

Agent Bishop, Man in Black 2W Legendary Creature -- Human Soldier At the beginning of combat on your turn, put a +1/+1 counter on each of up to two target creatures. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	April O'Neil, Kunoichi Trainee 1W Legendary Creature -- Human Ninja When April O'Neil enters, scry 2. (Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) April O'Neil can't be blocked by creatures with power 3 or greater. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	April O'Neil, Kunoichi Trainee 1W Legendary Creature -- Human Ninja When April O'Neil enters, scry 2. (Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) April O'Neil can't be blocked by creatures with power 3 or greater. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	April O'Neil, Kunoichi Trainee 1W Legendary Creature -- Human Ninja When April O'Neil enters, scry 2. (Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) April O'Neil can't be blocked by creatures with power 3 or greater. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Dimensional Exile 1W Enchantment -- Aura Enchant basic land you control When this Aura enters, exile target creature an opponent controls until this Aura leaves the battlefield. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dimensional Exile 1W Enchantment -- Aura Enchant basic land you control When this Aura enters, exile target creature an opponent controls until this Aura leaves the battlefield. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Grounded for Life 4W Instant This spell costs {3} less to cast if it targets a tapped creature. Destroy target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jennika, Bad Apple Big Sister 4W Legendary Creature -- Mutant Ninja Turtle When Jennika enters, create a 2/2 red Mutant creature token. Plainscycling {2} ({2}, Discard this card: Search your library for a Plains card, reveal it, put it into your hand, then shuffle.) 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Leonardo, Big Brother (2)(W) Legendary Creature -- Mutant Ninja Turtle Sneak {W} (You may cast this spell for {W} if you also return an unblocked attacker you control to hand during the declare blockers step. He enters tapped and attacking.) Leonardo gets +1/+0 for each other creature you control. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Leonardo, Big Brother (2)(W) Legendary Creature -- Mutant Ninja Turtle Sneak {W} (You may cast this spell for {W} if you also return an unblocked attacker you control to hand during the declare blockers step. He enters tapped and attacking.) Leonardo gets +1/+0 for each other creature you control. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Leonardo, Leader in Blue (W) Legendary Creature -- Mutant Ninja Turtle Sneak {3}{W}{W} (You may cast this spell for {3}{W}{W} if you also return an unblocked attacker you control to hand during the declare blockers step. He enters tapped and attacking.) When Leonardo enters, if his sneak cost was paid, creatures you control get +2/+0 until end of turn. {1}{W}: Leonardo gains first strike until end of turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lita, Little Orphan Amphibian (1)(W) Legendary Creature -- Mutant Ninja Turtle Alliance -- Whenever another creature you control enters, choose one that hasn't been chosen this turn. * Put a +1/+1 counter on Lita. * Create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") * Scry 1. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Mechanized Ninja Cavalry (1)(R/W) Artifact Creature -- Robot Ninja When this creature enters, create a 1/1 colorless Robot artifact creature token. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mechanized Ninja Cavalry (1)(R/W) Artifact Creature -- Robot Ninja When this creature enters, create a 1/1 colorless Robot artifact creature token. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mechanized Ninja Cavalry (1)(R/W) Artifact Creature -- Robot Ninja When this creature enters, create a 1/1 colorless Robot artifact creature token. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mighty Mutanimals (2)(W)(W) Creature -- Mutant Rebel When this creature enters, create a 2/2 red Mutant creature token. Alliance -- Whenever another creature you control enters, put a +1/+1 counter on target creature you control. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - trachy, trachy - FreeForm (Curiosity MTG: TMNT Week 4)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 2/6 - 8 cards - 2.5 x 3.5 in each

Mighty Mutanimals 2 W W Creature -- Mutant Rebel When this creature enters, create a 2/2 red Mutant creature token. Alliance -- Whenever another creature you control enters, put a +1/+1 counter on target creature you control. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	The Last Ronin's Technique3W Instant Sneak {1}{W} (You may cast this spell for {1}{W} if you also return an unblocked attacker you control to hand during the declare blockers step.) Create three 1/1 white Ninja Turtle Spirit creature tokens. If this spell's sneak cost was paid, they enter tapped and attacking. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	The Last Ronin's Technique3W Instant Sneak {1}{W} (You may cast this spell for {1}{W} if you also return an unblocked attacker you control to hand during the declare blockers step.) Create three 1/1 white Ninja Turtle Spirit creature tokens. If this spell's sneak cost was paid, they enter tapped and attacking. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Triceraton CommanderXXWW Creature -- Dinosaur Soldier Flying Whenever this creature attacks, Dinosaurs you control other than this creature get +1/+1 and gain flying until end of turn. When this creature enters, create x 2/2 white Dinosaur Soldier creature tokens. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Turtle Van3 Artifact -- Vehicle Whenever this Vehicle attacks, put a +1/+1 counter on target creature that crewed it this turn. Then if that creature is a Mutant, Ninja, or Turtle, double the number of +1/+1 counters on it. Crew 1 (Tap any number of creatures you control with total power 1 or more: This Vehicle becomes an artifact creature until end of turn.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Uneasy Alliance1W Enchantment -- Aura Enchant creature Enchanted creature can't attack or block. {5}, Sacrifice this Aura: Exile enchanted creature. You create a 1/1 black Ninja creature token. Activate only as a sorcery. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Uneasy Alliance1W Enchantment -- Aura Enchant creature Enchanted creature can't attack or block. {5}, Sacrifice this Aura: Exile enchanted creature. You create a 1/1 black Ninja creature token. Activate only as a sorcery. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Uneasy Alliance1W Enchantment -- Aura Enchant creature Enchanted creature can't attack or block. {5}, Sacrifice this Aura: Exile enchanted creature. You create a 1/1 black Ninja creature token. Activate only as a sorcery. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Action News Crew 1 W Creature -- Human Citizen Vigilance Channel -- {6}, Discard this card: Put a +1/+1 counter on each creature you control. Draw a card. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Action News Crew 1 W Creature -- Human Citizen Vigilance Channel -- {6}, Discard this card: Put a +1/+1 counter on each creature you control. Draw a card. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Grounded for Life 4 W Instant This spell costs {3} less to cast if it targets a tapped creature. Destroy target creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Leonardo, Sewer Samurai 3 W Legendary Creature -- Mutant Ninja Turtle Samurai Sneak {2}{W}{W} Double strike During your turn, you may cast creature spells with power or toughness 1 or less from your graveyard. If you cast a spell this way, that creature enters with a finality counter on it. (If a creature with a finality counter on it would die, exile it instead.) [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Lita, Little Orphan Amphibian 1 W Legendary Creature -- Mutant Ninja Turtle Alliance -- Whenever another creature you control enters, choose one that hasn't been chosen this turn. * Put a +1/+1 counter on Lita. * Create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") * Scry 1. [sideboard] 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Make Your Move 2 W Instant Destroy target artifact, enchantment, or creature with power 4 or greater. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Make Your Move 2 W Instant Destroy target artifact, enchantment, or creature with power 4 or greater. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Make Your Move 2 W Instant Destroy target artifact, enchantment, or creature with power 4 or greater. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev