

Boldwyr Aggressor (3)(R)(R) Creature -- Giant Warrior Double strike Other Giants you control have double strike. 2/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Boldwyr Aggressor (3)(R)(R) Creature -- Giant Warrior Double strike Other Giants you control have double strike. 2/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Brambleback Brute (2)(R) Creature -- Giant Warrior This creature enters with two -1/-1 counters on it. {1}{R}, Remove a counter from this creature: Target creature can't block this turn. Activate only as a sorcery. 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Brambleback Brute (2)(R) Creature -- Giant Warrior This creature enters with two -1/-1 counters on it. {1}{R}, Remove a counter from this creature: Target creature can't block this turn. Activate only as a sorcery. 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Bre of Clan Stoutarm (2)(R)(W) Legendary Creature -- Giant Warrior {1}{W}, {T}: Another target creature you control gains flying and lifelink until end of turn. At the beginning of your end step, if you gained life this turn, exile cards from the top of your library until you exile a nonland card. You may cast that card without paying its mana cost if the spell's mana value is less than or equal to the amount of life you gained this turn. Otherwise, put it into your hand. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Celestial Reunion (X)(G) Sorcery As an additional cost to cast this spell, you may choose a creature type and behold two creatures of that type. Search your library for a creature card with mana value X or less, reveal it, put it into your hand, then shuffle. If this spell's additional cost was paid and the revealed card is the chosen type, put that card onto the battlefield instead of putting it into your hand. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dawn-Blessed Pennant (1) Artifact As this artifact enters, choose Elemental, Elf, Faerie, Giant, Goblin, Kithkin, Merfolk, or Treefolk. Whenever a permanent you control of the chosen type enters, you gain 1 life. {2}, {T}, Sacrifice this artifact: Return target card of the chosen type from your graveyard to your hand. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dawn-Blessed Pennant (1) Artifact As this artifact enters, choose Elemental, Elf, Faerie, Giant, Goblin, Kithkin, Merfolk, or Treefolk. Whenever a permanent you control of the chosen type enters, you gain 1 life. {2}, {T}, Sacrifice this artifact: Return target card of the chosen type from your graveyard to your hand. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.

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①②

Creature -- Elemental Sorcerer

Vivid -- When this creature enters, it deals X damage to target creature an opponent controls, where X is the number of colors among permanents you control.

1/1

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① R

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① (R/W)

Creature -- Shapeshifter

Changeling (This card is every creature type.)
During your turn, this creature has first strike.

2/1

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① R/W

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Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Formidable Speaker Creature -- Elf Druid When this creature enters, you may discard a card. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. {1}, {T}: Untap another target permanent. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lys Alana Informant Creature -- Elf Scout When this creature enters or dies, surveil 1. (Look at the top card of your library. You may put it into your graveyard.) 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lys Alana Informant Creature -- Elf Scout When this creature enters or dies, surveil 1. (Look at the top card of your library. You may put it into your graveyard.) 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Plains

Basic Land -- Plains

$$(\{T\} : \text{Add } \{W\}.)$$

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Pummeler for Hire

Creature -- Giant Mercenary

Reach, vigilance
Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.)
When this creature enters, you gain X life, where X is the greatest power among Giants you control.

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Tweeze

Instant

Tweeze deals 3 damage to any target. You may discard a card. If you do, draw a card.

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Wildvine Pummeler

Creature -- Giant Berserker

Vivid -- This spell costs {1} less to cast for each color among permanents you control.
Reach, trample

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Chomping Changeling (2)(G) Creature -- Shapeshifter Changeling (This card is every creature type.) When this creature enters, destroy up to one target artifact or enchantment. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Chomping Changeling (2)(G) Creature -- Shapeshifter Changeling (This card is every creature type.) When this creature enters, destroy up to one target artifact or enchantment. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cinder Strike (R) Sorcery As an additional cost to cast this spell, you may blight 1. (You may put a -1/-1 counter on a creature you control.) Cinder Strike deals 2 damage to target creature. It deals 4 damage to that creature instead if this spell's additional cost was paid. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cinder Strike (R) Sorcery As an additional cost to cast this spell, you may blight 1. (You may put a -1/-1 counter on a creature you control.) Cinder Strike deals 2 damage to target creature. It deals 4 damage to that creature instead if this spell's additional cost was paid. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Feed the Flames (3)(R) Instant Feed the Flames deals 5 damage to target creature. If that creature would die this turn, exile it instead. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Feed the Flames (3)(R) Instant Feed the Flames deals 5 damage to target creature. If that creature would die this turn, exile it instead. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hovel Hurler (3)(R/W)(R/W) Creature -- Giant Warrior This creature enters with two -1/-1 counters on it. {R/W}{R/W}, Remove a counter from this creature: Another target creature you control gets +1/+0 and gains flying until end of turn. Activate only as a sorcery. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hovel Hurler (3)(R/W)(R/W) Creature -- Giant Warrior This creature enters with two -1/-1 counters on it. {R/W}{R/W}, Remove a counter from this creature: Another target creature you control gets +1/+0 and gains flying until end of turn. Activate only as a sorcery. [sideboard] 6/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev