

Carnage Tyrant (4)(G)(G) Creature -- Dinosaur This spell can't be countered. Trample, hexproof 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Carnage Tyrant (4)(G)(G) Creature -- Dinosaur This spell can't be countered. Trample, hexproof 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Carnage Tyrant (4)(G)(G) Creature -- Dinosaur This spell can't be countered. Trample, hexproof 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Carnage Tyrant (4)(G)(G) Creature -- Dinosaur This spell can't be countered. Trample, hexproof 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Cragplate Baloth (5)(G)(G) Creature -- Beast Kicker {2}{G} This spell can't be countered. Hexproof, haste If this creature was kicked, it enters with four +1/+1 counters on it. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cragplate Baloth (5)(G)(G) Creature -- Beast Kicker {2}{G} This spell can't be countered. Hexproof, haste If this creature was kicked, it enters with four +1/+1 counters on it. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cragplate Baloth (5)(G)(G) Creature -- Beast Kicker {2}{G} This spell can't be countered. Hexproof, haste If this creature was kicked, it enters with four +1/+1 counters on it. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cragplate Baloth (5)(G)(G) Creature -- Beast Kicker {2}{G} This spell can't be countered. Hexproof, haste If this creature was kicked, it enters with four +1/+1 counters on it. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Crystal Vein Land {T}: Add {C}. {T}, Sacrifice this land: Add {C}{C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Crystal Vein Land {T}: Add {C}. {T}, Sacrifice this land: Add {C}{C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Crystal Vein Land {T}: Add {C}. {T}, Sacrifice this land: Add {C}{C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Crystal Vein Land {T}: Add {C}. {T}, Sacrifice this land: Add {C}{C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Despotic Scepter① Artifact {T}: Destroy target permanent you own. It can't be regenerated. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Despotic Scepter① Artifact {T}: Destroy target permanent you own. It can't be regenerated. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Despotic Scepter① Artifact {T}: Destroy target permanent you own. It can't be regenerated. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Despotic Scepter① Artifact {T}: Destroy target permanent you own. It can't be regenerated. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Eladamri's Vineyard Enchantment At the beginning of each player's first main phase, that player adds {G}{G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Eladamri's Vineyard Enchantment At the beginning of each player's first main phase, that player adds {G}{G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Eladamri's Vineyard Enchantment At the beginning of each player's first main phase, that player adds {G}{G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Eladamri's Vineyard Enchantment At the beginning of each player's first main phase, that player adds {G}{G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Gaea's Revenge 5 G G Creature -- Elemental This spell can't be countered. Haste This creature can't be the target of nongreen spells or abilities from nongreen sources. 8/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gaea's Revenge 5 G G Creature -- Elemental This spell can't be countered. Haste This creature can't be the target of nongreen spells or abilities from nongreen sources. 8/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gaea's Revenge 5 G G Creature -- Elemental This spell can't be countered. Haste This creature can't be the target of nongreen spells or abilities from nongreen sources. 8/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gaea's Revenge 5 G G Creature -- Elemental This spell can't be countered. Haste This creature can't be the target of nongreen spells or abilities from nongreen sources. 8/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Hickory Woodlot Land This land enters tapped with two depletion counters on it. {T}, Remove a depletion counter from this land: Add {G}{G}. If there are no depletion counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hickory Woodlot Land This land enters tapped with two depletion counters on it. {T}, Remove a depletion counter from this land: Add {G}{G}. If there are no depletion counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hickory Woodlot Land This land enters tapped with two depletion counters on it. {T}, Remove a depletion counter from this land: Add {G}{G}. If there are no depletion counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hickory Woodlot Land This land enters tapped with two depletion counters on it. {T}, Remove a depletion counter from this land: Add {G}{G}. If there are no depletion counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Library of Leng1 Artifact You have no maximum hand size. If an effect causes you to discard a card, discard it, but you may put it on top of your library instead of into your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Library of Leng1 Artifact You have no maximum hand size. If an effect causes you to discard a card, discard it, but you may put it on top of your library instead of into your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lich's Mastery3BBB Legendary Enchantment Hexproof You can't lose the game. Whenever you gain life, draw that many cards. Whenever you lose life, for each 1 life you lost, exile a permanent you control or a card from your hand or graveyard. When Lich's Mastery leaves the battlefield, you lose the game. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Magus of the Vineyard6 Creature -- Human Wizard At the beginning of each player's first main phase, that player adds {G}{G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Magus of the Vineyard ⑥ Creature -- Human Wizard At the beginning of each player's first main phase, that player adds {G}{G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Magus of the Vineyard ⑥ Creature -- Human Wizard At the beginning of each player's first main phase, that player adds {G}{G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Magus of the Vineyard ⑥ Creature -- Human Wizard At the beginning of each player's first main phase, that player adds {G}{G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Noble Benefactor ②① Creature -- Human Cleric When this creature dies, each player may search their library for a card and put that card into their hand. Then each player who searched their library this way shuffles. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Noble Benefactor ②① Creature -- Human Cleric When this creature dies, each player may search their library for a card and put that card into their hand. Then each player who searched their library this way shuffles. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Noble Benefactor ②① Creature -- Human Cleric When this creature dies, each player may search their library for a card and put that card into their hand. Then each player who searched their library this way shuffles. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Noble Benefactor ②① Creature -- Human Cleric When this creature dies, each player may search their library for a card and put that card into their hand. Then each player who searched their library this way shuffles. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Primal Surge ⑧⑥⑥ Sorcery Exile the top card of your library. If it's a permanent card, you may put it onto the battlefield. If you do, repeat this process. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Envelop Instant Counter target sorcery spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Envelop Instant Counter target sorcery spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Envelop Instant Counter target sorcery spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Envelop Instant Counter target sorcery spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Leyline of the Void (2)(B)(B) Enchantment If this card is in your opening hand, you may begin the game with it on the battlefield. If a card would be put into an opponent's graveyard from anywhere, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Miscast (U) Instant Counter target instant or sorcery spell unless its controller pays {3}. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Miscast (U) Instant Counter target instant or sorcery spell unless its controller pays {3}. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Miscast (U) Instant Counter target instant or sorcery spell unless its controller pays {3}. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Miscast (U) Instant Counter target instant or sorcery spell unless its controller pays {3}. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Surgical Extraction (BP) Instant (B/P can be paid with either {B} or 2 life.) Choose target card in a graveyard other than a basic land card. Search its owner's graveyard, hand, and library for any number of cards with the same name as that card and exile them. Then that player shuffles. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Surgical Extraction (BP) Instant (B/P can be paid with either {B} or 2 life.) Choose target card in a graveyard other than a basic land card. Search its owner's graveyard, hand, and library for any number of cards with the same name as that card and exile them. Then that player shuffles. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tormod's Crypt (0) Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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{T}, Sacrifice this artifact: Exile target player's graveyard.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

⑨

{T}, Sacrifice this artifact: Exile target player's graveyard.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

{T}, Sacrifice this artifact: Exile target player's graveyard.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev