Abandoned Air Temple

Land

This land enters tapped unless you control a basic land.
{T}: Add {W}.
{3}{W}, {T}: Put a +1/+1 counter on each creature you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Agent Bishop, Man in Black 2W

Legendary Creature -- Human Soldier

At the beginning of combat on your turn, put a +1/+1 counter on each of up to two target creatures.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dimensional Exile 1W

Enchantment -- Aura

Enchant basic land you control
When this Aura enters, exile target creature an opponent controls until this Aura leaves the battlefield.

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Elspeth, Storm Slayer 3WW

Legendary Planeswalker -- Elspeth

If one or more tokens would be created under your control, twice that many of those tokens are created instead.
[+1]: Create a 1/1 white Soldier creature token.
[0]: Put a +1/+1 counter on each creature you control. Those creatures gain flying until your next turn.
[-3]: Destroy target creature an opponent controls with mana value 3 or greater.

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Focus Fire W

Instant

Focus Fire deals X damage to target attacking or blocking creature, where X is 2 plus the number of creatures and/or Spacecraft you control.

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Playtest cards - S4ndero - Standard (Gentry League 2026-#2) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Healer's Hawk {W}

Creature -- Bird

Flying
Lifelink (Damage dealt by this creature also causes you to gain that much life.)

1/1

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Leader's Talent {1}{W}

Enchantment -- Class

(Gain the next level as a sorcery to add its ability.)
Whenever you attack, put a +1/+1 counter on target attacking creature.
{2}{W}: Level 2
Whenever a creature you control leaves the battlefield, if it had a counter on it, you gain 2 life.
{3}{W}: Level 3
Whenever you cast a spell, put a +1/+1 counter on each creature you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Leonardo, Big Brother {2}{W}

Legendary Creature -- Mutant Ninja Turtle

Sneak {W} (You may cast this spell for {W} if you also return an unblocked attacker you control to hand during the declare blockers step. He enters tapped and attacking.)
Leonardo gets +1/+0 for each other creature you control.

1/3

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Leonardo, Big Brother (2)(W)

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1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mechanized Ninja Cavalry (1)(R/W)

Artifact Creature -- Robot Ninja

When this creature enters, create a 1/1 colorless Robot artifact creature token.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mighty Mutanimals (2)(W)(W)

Creature -- Mutant Rebel

When this creature enters, create a 2/2 red Mutant creature token.
Alliance -- Whenever another creature you control enters, put a +1/+1 counter on target creature you control.

2/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains

Basic Land -- Plains

({T}: Add {W}.)

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Requisition Raid {W}

Sorcery

Spree (Choose one or more additional costs.)
+ {1} -- Destroy target artifact.
+ {1} -- Destroy target enchantment.
+ {1} -- Put a +1/+1 counter on each creature target player controls.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Selfless Police Captain {1}{W}

Creature -- Human Detective

This creature enters with a +1/+1 counter on it.
When this creature leaves the battlefield, put its +1/+1 counters on target creature you control.

1/1

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Playtest cards - S4ndero - Standard (Gentry League 2026-#2) sheet 7/10 - 8 cards - 2.5 x 3.5 in each

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The Last Ronin's Technique 3W

Instant

Sneak {1}{W} (You may cast this spell for {1}{W} if you also return an unblocked attacker you control to hand during the declare blockers step.)
Create three 1/1 white Ninja Turtle Spirit creature tokens. If this spell's sneak cost was paid, they enter tapped and attacking.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Acrobatic Leap W

Instant

Target creature gets +1/+3 and gains flying until end of turn. Untap it.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Acrobatic Leap W

Instant

Target creature gets +1/+3 and gains flying until end of turn. Untap it.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Carrot Cake 1W

Artifact -- Food

When this artifact enters and when you sacrifice it, create a 1/1 white Rabbit creature token and scry 1. (Look at the top card of your library. You may put that card on the bottom.)
{2}, {T}, Sacrifice this artifact: You gain 3 life.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Crumb and Get It W

Instant

Gift a Food (You may promise an opponent a gift as you cast this spell. If you do, they create a Food token before its other effects. It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.")
Target creature you control gets +2/+2 until end of turn. If the gift was promised, that creature also gains indestructible until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - S4ndero - Standard (Gentry League 2026-#2) sheet 8/10 - 8 cards - 2.5 x 3.5 in each

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Crumb and Get It {W}

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spectacular Tactics {1}{W}

Instant

Choose one --
* Put a +1/+1 counter on target creature you control. It gains hexproof until end of turn.
* Destroy target creature with power 4 or greater.

[sideboard]

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spiral into Solitude {1}{W}

Enchantment -- Aura

Enchant creature
Enchanted creature can't attack or block.
{1}{W}, Blight 1, Sacrifice this Aura: Exile enchanted creature. (To blight 1, put a -1/-1 counter on a creature you control.)

[sideboard]

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Playtest cards - S4ndero - Standard (Gentry League 2026-#2) sheet 10/10 - 3 cards - 2.5 x 3.5 in each

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