

Aether Hub Land When this land enters, you get {E} (an energy counter). {T}: Add {C}. {T}, Pay {E}: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aether Hub Land When this land enters, you get {E} (an energy counter). {T}: Add {C}. {T}, Pay {E}: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aether Hub Land When this land enters, you get {E} (an energy counter). {T}: Add {C}. {T}, Pay {E}: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aether Hub Land When this land enters, you get {E} (an energy counter). {T}: Add {C}. {T}, Pay {E}: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Aetherworks Marvel 4 Legendary Artifact Whenever a permanent you control is put into a graveyard, you get {E} (an energy counter). {T}, Pay six {E}: Look at the top six cards of your library. You may cast a spell from among them without paying its mana cost. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aetherworks Marvel 4 Legendary Artifact Whenever a permanent you control is put into a graveyard, you get {E} (an energy counter). {T}, Pay six {E}: Look at the top six cards of your library. You may cast a spell from among them without paying its mana cost. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aetherworks Marvel 4 Legendary Artifact Whenever a permanent you control is put into a graveyard, you get {E} (an energy counter). {T}, Pay six {E}: Look at the top six cards of your library. You may cast a spell from among them without paying its mana cost. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aetherworks Marvel 4 Legendary Artifact Whenever a permanent you control is put into a graveyard, you get {E} (an energy counter). {T}, Pay six {E}: Look at the top six cards of your library. You may cast a spell from among them without paying its mana cost. Put the rest on the bottom of your library in a random order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Attune with Aether 6 Sorcery Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You get {E}{E} (two energy counters). PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Attune with Aether 6 Sorcery Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You get {E}{E} (two energy counters). PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Attune with Aether 6 Sorcery Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You get {E}{E} (two energy counters). PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Attune with Aether 6 Sorcery Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You get {E}{E} (two energy counters). PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Botanical Sanctum Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Botanical Sanctum Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Botanical Sanctum Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Botanical Sanctum Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Emrakul, the Promised End ⁽¹³⁾ Legendary Creature -- Eldrazi This spell costs {1} less to cast for each card type among cards in your graveyard. When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn. Flying, trample, protection from instants 13/13 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Emrakul, the Promised End ⁽¹³⁾ Legendary Creature -- Eldrazi This spell costs {1} less to cast for each card type among cards in your graveyard. When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn. Flying, trample, protection from instants 13/13 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Emrakul, the Promised End ⁽¹³⁾ Legendary Creature -- Eldrazi This spell costs {1} less to cast for each card type among cards in your graveyard. When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn. Flying, trample, protection from instants 13/13 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Evolving Wilds Land {T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Felidar Guardian ^{(3)(W)} Creature -- Cat Beast When this creature enters, you may exile another target permanent you control, then return that card to the battlefield under its owner's control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Felidar Guardian ^{(3)(W)} Creature -- Cat Beast When this creature enters, you may exile another target permanent you control, then return that card to the battlefield under its owner's control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Felidar Guardian ^{(3)(W)} Creature -- Cat Beast When this creature enters, you may exile another target permanent you control, then return that card to the battlefield under its owner's control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Felidar Guardian ^{(3)(W)} Creature -- Cat Beast When this creature enters, you may exile another target permanent you control, then return that card to the battlefield under its owner's control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Rogue Refiner 1G U Creature -- Human Rogue When this creature enters, draw a card and you get {E}{E} (two energy counters). 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Rogue Refiner 1G U Creature -- Human Rogue When this creature enters, draw a card and you get {E}{E} (two energy counters). 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Saheeli Rai 1U R Legendary Planeswalker -- Saheeli [+1]: Scry 1. Saheeli Rai deals 1 damage to each opponent. [-2]: Create a token that's a copy of target artifact or creature you control, except it's an artifact in addition to its other types. That token gains haste. Exile it at the beginning of the next end step. [-7]: Search your library for up to three artifact cards with different names, put them onto the battlefield, then shuffle. