Buried Treasure (2)

Artifact -- Treasure

{T}, Sacrifice this artifact: Add one mana of any color.
{5}, Exile this card from your graveyard: Discover 5. Activate only as a sorcery. (Exile cards from the top of your library until you exile a nonland card with mana value 5 or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Buried Treasure (2)

Artifact -- Treasure

{T}, Sacrifice this artifact: Add one mana of any color.
{5}, Exile this card from your graveyard: Discover 5. Activate only as a sorcery. (Exile cards from the top of your library until you exile a nonland card with mana value 5 or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Command Bridge

Land

This land enters tapped.
When this land enters, sacrifice it unless you tap an untapped permanent you control.
{T}: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Command Bridge

Land

This land enters tapped.
When this land enters, sacrifice it unless you tap an untapped permanent you control.
{T}: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dinotomaton (3)(R)

Artifact Creature -- Dinosaur Gnome

Menace (This creature can't be blocked except by two or more creatures.)
When this creature enters, target creature you control gains menace until end of turn.

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dinotomaton (3)(R)

Artifact Creature -- Dinosaur Gnome

Menace (This creature can't be blocked except by two or more creatures.)
When this creature enters, target creature you control gains menace until end of turn.

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Divert Disaster (1)(U)

Instant

Counter target spell unless its controller pays {2}. If they do, you create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.")

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Divert Disaster (1)(U)

Instant

Counter target spell unless its controller pays {2}. If they do, you create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.")

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - HisGuide - Limited (Limited League 2026: Tourney 2) sheet 1/9 - 8 cards - 2.5 x 3.5 in each

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Divert Disaster {1}{U}

Instant

Counter target spell unless its controller pays {2}. If they do, you create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.")

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Evolving Wilds

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Evolving Wilds

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Evolving Wilds

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Fabrication Foundry {1}{W}

Artifact

{T}: Add {W}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source.
{2}{W}, {T}, Exile one or more other artifacts you control with total mana value X: Return target artifact card with mana value X or less from your graveyard to the battlefield. Activate only as a sorcery.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Family Reunion {1}{W}

Instant

Choose one --
* Creatures you control get +1/+1 until end of turn.
* Creatures you control gain hexproof until end of turn. (They can't be the targets of spells or abilities your opponents control.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hidden Cataract

Land -- Cave

This land enters tapped.
{T}: Add {U}.
{4}{U}, {T}, Sacrifice this land: Discover 4. Activate only as a sorcery. (Exile cards from the top of your library until you exile a nonland card with mana value 4 or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hidden Volcano

Land -- Cave

This land enters tapped.
{T}: Add {R}.
{4}{R}, {T}, Sacrifice this land: Discover 4. Activate only as a sorcery. (Exile cards from the top of your library until you exile a nonland card with mana value 4 or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Hurl into History {3}{U}{U}

Instant

Counter target artifact or creature spell. Discover X, where X is that spell's mana value. (Exile cards from the top of your library until you exile a nonland card with that mana value or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hurl into History {3}{U}{U}

Instant

Counter target artifact or creature spell. Discover X, where X is that spell's mana value. (Exile cards from the top of your library until you exile a nonland card with that mana value or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Master's Guide-Mural {3}{W}{U}

Artifact

When this artifact enters, create a 4/4 white and blue Golem artifact creature token.
Craft with artifact {4}{W}{W}{U} ({4}{W}{W}{U}, Exile this artifact, Exile another artifact you control or an artifact card from your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)

- - - BACK FACE - - -

Master's Manufactory

Artifact

{T}: Create a 4/4 white and blue Golem artifact creature token. Activate only if this artifact or another artifact entered the battlefield under your control this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mechanozoa {4}{U}{U}

Artifact Creature -- Robot Jellyfish

When this creature enters, tap target artifact or creature an opponent controls and put a stun counter on it. (If a permanent with a stun counter would become untapped, remove one from it instead.)
Warp {2}{U} (You may cast this card from your hand for its warp cost. Exile this creature at the beginning of the next end step, then you may cast it from exile on a later turn.)

5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - HisGuide - Limited (Limited League 2026: Tourney 2) sheet 4/9 - 8 cards - 2.5 x 3.5 in each

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5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mechanozoa {4}{U}{U}

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Warp {2}{U} (You may cast this card from your hand for its warp cost. Exile this creature at the beginning of the next end step, then you may cast it from exile on a later turn.)

5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Nanoform Sentinel {2}{U}

Artifact Creature -- Robot

Whenever this creature becomes tapped, untap another target permanent. This ability triggers only once each turn.

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Artifact Creature -- Robot

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Artifact Creature -- Robot

Whenever this creature becomes tapped, untap another target permanent. This ability triggers only once each turn.

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Oaken Siren {1}{U}

Artifact Creature -- Siren Pirate

Flying, vigilance
{T}: Add {U}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Oaken Siren {1}{U}

Artifact Creature -- Siren Pirate

Flying, vigilance
{T}: Add {U}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ojer Axonil, Deepest Might

Card

- - - OTHER FACE - - -

Ojer Axonil, Deepest Might

Card

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Oreplate Pangolin {1}{R}

Artifact Creature -- Robot Pangolin

Whenever another artifact you control enters, you may pay {1}. If you do, put a +1/+1 counter on this creature.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Out of Air {2}{U}{U}

Instant

This spell costs {2} less to cast if it targets a creature spell.
Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Out of Air {2}{U}{U}

Instant

This spell costs {2} less to cast if it targets a creature spell.
Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains

Basic Land -- Plains

({T}: Add {W}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rumbling Rockslide {3}{R}

Sorcery

Rumbling Rockslide deals damage to target creature equal to the number of lands you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Scour for Scrap {3}{U}

Instant

Choose one or both --
* Search your library for an artifact card, reveal it, put it into your hand, then shuffle.
* Return target artifact card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scour for Scrap {3}{U}

Instant

Choose one or both --
* Search your library for an artifact card, reveal it, put it into your hand, then shuffle.
* Return target artifact card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scour for Scrap {3}{U}

Instant

Choose one or both --
* Search your library for an artifact card, reveal it, put it into your hand, then shuffle.
* Return target artifact card from your graveyard to your hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Springleaf Drum {1}

Artifact

{T}, Tap an untapped creature you control: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Subterranean Schooner {1}{U}

Artifact -- Vehicle

Whenever this Vehicle attacks, target creature that crewed it this turn explores. (Reveal the top card of your library. Put that card into your hand if it's a land. Otherwise, put a +1/+1 counter on that creature, then put the card back or put it into your graveyard.)
Crew 1

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sunshot Militia {1}{R}

Creature -- Human Soldier

Tap two untapped artifacts and/or creatures you control: This creature deals 1 damage to each opponent.
Activate only as a sorcery.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swiftwater Cliffs

Land

This land enters tapped.
When this land enters, you gain 1 life.
{T}: Add {U} or {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tectonic Hazard {R}

Sorcery

Tectonic Hazard deals 1 damage to each opponent and each creature they control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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The Belligerent (2)(U)(R)

Legendary Artifact -- Vehicle

Whenever The Belligerent attacks, create a Treasure token. Until end of turn, you may look at the top card of your library any time, and you may play lands and cast spells from the top of your library.
Crew 3

5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

The Enigma Jewel (U)

Legendary Artifact

The Enigma Jewel enters tapped.
{T}: Add {C}{C}. Spend this mana only to activate abilities.
Craft with four or more nonlands with activated abilities {8}{U} ({8}{U}, Exile this artifact, Exile the four or more from among other permanents you control and/or cards in your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)

- - - BACK FACE - - -

Locus of Enlightenment

Legendary Artifact

Locus of Enlightenment has each activated ability of the exiled cards used to craft it. You may activate each of those abilities only once each turn.
Whenever you activate an ability that isn't a mana ability, copy it. You may choose new targets for the copy.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

The Millennium Calendar (1)

Legendary Artifact

Whenever you untap one or more permanents during your untap step, put that many time counters on The Millennium Calendar.
{2}, {T}: Double the number of time counters on The Millennium Calendar.
When there are 1,000 or more time counters on The Millennium Calendar, sacrifice it and each opponent loses 1,000 life.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tranquil Cove

Land

This land enters tapped.
When this land enters, you gain 1 life.
{T}: Add {W} or {U}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Abrade (1)(R)

Instant

Choose one --
* Abrade deals 3 damage to target creature.
* Destroy target artifact.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cogwork Wrestler (U)

Artifact Creature -- Gnome

Flash
When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.

[sideboard]

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cogwork Wrestler (U)

Artifact Creature -- Gnome

Flash
When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.

[sideboard]

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cogwork Wrestler (U)

Artifact Creature -- Gnome

Flash
When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.

[sideboard]

1/2

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Soul Immolation {3}{R}{R}

Sorcery

As an additional cost to cast this spell, blight X. X can't be greater than the greatest toughness among creatures you control. (Put X -1/-1 counters on a creature you control.) Soul Immolation deals X damage to each opponent and each creature they control.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Terminal Velocity {4}{R}{R}

Sorcery

You may put an artifact or creature card from your hand onto the battlefield. That permanent gains haste, "When this permanent leaves the battlefield, it deals damage equal to its mana value to each creature," and "At the beginning of your end step, sacrifice this permanent."

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Virulent Silencer {3}

Artifact Creature -- Robot Assassin

Whenever a nontoken artifact creature you control deals combat damage to a player, that player gets two poison counters. (A player with ten or more poison counters loses the game.)

[sideboard]

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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