

⑦

Each player sacrifices all permanents they control that are one or more colors.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

⊗ ⊗

This artifact enters with X charge counters on it. Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell.

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5 C C

You may reveal this card from your opening hand. If you do, at the beginning of your first upkeep, look at the top four cards of your library. You may put one of those cards back on top of your library. Exile the rest.

When you cast this spell, exile target permanent that's one or more colors.

6/6

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6/6

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① BP BP

{B/P} can be paid with either {B} or 2 life.)  
Target creature gets -5/-5 until end of turn.

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Target creature gets -5/-5 until end of turn.

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②

Flash  
As this artifact enters, choose a card name.  
Spells with the chosen name cost {3} more to cast.  
Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

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{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless Eldrazi spells or activate abilities of colorless Eldrazi.

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This spell costs {1} less to cast for each card type among cards in your graveyard.

When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn.

Flying, trample, protection from instants

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13/13

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| <div><div>Expedition Map</div><div>1</div></div> <div>Artifact</div> <div>{2}, {T}, Sacrifice this artifact:<br/>Search your library for a land card,<br/>reveal it, put it into your hand,<br/>then shuffle.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                | <div><div>Expedition Map</div><div>1</div></div> <div>Artifact</div> <div>{2}, {T}, Sacrifice this artifact:<br/>Search your library for a land card,<br/>reveal it, put it into your hand,<br/>then shuffle.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                | <div><div>Expedition Map</div><div>1</div></div> <div>Artifact</div> <div>{2}, {T}, Sacrifice this artifact:<br/>Search your library for a land card,<br/>reveal it, put it into your hand,<br/>then shuffle.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                | <div><div>Expedition Map</div><div>1</div></div> <div>Artifact</div> <div>{2}, {T}, Sacrifice this artifact:<br/>Search your library for a land card,<br/>reveal it, put it into your hand,<br/>then shuffle.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                   |
| <div><div>Glaring Fleshraker</div><div>2C</div></div> <div>Creature -- Eldrazi Drone</div> <div>Whenever you cast a colorless spell,<br/>create a 0/1 colorless Eldrazi Spawn<br/>creature token with "Sacrifice this<br/>token: Add {C}."<br/>Whenever another colorless creature<br/>you control enters, this creature<br/>deals 1 damage to each opponent.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Glaring Fleshraker</div><div>2C</div></div> <div>Creature -- Eldrazi Drone</div> <div>Whenever you cast a colorless spell,<br/>create a 0/1 colorless Eldrazi Spawn<br/>creature token with "Sacrifice this<br/>token: Add {C}."<br/>Whenever another colorless creature<br/>you control enters, this creature<br/>deals 1 damage to each opponent.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Glaring Fleshraker</div><div>2C</div></div> <div>Creature -- Eldrazi Drone</div> <div>Whenever you cast a colorless spell,<br/>create a 0/1 colorless Eldrazi Spawn<br/>creature token with "Sacrifice this<br/>token: Add {C}."<br/>Whenever another colorless creature<br/>you control enters, this creature<br/>deals 1 damage to each opponent.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Karn, the Great Creator</div><div>4</div></div> <div>Legendary Planeswalker -- Karn</div> <div>Activated abilities of artifacts<br/>your opponents control can't be<br/>activated.<br/>[+1]: Until your next turn, up to<br/>one target noncreature artifact<br/>becomes an artifact creature with<br/>power and toughness each equal to<br/>its mana value.<br/>[-2]: You may reveal an artifact<br/>card you own from outside the game<br/>or choose a face-up artifact card<br/>you own in exile. Put that card into<br/>your hand.</div> <div>L 5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |



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| <div><div>Mind Stone</div><div>Artifact</div><div><div><div></div></div><div>{T}: Add {C}.</div><div>{1}, {T}, Sacrifice this artifact:</div><div>Draw a card.</div></div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Mind Stone</div><div>Artifact</div><div><div><div></div></div><div>{T}: Add {C}.</div><div>{1}, {T}, Sacrifice this artifact:</div><div>Draw a card.</div></div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                                                                                    | <div><div>Mind Stone</div><div>Artifact</div><div><div><div></div></div><div>{T}: Add {C}.</div><div>{1}, {T}, Sacrifice this artifact:</div><div>Draw a card.</div></div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                                                                                    | <div><div>Sire of Seven Deaths</div><div>Creature -- Eldrazi</div><div><div><div></div></div><div>Reach, first strike</div><div>Vigilance, menace</div><div>Trample, lifelink</div><div>Ward--Pay 7 life.</div></div></div> <div><div>7/7</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                           |
| <div><div>Swamp</div><div>Basic Land -- Swamp</div><div><div><div></div></div><div>{T}: Add {B}.</div></div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                               | <div><div>Thought-Knot Seer</div><div>Creature -- Eldrazi</div><div><div><div></div></div><div>{C} represents colorless mana.)</div><div>When this creature enters, target</div><div>opponent reveals their hand. You</div><div>choose a nonland card from it and</div><div>exile that card.</div><div>When this creature leaves the</div><div>battlefield, target opponent draws a</div><div>card.</div></div></div> <div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Thought-Knot Seer</div><div>Creature -- Eldrazi</div><div><div><div></div></div><div>{C} represents colorless mana.)</div><div>When this creature enters, target</div><div>opponent reveals their hand. You</div><div>choose a nonland card from it and</div><div>exile that card.</div><div>When this creature leaves the</div><div>battlefield, target opponent draws a</div><div>card.</div></div></div> <div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Thought-Knot Seer</div><div>Creature -- Eldrazi</div><div><div><div></div></div><div>{C} represents colorless mana.)</div><div>When this creature enters, target</div><div>opponent reveals their hand. You</div><div>choose a nonland card from it and</div><div>exile that card.</div><div>When this creature leaves the</div><div>battlefield, target opponent draws a</div><div>card.</div></div></div> <div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> |

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| <div><div>Ugin, Eye of the Storms 7</div><div>Legendary Planeswalker -- Ugin</div><div>When you cast this spell, exile up to one target permanent that's one or more colors.<br/>Whenever you cast a colorless spell, exile up to one target permanent that's one or more colors.<br/>[+2]: You gain 3 life and draw a card.<br/>[0]: Add {C}{C}{C}.<br/>[-11]: Search your library for any number of colorless nonland cards, exile them, then shuffle. Until end of turn, you may cast those cards without paying their mana costs.</div><div>L 7</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Ugin, Eye of the Storms 7</div><div>Legendary Planeswalker -- Ugin</div><div>When you cast this spell, exile up to one target permanent that's one or more colors.<br/>Whenever you cast a colorless spell, exile up to one target permanent that's one or more colors.<br/>[+2]: You gain 3 life and draw a card.<br/>[0]: Add {C}{C}{C}.<br/>[-11]: Search your library for any number of colorless nonland cards, exile them, then shuffle. Until end of turn, you may cast those cards without paying their mana costs.</div><div>L 7</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Ugin, Eye of the Storms 7</div><div>Legendary Planeswalker -- Ugin</div><div>When you cast this spell, exile up to one target permanent that's one or more colors.<br/>Whenever you cast a colorless spell, exile up to one target permanent that's one or more colors.<br/>[+2]: You gain 3 life and draw a card.<br/>[0]: Add {C}{C}{C}.<br/>[-11]: Search your library for any number of colorless nonland cards, exile them, then shuffle. Until end of turn, you may cast those cards without paying their mana costs.</div><div>L 7</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Ugin's Labyrinth</div><div>Land</div><div>Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand.<br/>{T}: Add {C}. If a card is exiled with this land, add {C}{C} instead.<br/>{T}: Return the exiled card to its owner's hand.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Ugin's Labyrinth</div><div>Land</div><div>Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand.<br/>{T}: Add {C}. If a card is exiled with this land, add {C}{C} instead.<br/>{T}: Return the exiled card to its owner's hand.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                                    | <div><div>Ugin's Labyrinth</div><div>Land</div><div>Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand.<br/>{T}: Add {C}. If a card is exiled with this land, add {C}{C} instead.<br/>{T}: Return the exiled card to its owner's hand.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                                    | <div><div>Ugin's Labyrinth</div><div>Land</div><div>Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand.<br/>{T}: Add {C}. If a card is exiled with this land, add {C}{C} instead.<br/>{T}: Return the exiled card to its owner's hand.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                                    | <div><div>Urza's Mine</div><div>Land -- Urza's Mine</div><div>{T}: Add {C}. If you control an Urza's Power-Plant and an Urza's Tower, add {C}{C} instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                        |

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| <div><div>Urza's Power Plant</div><div>Land -- Urza's Power-Plant</div><div>{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Urza's Power Plant</div><div>Land -- Urza's Power-Plant</div><div>{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Urza's Power Plant</div><div>Land -- Urza's Power-Plant</div><div>{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Urza's Tower</div><div>Land -- Urza's Tower</div><div>{T}: Add {C}. If you control an Urza's Mine and an Urza's Power-Plant, add {C}{C}{C} instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>    |

## Urza's Tower

Land - - Urza's Tower

{T}: Add {C}. If you control an Urza's Mine and an Urza's Power-Plant, add {C}{C}{C} instead.

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## Urza's Tower

Land - - Urza's Tower

**{T}**: Add **{C}**. If you control an Urza's Mine and an Urza's Power-Plant, add **{C}{C}{C}** instead.

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## Urza's Tower

Land - - Urza's Tower

**{T}**: Add **{C}**. If you control an Urza's Mine and an Urza's Power-Plant, add **{C}{C}{C}** instead.

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## Wastes

|            |  |
|------------|--|
| Basic Land |  |
|------------|--|

$$\{T\}: \text{Add } \{C\}.$$

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## Chalice of the Void (X)(X)

Artifact

This artifact enters with X charge counters on it. Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell.

[sideboard]

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## Cityscape Leveler ⑧

Artifact Creature -- Construct

```
Trample
When you cast this spell and
whenever this creature attacks,
destroy up to one target nonland
permanent. Its controller creates a
tapped Powerstone token.
Unearth {8}
```

[sideboard]

8/8

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## Disruptor Flute (2)

Artifact

```
Flash
As this artifact enters, choose a
card name.
Spells with the chosen name cost {3}
more to cast.
Activated abilities of sources with
the chosen name can't be activated
unless they're mana abilities.
```

[sidebar]

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### Ensnaring Bridge 3

Artifact

Creatures with power greater than the number of cards in your hand can't attack.

[sideboard]

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| <div> <b>Extinguisher Battleship</b> <span>⑧</span> </div> <div> Artifact -- Spacecraft </div> <div> <p>When this Spacecraft enters, destroy target noncreature permanent. Then this Spacecraft deals 4 damage to each creature.</p> <p>Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 5+.)</p> <p>5+   Flying, trample</p> </div> <div> <div>[sideboard]</div> <div>10/10</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Grafdigger's Cage</b> <span>①</span> </div> <div> Artifact </div> <div> <p>Creature cards in graveyards and libraries can't enter the battlefield.</p> <p>Players can't cast spells from graveyards or libraries.</p> </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                    | <div> <b>Liquimetal Coating</b> <span>②</span> </div> <div> Artifact </div> <div> <p>{T}: Target permanent becomes an artifact in addition to its other types until end of turn.</p> </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Skysovereign, Consul Flagship</b> <span>⑤</span> </div> <div> Legendary Artifact -- Vehicle </div> <div> <p>Flying</p> <p>Whenever Skysovereign enters or attacks, it deals 3 damage to target creature or planeswalker an opponent controls.</p> <p>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)</p> </div> <div> <div>[sideboard]</div> <div>6/5</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> |
| <div> <b>The Filigree Sylex</b> <span>②</span> </div> <div> Legendary Artifact </div> <div> <p>{T}: Put an oil counter on The Filigree Sylex.</p> <p>{T}, Sacrifice The Filigree Sylex: Destroy each nonland permanent with mana value equal to the number of oil counters on The Filigree Sylex.</p> <p>{T}, Remove ten oil counters from among permanents you control and sacrifice The Filigree Sylex: It deals 10 damage to any target.</p> </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>             | <div> <b>The Stone Brain</b> <span>②</span> </div> <div> Legendary Artifact </div> <div> <p>{2}, {T}, Exile The Stone Brain: Choose a card name. Search target opponent's graveyard, hand, and library for up to four cards with that name and exile them. That player shuffles, then draws a card for each card exiled from their hand this way. Activate only as a sorcery.</p> </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Tormod's Crypt</b> <span>⑥</span> </div> <div> Artifact </div> <div> <p>{T}, Sacrifice this artifact: Exile target player's graveyard.</p> </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                  | <div> <b>Torpor Orb</b> <span>②</span> </div> <div> Artifact </div> <div> <p>Creatures entering don't cause abilities to trigger.</p> </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                                                                                                                                                      |

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| <div> Trinisphere 3 </div> <div> Artifact </div> <div> <p>As long as this artifact is untapped, each spell that would cost less than three mana to cast costs three mana to cast. (Additional mana in the cost may be paid with any color of mana or colorless mana. For example, a spell that would cost {1}{B} to cast costs {2}{B} to cast instead.)</p> </div> <div> [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> Vexing Bauble 1 </div> <div> Artifact </div> <div> <p>Whenever a player casts a spell, if no mana was spent to cast it, counter that spell.<br/>{1}, {T}, Sacrifice this artifact:<br/>Draw a card.</p> </div> <div> [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> Walking Ballista X X </div> <div> Artifact Creature -- Construct </div> <div> <p>This creature enters with X +1/+1 counters on it.<br/>{4}: Put a +1/+1 counter on this creature.<br/>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</p> </div> <div> [sideboard] </div> <div> 0/0 </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> |  |
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