Basilisk Gate

Land -- Gate

{T}: Add {C}.
{2}, {T}: Target creature gets +X/+X until end of turn, where X is the number of Gates you control.
Activate only as a sorcery.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Activate only as a sorcery.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Beckon Apparition

Instant

Exile target card from a graveyard. Create a 1/1 white and black Spirit creature token with flying.

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Playtest cards - Compiano, Giovanni - Pauper (Lega Pauper Genova, Winter Season Lunedi 23 sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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Black Dragon Gate

Land -- Gate

This land enters tapped.
As this land enters, choose a color other than black.
{T}: Add {B} or one mana of the chosen color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Black Dragon Gate

Land -- Gate

This land enters tapped.
As this land enters, choose a color other than black.
{T}: Add {B} or one mana of the chosen color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cartel Aristocrat (W)(B)

Creature -- Human Advisor

Sacrifice another creature: This creature gains protection from the color of your choice until end of turn.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cartel Aristocrat (W)(B)

Creature -- Human Advisor

Sacrifice another creature: This creature gains protection from the color of your choice until end of turn.

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Sacrifice another creature: This creature gains protection from the color of your choice until end of turn.

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Citadel Gate

Land -- Gate

This land enters tapped.
As this land enters, choose a color other than white.
{T}: Add {W} or one mana of the chosen color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Citadel Gate

Land -- Gate

This land enters tapped.
As this land enters, choose a color other than white.
{T}: Add {W} or one mana of the chosen color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Edge of the Divinity {W/B}

Enchantment -- Aura

Enchant creature
As long as enchanted creature is white, it gets +1/+2.
As long as enchanted creature is black, it gets +2/+1.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Edge of the Divinity {W/B}

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Gift of Orzhova {1}{W/B}{W/B}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +1/+1 and has flying and lifelink.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Jolted Awake {W}

Sorcery

Choose up to one target artifact or creature card in your graveyard. You get {E}{E} (two energy counters). Then you may pay an amount of {E} equal to that card's mana value. If you do, return it from your graveyard to the battlefield.
Cycling {2} ({2}, Discard this card: Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Choose up to one target artifact or creature card in your graveyard. You get {E}{E} (two energy counters). Then you may pay an amount of {E} equal to that card's mana value. If you do, return it from your graveyard to the battlefield.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mourning Thrull {1}{W/B}

Creature -- Thrull

({W/B} can be paid with either {W} or {B}.)
Flying
Whenever this creature deals damage, you gain that much life.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Whenever this creature deals damage, you gain that much life.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Nightsky Mimic {1}{W/B}

Creature -- Shapeshifter

Whenever you cast a spell that's both white and black, this creature has base power and toughness 4/4 until end of turn and gains flying until end of turn.

2/1

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Nightsky Mimic {1}{W/B}

Creature -- Shapeshifter

Whenever you cast a spell that's both white and black, this creature has base power and toughness 4/4 until end of turn and gains flying until end of turn.

2/1

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Nightsky Mimic {1}{W/B}

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2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Nip Gwyllion {W/B}

Creature -- Hag

Lifelink (Damage dealt by this creature also causes you to gain that much life.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Nip Gwyllion {W/B}

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Lifelink (Damage dealt by this creature also causes you to gain that much life.)

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Lifelink (Damage dealt by this creature also causes you to gain that much life.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Orzhov Guildgate

Land -- Gate

This land enters tapped.
{T}: Add {W} or {B}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Land -- Gate

This land enters tapped.
{T}: Add {W} or {B}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains

Basic Land -- Plains

({T}: Add {W}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains

Basic Land -- Plains

({T}: Add {W}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains

Basic Land -- Plains

({T}: Add {W}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pretending Poxbearers {1}{W/B}

Creature -- Human Citizen Ally

When this creature dies, create a 1/1 white Ally creature token.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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When this creature dies, create a 1/1 white Ally creature token.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Compiano, Giovanni - Pauper (Lega Pauper Genova, Winter Season Lunedi 23 sheet 6/10 - 8 cards - 2.5 x 3.5 in each

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2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Prideful Feastling {2}{W/B}

Creature -- Shapeshifter

Changeling (This card is every creature type.)
Lifelink

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Prideful Feastling {2}{W/B}

Creature -- Shapeshifter

Changeling (This card is every creature type.)
Lifelink

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Swamp

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Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Compiano, Giovanni - Pauper (Lega Pauper Genova, Winter Season Lunedi 23 sheet 7/10 - 8 cards - 2.5 x 3.5 in each

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Unmake {W/B}{W/B}{W/B}

Instant

Exile target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Unmake {W/B}{W/B}{W/B}

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Exile target creature.

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Unmake {W/B}{W/B}{W/B}

Instant

Exile target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Final Payment {W}{B}

Instant

As an additional cost to cast this spell, pay 5 life or sacrifice a creature or enchantment.
Destroy target creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Final Payment {W}{B}

Instant

As an additional cost to cast this spell, pay 5 life or sacrifice a creature or enchantment.
Destroy target creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Harsh Sustenance {1}{W}{B}

Instant

Harsh Sustenance deals X damage to any target and you gain X life, where X is the number of creatures you control.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Harsh Sustenance {1}{W}{B}

Instant

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Jolted Awake {W}

Sorcery

Choose up to one target artifact or creature card in your graveyard. You get {E}{E} (two energy counters). Then you may pay an amount of {E} equal to that card's mana value. If you do, return it from your graveyard to the battlefield.
Cycling {2} ({2}, Discard this card: Draw a card.)

[sideboard]

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Jolted Awake {W}

Sorcery

Choose up to one target artifact or creature card in your graveyard. You get {E}{E} (two energy counters). Then you may pay an amount of {E} equal to that card's mana value. If you do, return it from your graveyard to the battlefield.
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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Revoke Existence {1}{W}

Sorcery

Exile target artifact or enchantment.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Revoke Existence {1}{W}

Sorcery

Exile target artifact or enchantment.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Suffocating Fumes {2}{B}

Instant

Creatures your opponents control get -1/-1 until end of turn.
Cycling {2} ({2}, Discard this card: Draw a card.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Instant

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Cycling {2} ({2}, Discard this card: Draw a card.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thraben Charm {1}{W}

Instant

Choose one --
* Thraben Charm deals damage equal to twice the number of creatures you control to target creature.
* Destroy target enchantment.
* Exile any number of target players' graveyards.

[sideboard]

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Thraben Charm (1)(W)

Instant

Choose one --
* Thraben Charm deals damage equal to twice the number of creatures you control to target creature.
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[sideboard]

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