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Saheeli Rai 1U R Legendary Planeswalker -- Saheeli [+1]: Scry 1. Saheeli Rai deals 1 damage to each opponent. [-2]: Create a token that's a copy of target artifact or creature you control, except it's an artifact in addition to its other types. That token gains haste. Exile it at the beginning of the next end step. [-7]: Search your library for up to three artifact cards with different names, put them onto the battlefield, then shuffle. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Servant of the Conduit ①⑥ Creature -- Elf Druid When this creature enters, you get {E}{E} (two energy counters). {T}, Pay {E}: Add one mana of any color. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Servant of the Conduit ①⑥ Creature -- Elf Druid When this creature enters, you get {E}{E} (two energy counters). {T}, Pay {E}: Add one mana of any color. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spirebluff Canal Land This land enters tapped unless you control two or fewer other lands. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spirebluff Canal Land This land enters tapped unless you control two or fewer other lands. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Traverse the Ulvenwald ⑥ Sorcery Search your library for a basic land card, reveal it, put it into your hand, then shuffle. Delirium -- If there are four or more card types among cards in your graveyard, instead search your library for a creature or land card, reveal it, put it into your hand, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vessel of Nascency ⑥ Enchantment {1}{G}, Sacrifice this enchantment: Reveal the top four cards of your library. You may put an artifact, creature, enchantment, land, or planeswalker card from among them into your hand. Put the rest into your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vessel of Nascency ⑥ Enchantment {1}{G}, Sacrifice this enchantment: Reveal the top four cards of your library. You may put an artifact, creature, enchantment, land, or planeswalker card from among them into your hand. Put the rest into your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vessel of Nascency ⑥ Enchantment {1}{G}, Sacrifice this enchantment: Reveal the top four cards of your library. You may put an artifact, creature, enchantment, land, or planeswalker card from among them into your hand. Put the rest into your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Whirler Virtuoso (1)(U)(R) Creature -- Vedalken Artificer When this creature enters, you get {E}{E}{E} (three energy counters). Pay {E}{E}{E}: Create a 1/1 colorless Thopter artifact creature token with flying. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Woodweaver's Puzzleknot (2) Artifact When this artifact enters, you gain 3 life and get {E}{E}{E} (three energy counters). {2}{G}, Sacrifice this artifact: You gain 3 life and get {E}{E}{E}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Woodweaver's Puzzleknot (2) Artifact When this artifact enters, you gain 3 life and get {E}{E}{E} (three energy counters). {2}{G}, Sacrifice this artifact: You gain 3 life and get {E}{E}{E}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Woodweaver's Puzzleknot (2) Artifact When this artifact enters, you gain 3 life and get {E}{E}{E} (three energy counters). {2}{G}, Sacrifice this artifact: You gain 3 life and get {E}{E}{E}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Authority of the Consuls (W) Enchantment Creatures your opponents control enter tapped. Whenever a creature an opponent controls enters, you gain 1 life. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	By Force (X)(R) Sorcery Destroy X target artifacts. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kozilek's Return (2)(R) Instant Devoid (This card has no color.) Kozilek's Return deals 2 damage to each creature. Whenever you cast an Eldrazi creature spell with mana value 7 or greater, you may exile this card from your graveyard. If you do, this card deals 5 damage to each creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kozilek's Return (2)(R) Instant Devoid (This card has no color.) Kozilek's Return deals 2 damage to each creature. Whenever you cast an Eldrazi creature spell with mana value 7 or greater, you may exile this card from your graveyard. If you do, this card deals 5 damage to each creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kozilek's Return 2 R Instant Devoid (This card has no color.) Kozilek's Return deals 2 damage to each creature. Whenever you cast an Eldrazi creature spell with mana value 7 or greater, you may exile this card from your graveyard. If you do, this card deals 5 damage to each creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Magma Spray R Instant Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Magma Spray R Instant Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Manglehorn 2 G Creature -- Beast When this creature enters, you may destroy target artifact. Artifacts your opponents control enter tapped. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Natural State G Instant Destroy target artifact or enchantment with mana value 3 or less. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Natural State G Instant Destroy target artifact or enchantment with mana value 3 or less. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Natural State G Instant Destroy target artifact or enchantment with mana value 3 or less. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Negate 1U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Negate 1U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	World Breaker 6G Creature -- Eldrazi Devoid (This card has no color.) When you cast this spell, exile target artifact, enchantment, or land. Reach {2}{C}, Sacrifice a land: Return this card from your graveyard to your hand. ({C} represents colorless mana.) [sideboard] 5/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	