

April O'Neil, Hacktivist (3)(U) Legendary Creature -- Human Scientist At the beginning of your end step, draw a card for each card type among spells you've cast this turn. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Brilliance Unleashed (4)(U)(R) Sorcery Choose one or both -- * Brilliance Unleashed deals 5 damage to target creature. * Choose target artifact card in your graveyard. Return it to the battlefield if it's an artifact creature card. Otherwise, return it to the battlefield and it's a 3/3 Robot artifact creature with flying. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Brilliance Unleashed (4)(U)(R) Sorcery Choose one or both -- * Brilliance Unleashed deals 5 damage to target creature. * Choose target artifact card in your graveyard. Return it to the battlefield if it's an artifact creature card. Otherwise, return it to the battlefield and it's a 3/3 Robot artifact creature with flying. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Buzz Bots (1)(U) Artifact Creature -- Robot Insect Flying, vigilance When this creature dies, draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Leatherhead, Swamp Stalker (2)(G)(G) Legendary Creature -- Crocodile Mutant Rogue Trample Leatherhead enters with a hexproof counter on her. Whenever Leatherhead deals combat damage to a player, you may remove a counter from her. When you do, destroy target artifact or enchantment that player controls. 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lessons from Life (2)(G)(U) Sorcery Draw three cards. You may put a land card from your hand onto the battlefield tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lessons from Life (2)(G)(U) Sorcery Draw three cards. You may put a land card from your hand onto the battlefield tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Manhole Missile (1)(R) Instant Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Manhole Missile (1)(R) Instant Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Manhole Missile (1)(R) Instant Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Metalhead (4)(U) Legendary Artifact Creature -- Robot Turtle When Metalhead enters, return up to one other target artifact or creature to its owner's hand. {R}, Sacrifice another artifact: Put a +1/+1 counter on Metalhead. He gains menace and haste until end of turn. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Metalhead (4)(U) Legendary Artifact Creature -- Robot Turtle When Metalhead enters, return up to one other target artifact or creature to its owner's hand. {R}, Sacrifice another artifact: Put a +1/+1 counter on Metalhead. He gains menace and haste until end of turn. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Mutant Town Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mutant Town Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mutant Town Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	North Wind Avatar 2UUUR Creature -- Dragon Spirit Avatar Flying When this creature enters, if you cast it, you may put a card you own from outside the game into your hand. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Primordial Pachyderm (3)(G) Creature -- Elephant Avatar Reach, trample When this creature enters, you gain 2 life. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Primordial Pachyderm (3)(G) Creature -- Elephant Avatar Reach, trample When this creature enters, you gain 2 life. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Primordial Pachyderm (3)(G) Creature -- Elephant Avatar Reach, trample When this creature enters, you gain 2 life. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spicy Oatmeal Pizza (2)(R) Artifact -- Food When this artifact enters, it deals 4 damage to any target and 3 damage to you. {2}, {T}, Sacrifice this artifact: You gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Spicy Oatmeal Pizza (2)(R) Artifact -- Food When this artifact enters, it deals 4 damage to any target and 3 damage to you. {2}, {T}, Sacrifice this artifact: You gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	TCRI Building Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	TCRI Building Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	TCRI Building Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Broadcast Takeover 2RRR Sorcery Gain control of all artifacts your opponents control until end of turn. Untap them. They gain haste until end of turn. [sideboard] 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Jennika's Technique 2R Instant Sneak {R} (You may cast this spell for {R} if you also return an unblocked attacker you control to hand during the declare blockers step.) Jennika's Technique deals 2 damage to each creature. [sideboard] 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Kitsune, Dragon's Daughter 4UU Legendary Creature -- Fox Warlock Avatar Vigilance Whenever Kitsune enters or deals combat damage to a player, you may exchange control of two other target creatures controlled by different players. [sideboard] 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Krang & Shredder 4U/BU/B Legendary Creature -- Utrom Human Ninja Whenever Krang & Shredder enter or attack, each opponent exiles cards from the top of their library until they exile a nonland card. Disappear -- At the beginning of your end step, if a permanent left the battlefield under your control this turn, you may cast a card exiled with Krang & Shredder without paying its mana cost. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Krang, Utrom Warlord 9 Legendary Artifact Creature -- Utrom Robot Flying, trample, indestructible, haste Other artifact creatures you control have flying, trample, indestructible, and haste. [sideboard] 9/9 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shadowspear 1 Legendary Artifact -- Equipment Equipped creature gets +1/+1 and has trample and lifelink. {1}: Permanents your opponents control lose hexproof and indestructible until end of turn. Equip {2} [sideboard] 9/9 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sword of Sinew and Steel 3 Artifact -- Equipment Equipped creature gets +2/+2 and has protection from black and from red. Whenever equipped creature deals combat damage to a player, destroy up to one target planeswalker and up to one target artifact. Equip {2} [sideboard] 9/9 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Underworld Breach 1R Enchantment Each nonland card in your graveyard has escape. The escape cost is equal to the card's mana cost plus exile three other cards from your graveyard. (You may cast cards from your graveyard for their escape cost.) At the beginning of the end step, sacrifice this enchantment. [sideboard] 9/9 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev