Adventuring Gear (1)

Artifact -- Equipment

Landfall -- Whenever a land you control enters, equipped creature gets +2/+2 until end of turn.
Equip {1} ({1}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Arbor Elf (G)

Creature -- Elf Druid

{T}: Untap target Forest.

1/1

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Playtest cards - Blom - Persistent Petitioners (WPC Spring Ed. 2026) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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Battlewand Oak 2G

Creature -- Treefolk Warrior

Whenever a Forest you control enters, this creature gets +2/+2 until end of turn.
Whenever you cast a Treefolk spell, this creature gets +2/+2 until end of turn.

1/3

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Bosk Banneret 1G

Creature -- Treefolk Shaman

Treefolk spells and Shaman spells you cast cost {1} less to cast.

1/3

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Crop Rotation (G)

Instant

As an additional cost to cast this spell, sacrifice a land.
Search your library for a land card, put that card onto the battlefield, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Instant

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Search your library for a land card, put that card onto the battlefield, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Escape Tunnel

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.
{T}, Sacrifice this land: Target creature with power 2 or less can't be blocked this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Evolving Wilds

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.

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Forest

Basic Land -- Forest

({T}: Add {G}.)

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Generous Ent (5)(G)

Creature -- Treefolk

Reach
When this creature enters, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.")
Forestcycling {1} ({1}, Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle.)

5/7

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5/7

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Gingerbread Cabin

Land -- Forest

({T}: Add {G}.)
This land enters tapped unless you control three or more other Forests. When this land enters untapped, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.")

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lead the Stampede (2)(G)

Sorcery

Look at the top five cards of your library. You may reveal any number of creature cards from among them and put the revealed cards into your hand. Put the rest on the bottom of your library in any order.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Quicksand

Land

{T}: Add {C}.
{T}, Sacrifice this land: Target attacking creature without flying gets -1/-2 until end of turn.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Quirion Ranger {G}

Creature -- Elf Ranger

Return a Forest you control to its owner's hand: Untap target creature. Activate only once each turn.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Playtest cards - Blom - Persistent Petitioners (WPC Spring Ed. 2026) sheet 6/10 - 8 cards - 2.5 x 3.5 in each

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Return a Forest you control to its owner's hand: Untap target creature. Activate only once each turn.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rancor {G}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +2/+0 and has trample.
When this Aura is put into a graveyard from the battlefield, return it to its owner's hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tilling Treefolk {2}{G}

Creature -- Treefolk Druid

When this creature enters, you may return up to two target land cards from your graveyard to your hand.

1/3

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Utopia Sprawl {G}

Enchantment -- Aura

Enchant Forest
As this Aura enters, choose a color.
Whenever enchanted Forest is tapped for mana, its controller adds an additional one mana of the chosen color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wickerbough Elder (3)(G)

Creature -- Treefolk Shaman

This creature enters with a -1/-1 counter on it.
{G}, Remove a -1/-1 counter from this creature: Destroy target artifact or enchantment.

4/4

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cloudcrown Oak (2)(G)(G)

Creature -- Treefolk Warrior

Reach (This creature can block creatures with flying.)

[sideboard]

3/4

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[sideboard]

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lignify (1)(G)

Kindred Enchantment -- Treefolk Aura

Enchant creature
Enchanted creature is a Treefolk with base power and toughness 0/4 and loses all abilities.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Blom - Persistent Petitioners (WPC Spring Ed. 2026) sheet 8/10 - 8 cards - 2.5 x 3.5 in each

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tormod's Crypt (0)

Artifact

{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

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{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

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Artifact

{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Treefolk Mystic (3)(G)

Creature -- Treefolk

Whenever this creature blocks or becomes blocked by a creature, destroy all Auras attached to that creature.

[sideboard]

2/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Weather the Storm (1)(G)

Instant

You gain 3 life.
Storm (When you cast this spell, copy it for each spell cast before it this turn.)

[sideboard]

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Instant

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Storm (When you cast this spell, copy it for each spell cast before it this turn.)

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Wickerbough Elder {3}{G}

Creature -- Treefolk Shaman

This creature enters with a -1/-1 counter on it.
{G}, Remove a -1/-1 counter from this creature: Destroy target artifact or enchantment.

[sideboard]

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wickerbough Elder {3}{G}

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[sideboard]

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Yavimaya Scion {4}{G}

Creature -- Treefolk

Protection from artifacts

[sideboard]

4/4

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