

Abyssal Harvester (1)(B)(B) Creature -- Demon Warlock {T}: Exile target creature card from a graveyard that was put there this turn. Create a token that's a copy of it, except it's a Nightmare in addition to its other types. Then exile all other Nightmare tokens you control. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Burglar Rat (1)(B) Creature -- Rat When this creature enters, each opponent discards a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Burglar Rat (1)(B) Creature -- Rat When this creature enters, each opponent discards a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Castle Locthwain Land This land enters tapped unless you control a Swamp. {T}: Add {B}. {1}{B}{B}, {T}: Draw a card, then you lose life equal to the number of cards in your hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Dark Deal (2)(B) Sorcery Each player discards all the cards in their hand, then draws that many cards minus one. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Demon's Horn (2) Artifact Whenever a player casts a black spell, you may gain 1 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duress (B) Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Feed the Swarm (1)(B) Sorcery Destroy target creature or enchantment an opponent controls. You lose life equal to that permanent's mana value. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Feed the Swarm 1B Sorcery Destroy target creature or enchantment an opponent controls. You lose life equal to that permanent's mana value. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Fell Specter 3B Creature -- Specter Flying When this creature enters, target opponent discards a card. Whenever an opponent discards a card, that player loses 2 life. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Geth's Verdict BB Instant Target player sacrifices a creature of their choice and loses 1 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Go Blank 2B Sorcery Target player discards two cards. Then exile that player's graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Grim Servant 3B Creature -- Zombie Warlock Menace When this creature enters, search your library for a card with mana value less than or equal to your devotion to black, reveal it, put it into your hand, then shuffle. You lose 3 life. (Each {B} in the mana costs of permanents you control counts toward your devotion to black.) 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Infectious Inquiry 2B Sorcery You draw two cards and you lose 2 life. Each opponent gets a poison counter. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Liliana's Specter 1BB Creature -- Specter Flying When this creature enters, each opponent discards a card. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Liliana's Specter 1BB Creature -- Specter Flying When this creature enters, each opponent discards a card. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Megrim 2 B Enchantment Whenever an opponent discards a card, this enchantment deals 2 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mindcrank 2 Artifact Whenever an opponent loses life, that player mills that many cards. (Damage causes loss of life.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nettlevine Blight 4 B B Enchantment -- Aura Enchant creature or land Enchanted permanent has "At the beginning of your end step, sacrifice this permanent and attach Nettlevine Blight to a creature or land you control." PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Painful Quandary 3 B B Enchantment Whenever an opponent casts a spell, that player loses 5 life unless they discard a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Painful Quandary 3 B B Enchantment Whenever an opponent casts a spell, that player loses 5 life unless they discard a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Peer into the Abyss 4 B B B Sorcery Target player draws cards equal to half the number of cards in their library and loses half their life. Round up each time. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pilfer 1 B Sorcery Target opponent reveals their hand. You choose a nonland card from it. That player discards that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Rag Dealer B Creature -- Human Rogue 1 1 {2}{B}, {T}: Exile up to three target cards from a single graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Raiders' Wake 3 B Enchantment Whenever an opponent discards a card, that player loses 2 life. Raid -- At the beginning of your end step, if you attacked this turn, target opponent discards a card. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scrawling Crawler 3 Artifact Creature -- Phyrexian Construct At the beginning of your upkeep, each player draws a card. Whenever an opponent draws a card, that player loses 1 life. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scrawling Crawler 3 Artifact Creature -- Phyrexian Construct At the beginning of your upkeep, each player draws a card. Whenever an opponent draws a card, that player loses 1 life. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Shadows of the Past 1 B Enchantment Whenever a creature dies, scry 1. (Look at the top card of your library. You may put that card on the bottom.) {4}{B}: Each opponent loses 2 life and you gain 2 life. Activate only if there are four or more creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Surgical Extraction BP Instant ({B/P} can be paid with either {B} or 2 life.) Choose target card in a graveyard other than a basic land card. Search its owner's graveyard, hand, and library for any number of cards with the same name as that card and exile them. Then that player shuffles. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Tergrid, God of Fright ③ⒷⒷ Legendary Creature -- God Menace Whenever an opponent sacrifices a nontoken permanent or discards a permanent card, you may put that card from a graveyard onto the battlefield under your control. 4/5 ----- BACK FACE ----- Tergrid's Lantern ③Ⓑ Legendary Artifact {T}: Target player loses 3 life unless they sacrifice a nonland permanent of their choice or discard a card. {3}{B}: Untap Tergrid's Lantern. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	The Raven Man ①Ⓑ Legendary Creature -- Human Wizard At the beginning of each end step, if a player discarded a card this turn, create a 1/1 black Bird creature token with flying and "This token can't block." {3}{B}, {T}: Each opponent discards a card. Activate only as a sorcery. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thoughtseize Ⓑ Sorcery Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tinybones, Bauble Burglar ①Ⓑ Legendary Creature -- Skeleton Rogue Whenever an opponent discards a card, exile it from their graveyard with a stash counter on it. During your turn, you may play cards you don't own with stash counters on them from exile, and mana of any type can be spent to cast those spells. {3}{B}, {T}: Each opponent discards a card. Activate only as a sorcery. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Tinybones, Bauble Burglar ①Ⓑ Legendary Creature -- Skeleton Rogue Whenever an opponent discards a card, exile it from their graveyard with a stash counter on it. During your turn, you may play cards you don't own with stash counters on them from exile, and mana of any type can be spent to cast those spells. {3}{B}, {T}: Each opponent discards a card. Activate only as a sorcery. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tinybones, Bauble Burglar ①Ⓑ Legendary Creature -- Skeleton Rogue Whenever an opponent discards a card, exile it from their graveyard with a stash counter on it. During your turn, you may play cards you don't own with stash counters on them from exile, and mana of any type can be spent to cast those spells. {3}{B}, {T}: Each opponent discards a card. Activate only as a sorcery. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tinybones, the Pickpocket Ⓑ Legendary Creature -- Skeleton Rogue Deathtouch Whenever Tinybones deals combat damage to a player, you may cast target nonland permanent card from that player's graveyard, and mana of any type can be spent to cast that spell. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tormod's Crypt ⓪ Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tourach, Dread Cantor (1)(B) Legendary Creature -- Human Cleric Kicker {B}{B} (You may pay an additional {B}{B} as you cast this spell.) Protection from white Whenever an opponent discards a card, put a +1/+1 counter on Tourach. When Tourach enters, if it was kicked, target opponent discards two cards at random. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tribute to Hunger (2)(B) Instant Target opponent sacrifices a creature of their choice. You gain life equal to that creature's toughness. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vorpall Sword (B) Artifact -- Equipment Equipped creature gets +2/+0 and has deathtouch. {5}{B}{B}{B}: Until end of turn, this Equipment gains "Whenever equipped creature deals combat damage to a player, that player loses the game." Equip {B}{B} PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Waste Not (1)(B) Enchantment Whenever an opponent discards a creature card, create a 2/2 black Zombie creature token. Whenever an opponent discards a land card, add {B}{B}. Whenever an opponent discards a noncreature, nonland card, draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Blood Artist (1)(B) Creature -- Vampire Whenever this creature or another creature dies, target player loses 1 life and you gain 1 life. [sideboard] 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cut Down (B) Instant Destroy target creature with total power and toughness 5 or less. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duress (B) Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Feed the Swarm (1)(B) Sorcery Destroy target creature or enchantment an opponent controls. You lose life equal to that permanent's mana value. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hero's Downfall 1BB Instant Destroy target creature or planeswalker. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Leyline of the Void 2BB Enchantment If this card is in your opening hand, you may begin the game with it on the battlefield. If a card would be put into an opponent's graveyard from anywhere, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ravenous Trap 2BB Instant -- Trap If an opponent had three or more cards put into their graveyard from anywhere this turn, you may pay {0} rather than pay this spell's mana cost. Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Syr Konrad, the Grim 3BB Legendary Creature -- Human Knight Whenever another creature dies, or a creature card is put into a graveyard from anywhere other than the battlefield, or a creature card leaves your graveyard, Syr Konrad deals 1 damage to each opponent. {1}{B}: Each player mills a card. (They each put the top card of their library into their graveyard.) [sideboard] 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
The Stone Brain 2 Legendary Artifact {2}, {T}, Exile The Stone Brain: Choose a card name. Search target opponent's graveyard, hand, and library for up to four cards with that name and exile them. That player shuffles, then draws a card for each card exiled from their hand this way. Activate only as a sorcery. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Waste Not 1B Enchantment Whenever an opponent discards a creature card, create a 2/2 black Zombie creature token. Whenever an opponent discards a land card, add {B}{B}. Whenever an opponent discards a noncreature, nonland card, draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev		