Forest

Basic Land -- Forest

({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Manhole Missile {1}{R}

Instant

Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Instant

Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - TheItta - FreeForm (Curiosity MTG: TMNT Week 1) sheet 1/6 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Manhole Missile {1}{R}

Instant

Manhole Missile deals 3 damage to target creature. You may put a card from your hand on the bottom of your library. If you do, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Mountain

({T}: Add {R}.)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mouser Foundry (1)(R)

Artifact

When this artifact enters or leaves the battlefield, create a 1/1 colorless Robot artifact creature token.
{4}{R}, Sacrifice this artifact: It deals 3 damage to target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mouser Foundry (1)(R)

Artifact

When this artifact enters or leaves the battlefield, create a 1/1 colorless Robot artifact creature token.
{4}{R}, Sacrifice this artifact: It deals 3 damage to target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mouser Foundry (1)(R)

Artifact

When this artifact enters or leaves the battlefield, create a 1/1 colorless Robot artifact creature token.
{4}{R}, Sacrifice this artifact: It deals 3 damage to target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mutant Town Musicians (2)(R)

Creature -- Mutant Bard Performer

Trample
Alliance -- Whenever another creature you control enters, this creature gets +1/+0 until end of turn.

2/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - TheItta - FreeForm (Curiosity MTG: TMNT Week 1) sheet 3/6 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

New Generation's Technique {3}{G}

Sorcery

Sneak {2}{G} (You may cast this spell for {2}{G} if you also return an unblocked attacker you control to hand during the declare blockers step.)
Search your library for up to two basic land cards, put them onto the battlefield tapped, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

New Generation's Technique {3}{G}

Sorcery

Sneak {2}{G} (You may cast this spell for {2}{G} if you also return an unblocked attacker you control to hand during the declare blockers step.)
Search your library for up to two basic land cards, put them onto the battlefield tapped, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Old Hob, Alleycat Blues {4}{R}

Legendary Creature -- Cat Mutant Rebel

At the beginning of combat on your turn, create a 2/2 red Mutant creature token. It gains haste until end of turn. Destroy it at the beginning of the next end step.
{1}{W}: Target attacking creature token gains indestructible until end of turn.

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Raphael, Most Attitude {3}{R}

Legendary Creature -- Mutant Ninja Turtle

Menace (This creature can't be blocked except by two or more creatures.)
Alliance -- Whenever another creature you control enters, you may exile the top card of your library.
Whenever Raphael attacks, until end of turn, you may play a card exiled with Raphael.

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Raphael, Tough Turtle {1}{R}

Legendary Creature -- Mutant Ninja Turtle

Alliance -- Whenever another creature you control enters, Raphael deals 1 damage to target opponent.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Raph & Leo, Sibling Rivals {1}{R/W}{R/W}

Legendary Creature -- Mutant Ninja Turtle

Whenever Raph & Leo attack, if it's the first combat phase of the turn, untap one or two target attacking creatures. After this phase, there is an additional combat phase.

2/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Raph & Mikey, Troublemakers {5}{R/G}{R/G}

Legendary Creature -- Mutant Ninja Turtle

Trample, haste
Whenever Raph & Mikey attack, reveal cards from the top of your library until you reveal a creature card. Put that card onto the battlefield tapped and attacking and the rest on the bottom of your library in a random order.

7/7

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rocksteady, Crash Courser {4}{G}{G}

Legendary Creature -- Rhino Mutant

Rocksteady can't be blocked by more than one creature.
Boars you control can't be blocked by more than one creature.
Forestcycling {2} ({2}, Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle.)

7/7

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - TheItta - FreeForm (Curiosity MTG: TMNT Week 1) sheet 4/6 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Rocksteady, Crash Courser {4}{G}{G}

Legendary Creature -- Rhino Mutant

Rocksteady can't be blocked by more than one creature.
Boars you control can't be blocked by more than one creature.
Forestcycling {2} ({2}, Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle.)

7/7

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Saved by the Shell {1}{G}

Instant

This spell costs {1} less to cast if you control a Turtle.
Put a +1/+1 counter on target creature you control. It gains trample, hexproof, and indestructible until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Saved by the Shell {1}{G}

Instant

This spell costs {1} less to cast if you control a Turtle.
Put a +1/+1 counter on target creature you control. It gains trample, hexproof, and indestructible until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Slash, Reptile Rampager {3}{R}{R}

Legendary Creature -- Mutant Berserker Turtle

Alliance -- Whenever another creature you control enters, Slash deals 2 damage to each opponent.
Whenever Slash attacks, create a 2/2 red Mutant creature token.

7/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spicy Oatmeal Pizza {2}{R}

Artifact -- Food

When this artifact enters, it deals 4 damage to any target and 3 damage to you.
{2}, {T}, Sacrifice this artifact: You gain 3 life.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wingnut, Bat on the Belfry {1}{R}

Legendary Creature -- Bat Mutant

Alliance -- Whenever another creature you control enters, Wingnut gains your choice of flying, menace, or haste until end of turn.
Whenever Wingnut attacks, each other attacking creature gets +1/+0 until end of turn.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Zog, Triceraton Castaway {4}{R}

Legendary Creature -- Dinosaur Soldier

Reach, trample
When Zog enters, target creature can't block this turn.
Mountaincycling {2} ({2}, Discard this card: Search your library for a Mountain card, reveal it, put it into your hand, then shuffle.)

5/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Zog, Triceraton Castaway {4}{R}

Legendary Creature -- Dinosaur Soldier

Reach, trample
When Zog enters, target creature can't block this turn.
Mountaincycling {2} ({2}, Discard this card: Search your library for a Mountain card, reveal it, put it into your hand, then shuffle.)

5/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - TheItta - FreeForm (Curiosity MTG: TMNT Week 1) sheet 5/6 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Bot Bashing Time 3R

Sorcery

Bot Bashing Time deals 6 damage to target creature. If that creature would die this turn, exile it instead.

[sideboard]

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Sorcery

Bot Bashing Time deals 6 damage to target creature. If that creature would die this turn, exile it instead.

[sideboard]

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Bot Bashing Time 3R

Sorcery

Bot Bashing Time deals 6 damage to target creature. If that creature would die this turn, exile it instead.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mechanized Ninja Cavalry 1R/W

Artifact Creature -- Robot Ninja

When this creature enters, create a 1/1 colorless Robot artifact creature token.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mechanized Ninja Cavalry 1R/W

Artifact Creature -- Robot Ninja

When this creature enters, create a 1/1 colorless Robot artifact creature token.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rock Soldiers 3R

Artifact Creature -- Elemental Soldier

When this creature enters, destroy up to one target noncreature artifact.

[sideboard]

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rock Soldiers 3R

Artifact Creature -- Elemental Soldier

When this creature enters, destroy up to one target noncreature artifact.

[sideboard]

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - TheItta - FreeForm (Curiosity MTG: TMNT Week 1) sheet 6/6 - 7 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.