

Ashling, Rekindled Card ----- OTHER FACE ----- Ashling, Rekindled Card PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cinder Strike Sorcery As an additional cost to cast this spell, you may blight 1. (You may put a -1/-1 counter on a creature you control.) Cinder Strike deals 2 damage to target creature. It deals 4 damage to that creature instead if this spell's additional cost was paid. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cinder Strike Sorcery As an additional cost to cast this spell, you may blight 1. (You may put a -1/-1 counter on a creature you control.) Cinder Strike deals 2 damage to target creature. It deals 4 damage to that creature instead if this spell's additional cost was paid. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cinder Strike Sorcery As an additional cost to cast this spell, you may blight 1. (You may put a -1/-1 counter on a creature you control.) Cinder Strike deals 2 damage to target creature. It deals 4 damage to that creature instead if this spell's additional cost was paid. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Eclipsed Flamekin Creature -- Elemental Scout When this creature enters, look at the top four cards of your library. You may reveal an Elemental, Island, or Mountain card from among them and put it into your hand. Put the rest on the bottom of your library in a random order. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Eclipsed Flamekin Creature -- Elemental Scout When this creature enters, look at the top four cards of your library. You may reveal an Elemental, Island, or Mountain card from among them and put it into your hand. Put the rest on the bottom of your library in a random order. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Evolving Wilds Land {T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Evolving Wilds Land {T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Flamebraider (1)(R) Creature -- Elemental Bard {T}: Add two mana in any combination of colors. Spend this mana only to cast Elemental spells or activate abilities of Elemental sources. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flamebraider (1)(R) Creature -- Elemental Bard {T}: Add two mana in any combination of colors. Spend this mana only to cast Elemental spells or activate abilities of Elemental sources. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flame-Chain Mauler (1)(R) Creature -- Elemental Warrior {1}{R}: This creature gets +1/+0 and gains menace until end of turn. (It can't be blocked except by two or more creatures.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flame-Chain Mauler (1)(R) Creature -- Elemental Warrior {1}{R}: This creature gets +1/+0 and gains menace until end of turn. (It can't be blocked except by two or more creatures.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Flamekin Gildweaver (3)(R) Creature -- Elemental Sorcerer Trample When this creature enters, create a Treasure token. (It's an artifact with "{T}, Sacrifice this token: Add one mana of any color.") 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flamekin Gildweaver (3)(R) Creature -- Elemental Sorcerer Trample When this creature enters, create a Treasure token. (It's an artifact with "{T}, Sacrifice this token: Add one mana of any color.") 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flamekin Gildweaver (3)(R) Creature -- Elemental Sorcerer Trample When this creature enters, create a Treasure token. (It's an artifact with "{T}, Sacrifice this token: Add one mana of any color.") 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flaring Cinder (1)(U/R)(U/R) Creature -- Elemental Sorcerer When this creature enters and whenever you cast a spell with mana value 4 or greater, you may discard a card. If you do, draw a card. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Kindle the Inner Flame ③Ⓜ Kindred Sorcery -- Elemental Create a token that's a copy of target creature you control, except it has haste and "At the beginning of the end step, sacrifice this token." Flashback--①Ⓜ, Behold three Elementals. (You may cast this card from your graveyard for its flashback cost. Then exile it. To behold an Elemental, choose an Elemental you control or reveal an Elemental card from your hand.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Kindle the Inner Flame ③Ⓜ Kindred Sorcery -- Elemental Create a token that's a copy of target creature you control, except it has haste and "At the beginning of the end step, sacrifice this token." Flashback--①Ⓜ, Behold three Elementals. (You may cast this card from your graveyard for its flashback cost. Then exile it. To behold an Elemental, choose an Elemental you control or reveal an Elemental card from your hand.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Kulrath Mystic 2U Creature -- Elemental Wizard Whenever you cast a spell with mana value 4 or greater, this creature gets +2/+0 and gains vigilance until end of turn. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kulrath Zealot 5R Creature -- Elemental Warrior When this creature enters, exile the top card of your library. Until the end of your next turn, you may play that card. Basic landcycling {1}{R} ({1}{R}, Discard this card: Search your library for a basic land card, reveal it, put it into your hand, then shuffle.) 6/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Spinnerock Tyrant3RR Creature -- Dragon Flying Wither (This deals damage to creatures in the form of -1/-1 counters.) Whenever you cast an instant or sorcery spell with a single target, you may copy it. If you do, those spells gain wither. You may choose new targets for the copy. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sunderflock7UU Creature -- Elemental This spell costs {X} less to cast, where X is the greatest mana value among Elementals you control. Flying When this creature enters, if you cast it, return all non-Elemental creatures to their owners' hands. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tweeze2R Instant Tweeze deals 3 damage to any target. You may discard a card. If you do, draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tweeze2R Instant Tweeze deals 3 damage to any target. You may discard a card. If you do, draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ashling's Command (3)(U)(R) Kindred Instant -- Elemental Choose two -- * Create a token that's a copy of target Elemental you control. * Target player draws two cards. * Ashling's Command deals 2 damage to each creature target player controls. * Target player creates two Treasure tokens. [sideboard]	Feed the Flames (3)(R) Instant Feed the Flames deals 5 damage to target creature. If that creature would die this turn, exile it instead. [sideboard]	Giantfall (1)(R) Instant Choose one -- * Target creature you control deals damage equal to its power to target creature an opponent controls. * Destroy target artifact. [sideboard]	Goatnap (2)(R) Sorcery Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. If that creature is a Goat, it also gets +3/+0 until end of turn. [sideboard]
Rooftop Percher (5) Creature -- Shapeshifter Changeling (This card is every creature type.) Flying When this creature enters, exile up to two target cards from graveyards. You gain 3 life. [sideboard]	Sear (1)(R) Instant Sear deals 4 damage to target creature or planeswalker. [sideboard]	Temporal Cleansing (3)(U) Sorcery Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.) The owner of target nonland permanent puts it into their library second from the top or on the bottom. [sideboard]	Temporal Cleansing (3)(U) Sorcery Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.) The owner of target nonland permanent puts it into their library second from the top or on the bottom. [sideboard]