Augur of Skulls {1}{B}

Creature -- Skeleton Wizard

{1}{B}: Regenerate this creature. Sacrifice this creature: Target player discards two cards. Activate only during your upkeep.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dark Withering {4}{B}{B}

Instant

Destroy target nonblack creature. Madness {B} (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dark Withering {4}{B}{B}

Instant

Destroy target nonblack creature. Madness {B} (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dark Withering {4}{B}{B}

Instant

Destroy target nonblack creature. Madness {B} (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Deepcavern Imp {2}{B}

Creature -- Imp Rebel

Flying, haste
Echo--Discard a card. (At the beginning of your upkeep, if this came under your control since the beginning of your last upkeep, sacrifice it unless you pay its echo cost.)

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - urzkn - Pauper (Pauper Montelago Celtic Fest 2026) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Frogtosser Banneret {1}{B}

Creature -- Goblin Rogue

Haste
Goblin spells and Rogue spells you cast cost {1} less to cast.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Gorgon Recluse {3}{B}{B}

Creature -- Gorgon

Whenever this creature blocks or becomes blocked by a nonblack creature, destroy that creature at end of combat.
Madness {B}{B} (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)

2/4

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Gorgon Recluse {3}{B}{B}

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Whenever this creature blocks or becomes blocked by a nonblack creature, destroy that creature at end of combat.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - urzkn - Pauper (Pauper Montelago Celtic Fest 2026) sheet 2/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Grasp of Darkness {B}{B}

Instant

Target creature gets -4/-4 until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Target creature gets -4/-4 until end of turn.

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Grave Scrabbler {3}{B}

Creature -- Zombie

Madness {1}{B} (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)
When this creature enters, if its madness cost was paid, you may return target creature card from a graveyard to its owner's hand.

2/2

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Morsel Theft {2}{B}{B}

Kindred Sorcery -- Rogue

Prowl {1}{B} (You may cast this for its prowl cost if you dealt combat damage to a player this turn with a Rogue.)
Target player loses 3 life and you gain 3 life. If this spell's prowl cost was paid, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Playtest cards - urzkn - Pauper (Pauper Montelago Celtic Fest 2026) sheet 3/10 - 8 cards - 2.5 x 3.5 in each

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Nightshade Stinger {B}

Creature -- Faerie Rogue

Flying
This creature can't block.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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This creature can't block.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Oblivion Crown {1}{B}

Enchantment -- Aura

Flash (You may cast this spell any time you could cast an instant.)
Enchant creature
Enchanted creature has "Discard a card: This creature gets +1/+1 until end of turn."

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Okiba-Gang Shinobi {3}{B}{B}

Creature -- Rat Ninja

Ninjutsu {3}{B} ({3}{B}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.)
Whenever this creature deals combat damage to a player, that player discards two cards.

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Prickly Boggart {B}

Creature -- Goblin Rogue

Fear (This creature can't be blocked except by artifact creatures and/or black creatures.)

1/1

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Swamp

Basic Land -- Swamp

({T}: Add {B}.)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tendrils of Corruption 3B

Instant

Tendrils of Corruption deals X damage to target creature and you gain X life, where X is the number of Swamps you control.

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Trespasser il-Vec (2)(B)

Creature -- Human Rogue

Discard a card: This creature gains shadow until end of turn. (It can block or be blocked by only creatures with shadow.)

3/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Deathcult Rogue (1)(U/B)(U/B)

Creature -- Human Rogue

This creature can't be blocked except by Rogues.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Deathcult Rogue (1)(U/B)(U/B)

Creature -- Human Rogue

This creature can't be blocked except by Rogues.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Distress (B)(B)

Sorcery

Target player reveals their hand. You choose a nonland card from it. That player discards that card.

[sideboard]

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Dross Golem (5)

Artifact Creature -- Golem

Affinity for Swamps (This spell costs {1} less to cast for each Swamp you control.)
Fear (This creature can't be blocked except by artifact creatures and/or black creatures.)

[sideboard]

3/2

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Fear (This creature can't be blocked except by artifact creatures and/or black creatures.)

[sideboard]

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Duress (B)

Sorcery

Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.

[sideboard]

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Sorcery

Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Last Gasp (1)(B)

Instant

Target creature gets -3/-3 until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mind Rot (2)(B)

Sorcery

Target player discards two cards.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Oblivion Crown (1)(B)

Enchantment -- Aura

Flash (You may cast this spell any time you could cast an instant.)
Enchant creature
Enchanted creature has "Discard a card: This creature gets +1/+1 until end of turn."

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Okiba-Gang Shinobi {3}{B}{B}

Creature -- Rat Ninja

Ninjutsu {3}{B} ({3}{B}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.)
Whenever this creature deals combat damage to a player, that player discards two cards.

[sideboard]

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Shadow Alley Denizen {B}

Creature -- Vampire Rogue

Whenever another black creature you control enters, target creature gains intimidate until end of turn. (It can't be blocked except by artifact creatures and/or creatures that share a color with it.)

[sideboard]

1/1

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