

Ankh of Mishra Artifact Whenever a land enters, this artifact deals 2 damage to that land's controller. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ankh of Mishra Artifact Whenever a land enters, this artifact deals 2 damage to that land's controller. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Avalanche Riders Creature -- Human Nomad Haste Echo {3}{R} (At the beginning of your upkeep, if this came under your control since the beginning of your last upkeep, sacrifice it unless you pay its echo cost.) When this creature enters, destroy target land. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Avalanche Riders Creature -- Human Nomad Haste Echo {3}{R} (At the beginning of your upkeep, if this came under your control since the beginning of your last upkeep, sacrifice it unless you pay its echo cost.) When this creature enters, destroy target land. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Black Vise Artifact As this artifact enters, choose an opponent. At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Black Vise Artifact As this artifact enters, choose an opponent. At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Black Vise Artifact As this artifact enters, choose an opponent. At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Black Vise Artifact As this artifact enters, choose an opponent. At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Blood Oath 3 R Instant Choose a card type. Target opponent reveals their hand. Blood Oath deals 3 damage to that player for each card of the chosen type revealed this way. (Artifact, battle, creature, enchantment, instant, kindred, land, planeswalker, and sorcery are card types.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blood Oath 3 R Instant Choose a card type. Target opponent reveals their hand. Blood Oath deals 3 damage to that player for each card of the chosen type revealed this way. (Artifact, battle, creature, enchantment, instant, kindred, land, planeswalker, and sorcery are card types.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blood Oath 3 R Instant Choose a card type. Target opponent reveals their hand. Blood Oath deals 3 damage to that player for each card of the chosen type revealed this way. (Artifact, battle, creature, enchantment, instant, kindred, land, planeswalker, and sorcery are card types.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dwarven Miner 1 R Creature -- Dwarf {2}{R}, {T}: Destroy target nonbasic land. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Flailing Soldier (R) Creature -- Human Soldier {1}: This creature gets +1/+1 until end of turn. Any player may activate this ability. {1}: This creature gets -1/-1 until end of turn. Any player may activate this ability. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flailing Soldier (R) Creature -- Human Soldier {1}: This creature gets +1/+1 until end of turn. Any player may activate this ability. {1}: This creature gets -1/-1 until end of turn. Any player may activate this ability. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flailing Soldier (R) Creature -- Human Soldier {1}: This creature gets +1/+1 until end of turn. Any player may activate this ability. {1}: This creature gets -1/-1 until end of turn. Any player may activate this ability. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flailing Soldier (R) Creature -- Human Soldier {1}: This creature gets +1/+1 until end of turn. Any player may activate this ability. {1}: This creature gets -1/-1 until end of turn. Any player may activate this ability. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Goblin Gardener (3)(R) Creature -- Goblin When this creature dies, destroy target land. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goblin Gardener (3)(R) Creature -- Goblin When this creature dies, destroy target land. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jester's Cap (4) Artifact {2}, {T}, Sacrifice this artifact: Search target player's library for three cards and exile them. Then that player shuffles. 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jester's Cap (4) Artifact {2}, {T}, Sacrifice this artifact: Search target player's library for three cards and exile them. Then that player shuffles. 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Echo {2}{R} (At the beginning of your upkeep, if this came under your control since the beginning of your last upkeep, sacrifice it unless you pay its echo cost.)
When this creature enters, destroy target artifact.

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Echo {2}{R} (At the beginning of your upkeep, if this came under your control since the beginning of your last upkeep, sacrifice it unless you pay its echo cost.)
When this creature enters, destroy target artifact.

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Lightning Bolt deals 3 damage to any target.

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$$(\{T\}: \text{Add } \{R\}.)$$

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Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Price of Progress1R Instant Price of Progress deals damage to each player equal to twice the number of nonbasic lands that player controls. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Price of Progress1R Instant Price of Progress deals damage to each player equal to twice the number of nonbasic lands that player controls. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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{1}, {T}: Tap target artifact, creature, or land.

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This artifact enters tapped.
{1}, {T}: Destroy all artifacts,
creatures, and enchantments.

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This artifact enters tapped.
{1}, {T}: Destroy all artifacts,
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Choose one --
* Counter target blue spell.
* Destroy target blue permanent.
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Red Elemental Blast R Instant Choose one -- * Counter target blue spell. * Destroy target blue permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Red Elemental Blast R Instant Choose one -- * Counter target blue spell. * Destroy target blue permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Red Elemental Blast R Instant Choose one -- * Counter target blue spell. * Destroy target blue permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tormod's Crypt 0 Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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