifact enters, exile target card from a graveyard.
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{1}, {T}, Sacrifice this artifact: Draw a card.

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Whenever an artifact you control enters, put a loyalty counter on Tezzeret.

[0]: Untap target artifact or creature. If it's an artifact creature, put a +1/+1 counter on it.

[-3]: Search your library for an artifact card with mana value 1 or less, reveal it, put it into your hand, then shuffle.

[-7]: You get an emblem with "At the beginning of combat on your turn, put three +1/+1 counters on target artifact you control. If it's not a creature, it becomes a 0/0 Robot artifact creature."

L 4

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2 U B

[+1]: Create a colorless artifact token named **Etherium Cell** with "{T}. Sacrifice this token: Add one mana of any color."

[-2]: Target creature gets +X/-X until end of turn, where X is the number of artifacts you control.

[-7]: You get an emblem with "At the beginning of combat on your turn, target artifact you control becomes an artifact creature with base power and toughness 5/5."

L 5

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Land - - Sphere

{T}: Add {C}.
 {1}, {T}: Add one mana of any color.
 {X}, {T}: This land becomes a copy
 of target nontoken artifact you
 control with mana value X.

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Land -- Sphere

{T}: Add {C}.
 {1}, {T}: Add one mana of any color.
 {X}, {T}: This land becomes a copy
 of target nontoken artifact you
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sheet 6/8 - 8 cards - 2.5 x 3.5 in each

The Reality Chip 1 U Legendary Artifact Creature -- Equipment Jellyfish You may look at the top card of your library any time. As long as The Reality Chip is attached to a creature, you may play lands and cast spells from the top of your library. Reconfigure {2}{U} ({2}{U}: Attach to target creature you control; or unattach from a creature. Reconfigure only as a sorcery. While attached, this isn't a creature.) 0/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thoughtcast 4 U Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thoughtcast 4 U Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thoughtcast 4 U Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Thoughtcast 4 U Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Monitor 6 U Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Monitor 6 U Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Monitor 6 U Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thought Monitor 6U Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Time Walk 1U Sorcery Take an extra turn after this one. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tolarian Academy Legendary Land {T}: Add {U} for each artifact you control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tolarian Winds 1U Instant Discard all the cards in your hand, then draw that many cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Urza's Saga Enchantment Land -- Urza's Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- This Saga gains "{T}: Add {C}." II -- This Saga gains "{2}, {T}: Create a 0/0 colorless Construct artifact creature token with 'This token gets +1/+1 for each artifact you control.'" III -- Search your library for an artifact card with mana cost {0} or {1}, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vexing Bauble 1 Artifact Whenever a player casts a spell, if no mana was spent to cast it, counter that spell. {1}, {T}, Sacrifice this artifact: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev		