Bladegraft Aspirant (2)(R)

Creature -- Phyrexian Warrior

Menace
Equipment spells you cast cost {1} less to cast.
Activated abilities of Equipment you control that target this creature cost {1} less to activate.

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Champion of the Flame (1)(R)

Creature -- Human Warrior

Trample
This creature gets +2/+2 for each Aura and Equipment attached to it.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Champion of the Flame (1)(R)

Creature -- Human Warrior

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cliffhaven Kitesail (1)

Artifact -- Equipment

When this Equipment enters, attach it to target creature you control.
Equipped creature has flying.
Equip {2} ({2}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Asfal0thBE - Pauper (BPL BREW OFF: SUMMER '26) sheet 1/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dueling Rapier (R)

Artifact -- Equipment

Flash
When this Equipment enters, attach it to target creature you control. Equipped creature gets +2/+0.
Equip {4} ({4}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Artifact -- Equipment

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Goblin Gaveleer (R)

Creature -- Goblin Warrior

Trample
This creature gets +2/+0 for each Equipment attached to it.

1/1

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Playtest cards - Asfal0thBE - Pauper (BPL BREW OFF: SUMMER '26) sheet 2/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Goldhound (R)

Artifact Creature -- Treasure Dog

First strike
Menace (This creature can't be blocked except by two or more creatures.)
{T}, Sacrifice this creature: Add one mana of any color.

1/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Golem-Skin Gauntlets (1)

Artifact -- Equipment

Equipped creature gets +1/+0 for each Equipment attached to it.
Equip {2} ({2}: Attach to target creature you control. Equip only as a sorcery.)

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Playtest cards - Asfal0thBE - Pauper (BPL BREW OFF: SUMMER '26) sheet 3/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Inventor's Axe (R)

Artifact -- Equipment

Flash
When this Equipment enters, you get {E}{E} (two energy counters).
When this Equipment enters, attach it to target creature you control.
Equipped creature gets +2/+0.
Equip--Pay {E}{E}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Equip--Pay {E}{E}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Javelin of Lightning (1)(R)

Artifact -- Equipment

Flash
When this Equipment enters, attach it to target creature you control.
During your turn, equipped creature gets +2/+0 and has first strike.
Equip {4} ({4}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Javelin of Lightning (1)(R)

Artifact -- Equipment

Flash
When this Equipment enters, attach it to target creature you control.
During your turn, equipped creature gets +2/+0 and has first strike.
Equip {4} ({4}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Leather Armor (1)

Artifact -- Equipment

Equipped creature gets +0/+1 and has ward {1}. (Whenever equipped creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {1}.)
Equip {0}. Activate only once each turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Equip {0}. Activate only once each turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Asfal0thBE - Pauper (BPL BREW OFF: SUMMER '26) sheet 4/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Leather Armor {1}

Artifact -- Equipment

Equipped creature gets +0/+1 and has ward {1}. (Whenever equipped creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {1}.)
Equip {0}. Activate only once each turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Leather Armor {1}

Artifact -- Equipment

Equipped creature gets +0/+1 and has ward {1}. (Whenever equipped creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {1}.)
Equip {0}. Activate only once each turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mirran Banesplitter {R}

Artifact -- Equipment

Flash
When this Equipment enters, attach it to target creature you control.
Equipped creature gets +2/+0.
Equip {3} ({3}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mirran Banesplitter {R}

Artifact -- Equipment

Flash
When this Equipment enters, attach it to target creature you control.
Equipped creature gets +2/+0.
Equip {3} ({3}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mirran Banesplitter {R}

Artifact -- Equipment

Flash
When this Equipment enters, attach it to target creature you control.
Equipped creature gets +2/+0.
Equip {3} ({3}: Attach to target creature you control. Equip only as a sorcery.)

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Artifact -- Equipment

Flash
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Equipped creature gets +2/+0.
Equip {3} ({3}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Asfal0thBE - Pauper (BPL BREW OFF: SUMMER '26) sheet 5/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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Sunfire Torch ®

Artifact -- Equipment

Equipped creature gets +1/+0 and has "Whenever this creature attacks, you may sacrifice Sunfire Torch. When you do, this creature deals 2 damage to any target."
Equip {1} ({1}: Attach to target creature you control. Equip only as a sorcery.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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