Ashiok, Wicked Manipulator {3}{B}{B}

Legendary Planeswalker -- Ashiok

If you would pay life while your library has at least that many cards in it, exile that many cards from the top of your library instead.
[+1]: Look at the top two cards of your library. Exile one of them and put the other into your hand.
[-2]: Create two 1/1 black Nightmare creature tokens with "At the beginning of combat on your turn, if a card was put into exile this turn, put a +1/+1 counter on this token."
[-7]: Target player exiles the top X cards of their library, where X is the total mana value of cards you own in exile.

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ashiok, Wicked Manipulator {3}{B}{B}

Legendary Planeswalker -- Ashiok

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[-7]: Target player exiles the top X cards of their library, where X is the total mana value of cards you own in exile.

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dead of Winter {2}{B}

Sorcery

All nonsnow creatures get -X/-X until end of turn, where X is the number of snow permanents you control.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Death Grasp {X}{W}{B}

Sorcery

Death Grasp deals X damage to any target. You gain X life.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - sairu - Unknown format (MO ???99???#2 (?123????CS) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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Death Grasp deals X damage to any target. You gain X life.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Erebos's Intervention {X}{B}

Instant

Choose one --
* Target creature gets -X/-X until end of turn. You gain X life.
* Exile up to twice X target cards from graveyards.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Erebos's Intervention {X}{B}

Instant

Choose one --
* Target creature gets -X/-X until end of turn. You gain X life.
* Exile up to twice X target cards from graveyards.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Gloom Surgeon {1}{B}

Creature -- Spirit

If combat damage would be dealt to this creature, prevent that damage and exile that many cards from the top of your library.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Legions to Ashes {1}{W}{B}

Sorcery

Exile target nonland permanent an opponent controls and all tokens that player controls with the same name as that permanent.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Murderous Rider {1}{B}{B}

Creature -- Zombie Knight

Lifelink
When this creature dies, put it on the bottom of its owner's library.

2/3

- - - ADVENTURE - - -

Swift End {1}{B}{B}

Instant -- Adventure

Destroy target creature or planeswalker. You lose 2 life. (Then exile this card. You may cast the creature later from exile.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Destroy target creature or planeswalker. You lose 2 life. (Then exile this card. You may cast the creature later from exile.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shambling Vent

Land

This land enters tapped.
{T}: Add {W} or {B}.
{1}{W}{B}: Until end of turn, this land becomes a 2/3 white and black Elemental creature with lifelink. It's still a land.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{T}: Add {W} or {B}.
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Snow-Covered Plains

Basic Snow Land -- Plains

({T}: Add {W}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Snow-Covered Plains

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({T}: Add {W}.)

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Basic Snow Land -- Plains

({T}: Add {W}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Snow-Covered Swamp

Basic Snow Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Snow-Covered Swamp

Basic Snow Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - sairu - Unknown format (MO ???99???#2 (?123????CS) sheet 4/10 - 8 cards - 2.5 x 3.5 in each

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spectacular Pileup {3}{W}{W}

Sorcery

All creatures and Vehicles lose indestructible until end of turn, then destroy all creatures and Vehicles.
Cycling {2} ({2}, Discard this card: Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Timeless Dragon

Token Creature -- Zombie Dragon

Flying

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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4/4

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Timeless Dragon

Token Creature -- Zombie Dragon

Flying

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Underworld Connections {1}{B}{B}

Enchantment -- Aura

Enchant land
Enchanted land has "{T}, Pay 1 life: Draw a card."

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Enchantment -- Aura

Enchant land
Enchanted land has "{T}, Pay 1 life: Draw a card."

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Zodiark, Umbral God {B}{B}{B}{B}{B}

Legendary Creature -- God

Indestructible
When Zodiark enters, each player sacrifices half the non-God creatures they control of their choice, rounded down.
Whenever a player sacrifices another creature, put a +1/+1 counter on Zodiark.

5/5

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5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Bone Dragon {3}{B}{B}

Creature -- Dragon Skeleton

Flying
{3}{B}{B}, Exile seven other cards from your graveyard: Return this card from your graveyard to the battlefield tapped.

[sideboard]

5/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Erebos's Intervention {X}{B}

Instant

Choose one --
* Target creature gets -X/-X until end of turn. You gain X life.
* Exile up to twice X target cards from graveyards.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Grind {1}{B}

Sorcery

Put a -1/-1 counter on each of up to two target creatures.

[sideboard]

- - - AFTERMATH HALF - - -

Dust {3}{W}

Sorcery

Aftermath (Cast this spell only from your graveyard. Then exile it.)
Exile any number of target creatures that have -1/-1 counters on them.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Sorcery

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[sideboard]

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Legions to Ashes {1}{W}{B}

Sorcery

Exile target nonland permanent an opponent controls and all tokens that player controls with the same name as that permanent.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Murderous Rider {1}{B}{B}

Creature -- Zombie Knight

Lifelink
When this creature dies, put it on the bottom of its owner's library.

[sideboard]

2/3

- - - ADVENTURE - - -

Swift End {1}{B}{B}

Instant -- Adventure

Destroy target creature or planeswalker. You lose 2 life. (Then exile this card. You may cast the creature later from exile.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ob Nixilis Reignited {3}{B}{B}

Legendary Planeswalker -- Nixilis

[+1]: You draw a card and you lose 1 life.
[-3]: Destroy target creature.
[-8]: Target opponent gets an emblem with "Whenever a player draws a card, you lose 2 life."

[sideboard]

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ritual of Soot {2}{B}{B}

Sorcery

Destroy all creatures with mana value 3 or less.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ritual of Soot {2}{B}{B}

Sorcery

Destroy all creatures with mana value 3 or less.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Skyclave Shade {1}{B}

Creature -- Shade

Kicker {2}{B}
This creature can't block.
If this creature was kicked, it enters with two +1/+1 counters on it.
Landfall -- Whenever a land you control enters, if this card is in your graveyard and it's your turn, you may cast it from your graveyard this turn.

[sideboard]

3/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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[sideboard]

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[sideboard]

3/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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[sideboard]

3/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Villainous Wrath {3}{B}{B}

Sorcery

Target opponent loses life equal to the number of creatures they control. Then destroy all creatures.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Sorcery

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[sideboard]

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