

April O'Neil, Hacktivist (3)(U) Legendary Creature -- Human Scientist At the beginning of your end step, draw a card for each card type among spells you've cast this turn. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Brilliance Unleashed (4)(U)(R) Sorcery Choose one or both -- * Brilliance Unleashed deals 5 damage to target creature. * Choose target artifact card in your graveyard. Return it to the battlefield if it's an artifact creature card. Otherwise, return it to the battlefield and it's a 3/3 Robot artifact creature with flying. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Brilliance Unleashed (4)(U)(R) Sorcery Choose one or both -- * Brilliance Unleashed deals 5 damage to target creature. * Choose target artifact card in your graveyard. Return it to the battlefield if it's an artifact creature card. Otherwise, return it to the battlefield and it's a 3/3 Robot artifact creature with flying. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Buzz Bots (1)(U) Artifact Creature -- Robot Insect Flying, vigilance When this creature dies, draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Chrome Dome Artifact Creature -- Robot Ninja Other artifact creatures you control get +1/+0. {5}: Create a token that's a copy of another target artifact you control. That token gains haste. Sacrifice it at the beginning of the next end step. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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① R

Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card.

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① (R/W)

When this creature enters, create a 1/1 colorless Robot artifact creature token.

1/1

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④⑤

When Metalhead enters, return up to one other target artifact or creature to its owner's hand.

{R}, Sacrifice another artifact: Put a +1/+1 counter on Metalhead. He gains menace and haste until end of turn.

4/4

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④⑤

When Metalhead enters, return up to one other target artifact or creature to its owner's hand.

{R}, Sacrifice another artifact: Put a +1/+1 counter on Metalhead. He gains menace and haste until end of turn.

4/4

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$$(\{T\}: \text{Add } \{R\}.)$$

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Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Mouser Foundry ①②R Artifact When this artifact enters or leaves the battlefield, create a 1/1 colorless Robot artifact creature token. {4}{R}, Sacrifice this artifact: It deals 3 damage to target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mouser Foundry ①②R Artifact When this artifact enters or leaves the battlefield, create a 1/1 colorless Robot artifact creature token. {4}{R}, Sacrifice this artifact: It deals 3 damage to target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sewer-veillance Cam ①U Artifact Flash When this artifact enters or leaves the battlefield, you may tap or untap target creature. {3}{U}, Sacrifice this artifact: Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spicy Oatmeal Pizza ②②R Artifact -- Food When this artifact enters, it deals 4 damage to any target and 3 damage to you. {2}, {T}, Sacrifice this artifact: You gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Spicy Oatmeal Pizza ②②R Artifact -- Food When this artifact enters, it deals 4 damage to any target and 3 damage to you. {2}, {T}, Sacrifice this artifact: You gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	TCRI Building Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	TCRI Building Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	TCRI Building Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Baxter Stockman 3 U R Legendary Creature -- Human Scientist When Baxter Stockman enters, create a 1/1 colorless Robot artifact creature token. At the beginning of combat on your turn, target artifact creature you control gets +3/+0 and gains first strike and vigilance until end of turn. [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Fugitive Droid U Artifact Creature -- Robot Scientist This creature can't be blocked if an artifact entered the battlefield under your control this turn. {U}, Sacrifice this creature: Counter target spell that targets an artifact or creature you control. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Fugitive Droid U Artifact Creature -- Robot Scientist This creature can't be blocked if an artifact entered the battlefield under your control this turn. {U}, Sacrifice this creature: Counter target spell that targets an artifact or creature you control. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nobody 1 U/R U/R Artifact Creature -- Human Hero When this creature enters, return up to one other target artifact you control to its owner's hand. Scry 1. (Look at the top card of your library. You may put that card on the bottom.) [sideboard] 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sewer-veillance Cam U Artifact Flash When this artifact enters or leaves the battlefield, you may tap or untap target creature. {3}{U}, Sacrifice this artifact: Draw two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sewer-veillance Cam U Artifact Flash When this artifact enters or leaves the battlefield, you may tap or untap target creature. {3}{U}, Sacrifice this artifact: Draw two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev