

Cranial Plating Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cranial Plating Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cranial Plating Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cranial Plating Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Darksteel Citadel Artifact Land Indestructible {T}: Add {C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

④

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

2/2

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®

Galvanic Blast deals 2 damage to any target.

Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.

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Island

Basic Land -- Island

$$(\{T\}: \text{Add } \{U\}.)$$

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Memnite

Artifact Creature -- Construct

1/1

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Myr Enforcer

Artifact Creature -- Myr

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

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Ornithopter

Artifact Creature -- Thopter

Flying

0/2

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Playtest cards - ItzAutin - Modern (Modern League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 3/10 - 8 cards - 2.5 x 3.5 in each

0

Flying

0/2

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©

Flying

0/2

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①

Flying

0/2

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①

```
Equipped creature gets +1/+1 and has
trample and lifelink.
{1}: Permanents your opponents
control lose hexproof and
indestructible until end of turn.
Equip {2}
```

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①

Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)
This creature can't be blocked except by creatures with flying or reach.

0/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)
This creature can't be blocked except by creatures with flying or reach.

0/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)
This creature can't be blocked except by creatures with flying or reach.

0/1

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This land enters tapped.
Indestructible
{T}: Add {U} or {R}.

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Silverbluff Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Silverbluff Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sojourner's Companion 7 Artifact Creature -- Salamander Affinity for artifacts Artifact landcycling {2} ({2}, Discard this card: Search your library for an artifact land card, reveal it, put it into your hand, then shuffle.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sojourner's Companion 7 Artifact Creature -- Salamander Affinity for artifacts Artifact landcycling {2} ({2}, Discard this card: Search your library for an artifact land card, reveal it, put it into your hand, then shuffle.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Springleaf Drum Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Springleaf Drum Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Springleaf Drum Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Springleaf Drum Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Thoughtcast Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thoughtcast Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thought Monitor Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thought Monitor Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Thought Monitor 6U Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thought Monitor 6U Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Treasure Vault Artifact Land {T}: Add {C}. {X}{X}, {T}, Sacrifice this land: Create X Treasure tokens. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Treasure Vault Artifact Land {T}: Add {C}. {X}{X}, {T}, Sacrifice this land: Create X Treasure tokens. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Experimental Frenzy Enchantment You may look at the top card of your library any time. You may play lands and cast spells from the top of your library. You can't play lands or cast spells from your hand. {3}{R}: Destroy this enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Experimental Frenzy Enchantment You may look at the top card of your library any time. You may play lands and cast spells from the top of your library. You can't play lands or cast spells from your hand. {3}{R}: Destroy this enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

④ R/G

Companion -- No card in your starting deck has more than one of the same mana symbol in its mana cost. (If this card is your chosen companion, you may put it into your hand from outside the game for {3} as a sorcery.)

{T}: Add {W}{U}{B}{R}{G}. This mana can't be spent to pay generic mana costs.

[sidebar]

5/5

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①

As this artifact enters, choose a card name.
Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

[sidebar]

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①

{T}: Target player exiles a card from their graveyard.
{1}, Exile this artifact: Exile all graveyards. Draw a card.

[sidebar]

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①

```
{T}: Target player exiles a card
from their graveyard.
{1}, Exile this artifact: Exile all
graveyards. Draw a card.
```

[sideboard]

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{T}: Target player exiles a card
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{1}, Exile this artifact: Exile all
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```

[sidebar]

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U

Counter target noncreature spell
unless its controller pays {1}.
Ferocious -- If you control a
creature with power 4 or greater,
counter that spell instead.

```
[sidebar]
```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

U

Counter target noncreature spell unless its controller pays {1}.
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[sidebar]

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U

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

U

Counter target noncreature spell unless its controller pays {1}. Ferocious -- If you control a creature with power 4 or greater, counter that spell instead.

[sideboard]

① ②

Destroy target artifact.
Fuse (You may cast one or both halves of this card from your hand.)

[sideboard]

W

Destroy target enchantment.
Fuse (You may cast one or both halves
of this card from your hand.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①R

Destroy target artifact.
Fuse (You may cast one or both halves of this card from your hand.)

[sideboard]

W

Destroy target enchantment.
Fuse (You may cast one or both halves
of this card from your hand.)

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