

Dauthi Slayer B B Creature -- Dauthi Soldier Shadow (This creature can block or be blocked by only creatures with shadow.) This creature attacks each combat if able. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dauthi Slayer B B Creature -- Dauthi Soldier Shadow (This creature can block or be blocked by only creatures with shadow.) This creature attacks each combat if able. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dauthi Slayer B B Creature -- Dauthi Soldier Shadow (This creature can block or be blocked by only creatures with shadow.) This creature attacks each combat if able. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Diabolic Edict 1 B Instant Target player sacrifices a creature of their choice. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Moor Fiend 3B Creature -- Horror Swampwalk (This creature can't be blocked as long as defending player controls a Swamp.) 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Moor Fiend 3B Creature -- Horror Swampwalk (This creature can't be blocked as long as defending player controls a Swamp.) 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ostracize B Sorcery Target opponent reveals their hand. You choose a creature card from it. That player discards that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ostracize B Sorcery Target opponent reveals their hand. You choose a creature card from it. That player discards that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Paralyze (B) Enchantment -- Aura Enchant creature When this Aura enters, tap enchanted creature. Enchanted creature doesn't untap during its controller's untap step. At the beginning of the upkeep of enchanted creature's controller, that player may pay {4}. If the player does, untap the creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Paralyze (B) Enchantment -- Aura Enchant creature When this Aura enters, tap enchanted creature. Enchanted creature doesn't untap during its controller's untap step. At the beginning of the upkeep of enchanted creature's controller, that player may pay {4}. If the player does, untap the creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pestilence (2)(B)(B) Enchantment At the beginning of the end step, if no creatures are on the battlefield, sacrifice this enchantment. {B}: This enchantment deals 1 damage to each creature and each player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pestilence (2)(B)(B) Enchantment At the beginning of the end step, if no creatures are on the battlefield, sacrifice this enchantment. {B}: This enchantment deals 1 damage to each creature and each player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Unholy Strength Enchantment -- Aura Enchant creature Enchanted creature gets +2/+1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vampire Bats Creature -- Bat Flying (This creature can't be blocked except by creatures with flying or reach.) {B}: This creature gets +1/+0 until end of turn. Activate no more than twice each turn. 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ashes to Ashes Sorcery Exile two target nonartifact creatures. Ashes to Ashes deals 5 damage to you. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ashes to Ashes Sorcery Exile two target nonartifact creatures. Ashes to Ashes deals 5 damage to you. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td> </td> </td>	Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td> </td>	Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td>	Fear B B Enchantment -- Aura Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Enchanted creature has fear. (It can't be blocked except by artifact creatures and/or black creatures.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Spinal Graft 1 B Enchantment -- Aura Enchant creature Enchanted creature gets +3/+3. When enchanted creature becomes the target of a spell or ability, destroy that creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td> </td> </td>	Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td> </td>	Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td>	Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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1 B

Destroy target nonartifact, nonblack creature. It can't be regenerated.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 R G

Devoid (This card has no color.)
When you cast this spell, create two
0/1 colorless Eldrazi Spawn creature
tokens with "Sacrifice this token:
Add {C}."
Reach
Whenever you sacrifice another
Eldrazi, put a +1/+1 counter on this
creature.

[sidebar]

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev