## Ancestral Anger (R)

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.
Draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


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## Apostle's Blessing (1)(WP)

Instant

({W/P} can be paid with either {W} or 2 life.)
Target artifact or creature you control gains protection from artifacts or from the color of your choice until end of turn.

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**Playtest cards - xmelanx - Pauper v3 Group 3BA682 (Ancestral Anger, Festival Crasher) (Pau** sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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## Faithless Looting (R)

Sorcery

Draw two cards, then discard two cards.
Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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## Festival Crasher (1)(R)

Creature -- Devil

Whenever you cast an instant or sorcery spell, this creature gets +2/+0 until end of turn.

**1/3**

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## Highway Robbery (1)(R)

Sorcery

You may discard a card or sacrifice a land. If you do, draw two cards.
Plot {1}{R} (You may pay {1}{R} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)

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## Kiln Fiend {1}{R}

Creature -- Elemental Beast

Whenever you cast an instant or sorcery spell, this creature gets +3/+0 until end of turn.

1/2

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Lava Dart {R}

Instant

Lava Dart deals 1 damage to any target.
Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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## Manamorphose {1}{R/G}

Instant

Add two mana in any combination of colors.
Draw a card.

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## Mountain

Basic Land -- Mountain

({T}: Add {R}.)

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## Mutagenic Growth (GP)

Instant

({G/P} can be paid with either {G} or 2 life.)
Target creature gets +2/+2 until end of turn.

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## Rite of Flame (R)

Sorcery

Add {R}{R}, then add {R} for each card named Rite of Flame in each graveyard.

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**Temur Battle Rage** (1)(R)

Instant

Target creature gains double strike until end of turn.
Ferocious -- That creature also gains trample until end of turn if you control a creature with power 4 or greater.

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**Dwarven Forge-Chanter** (1)(R)

Creature -- Dwarf Wizard

Ward--Pay 2 life. (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2 life.)
Prowess (Whenever you cast a noncreature spell, this creature gets +1/+1 until end of turn.)

[sideboard]

1/3

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**Playtest cards - xmelanx - Pauper v3 Group 3BA682 (Ancestral Anger, Festival Crasher) (Pau** sheet 8/10 - 8 cards - 2.5 x 3.5 in each

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## End the Festivities {R}

Sorcery

End the Festivities deals 1 damage to each opponent and each creature and planeswalker they control.

[sideboard]

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Sorcery

End the Festivities deals 1 damage to each opponent and each creature and planeswalker they control.

[sideboard]

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## Flaring Pain {1}{R}

Instant

Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

[sideboard]

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Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Pyroblast {R}

Instant

Choose one --
* Counter target spell if it's blue.
* Destroy target permanent if it's blue.

[sideboard]

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## Red Elemental Blast (R)

Instant

Choose one --
* Counter target blue spell.
* Destroy target blue permanent.

[sideboard]

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Choose one --
* Counter target blue spell.
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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Singe (R)

Instant

Singe deals 1 damage to target creature. That creature becomes black until end of turn.

[sideboard]

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