Aether Hub

Land

When this land enters, you get {E} (an energy counter).
{T}: Add {C}.
{T}, Pay {E}: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Amped Raptor {1}{R}

Creature -- Dinosaur

First strike
When this creature enters, you get {E}{E} (two energy counters). Then if you cast it from your hand, exile cards from the top of your library until you exile a nonland card. You may cast that card by paying an amount of {E} equal to its mana value rather than paying its mana cost.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Attune with Aether (G)

Sorcery

Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You get {E}{E} (two energy counters).

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Attune with Aether (G)

Sorcery

Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You get {E}{E} (two energy counters).

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dreadfang, Loathed by Fans

(card data unavailable)

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(card data unavailable)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Forest

Basic Land -- Forest

({T}: Add {G}.)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Galvanic Discharge Ⓡ

Instant

Choose target creature or planeswalker. You get {E}{E}{E} (three energy counters), then you may pay any amount of {E}. Galvanic Discharge deals that much damage to that permanent.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Choose target creature or planeswalker. You get {E}{E}{E} (three energy counters), then you may pay any amount of {E}. Galvanic Discharge deals that much damage to that permanent.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Game Trail

Land

As this land enters, you may reveal a Mountain or Forest card from your hand. If you don't, this land enters tapped.
{T}: Add {R} or {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Game Trail

Land

As this land enters, you may reveal a Mountain or Forest card from your hand. If you don't, this land enters tapped.
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As this land enters, you may reveal a Mountain or Forest card from your hand. If you don't, this land enters tapped.
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As this land enters, you may reveal a Mountain or Forest card from your hand. If you don't, this land enters tapped.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lightning Bolt Ⓡ

Instant

Lightning Bolt deals 3 damage to any target.

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Lightning Bolt (R)

Instant

Lightning Bolt deals 3 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Longtusk Cub (1)(G)

Creature -- Cat

Whenever this creature deals combat damage to a player, you get {E}{E} (two energy counters).
Pay {E}{E}: Put a +1/+1 counter on this creature.

2/2

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Longtusk Stalker (G)

Creature -- Cat

Whenever this creature enters or attacks, you get {E}.
Pay {E}{E}: this creature perpetually gets +1/+0. You may choose a creature card in your hand. If you do, that card perpetually gets +1/+0.

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Mountain

Basic Land -- Mountain

({T}: Add {R}.)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Servant of the Conduit (1)(G)

Creature -- Elf Druid

When this creature enters, you get {E}{E} (two energy counters).
{T}, Pay {E}: Add one mana of any color.

2/2

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Switchgrass Grazer {2}{R}{R}

Creature -- Horse Mount

Haste
Whenever Switchgrass Grazer attacks, it deals 1 damage to any target. If Switchgrass Grazer is saddled and a creature was dealt damage this way, that creature perpetually gains "This creature can't block" and "Damage isn't removed from this creature during cleanup steps."
Saddle 1

4/4

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Saddle 1

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Unstable Amulet {1}{R}

Artifact

When this artifact enters, you get {E}{E} (two energy counters).
Whenever you cast a spell from anywhere other than your hand, this artifact deals 1 damage to each opponent.
{T}, Pay {E}{E}: Exile the top card of your library. You may play it until you exile another card with this artifact.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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When this artifact enters, you get {E}{E} (two energy counters).
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Playtest cards - Squee311 - Timeless (Timeless Artisan Metachallenge - March 2026) sheet 7/10 - 8 cards - 2.5 x 3.5 in each

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Wingbane Vantasaur (2)(G)(G)

Creature -- Dinosaur

Reach
When Wingbane Vantasaur enters, choose one --
* Conjure a card named Savage Stomp into your hand.
* Conjure a card named Naturalize into your hand.

4/5

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4/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wooded Ridgeline

Land -- Mountain Forest

({T}: Add {R} or {G}.)
This land enters tapped.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ancient Grudge (1)(R)

Instant

Destroy target artifact.
Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Herbology Instructor (1)(G)

Creature -- Treefolk Druid

When this creature enters, you gain 3 life.
{6}{B/P}: Transform this creature. Activate only as a sorcery. ({B/P} can be paid with either {B} or 2 life.)

[sideboard]

1/3

- - - BACK FACE - - -

Malady Invoker

Creature -- Phyrexian Treefolk

When this creature transforms into Malady Invoker, target creature an opponent controls gets -0/-X until end of turn, where X is this creature's power.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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[sideboard]

1/3

- - - BACK FACE - - -

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3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Jaheira, Harper Emissary {1}{G}

Legendary Creature -- Human Elf Druid

Specialize {2}
Hexproof from artifacts and enchantments

[sideboard]

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pyroclasm {1}{R}

Sorcery

Pyroclasm deals 2 damage to each creature.

[sideboard]

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Pyroclasm {1}{R}

Sorcery

Pyroclasm deals 2 damage to each creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Stone of Erech {1}

Legendary Artifact

If a creature an opponent controls would die, exile it instead.
{2}, {T}, Sacrifice Stone of Erech: Exile target player's graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Stone of Erech {1}

Legendary Artifact

If a creature an opponent controls would die, exile it instead.
{2}, {T}, Sacrifice Stone of Erech: Exile target player's graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Haste
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Saddle 1

[sideboard]

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Veil of Summer {G}

Instant

Draw a card if an opponent has cast a blue or black spell this turn. Spells you control can't be countered this turn. You and permanents you control gain hexproof from blue and from black until end of turn. (You and they can't be the targets of blue or black spells or abilities your opponents control.)

[sideboard]

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Veil of Summer {G}

Instant

Draw a card if an opponent has cast a blue or black spell this turn. Spells you control can't be countered this turn. You and permanents you control gain hexproof from blue and from black until end of turn. (You and they can't be the targets of blue or black spells or abilities your opponents control.)

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