

Blasted Landscape Land {T}: Add {C}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blasted Landscape Land {T}: Add {C}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blasted Landscape Land {T}: Add {C}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blasted Landscape Land {T}: Add {C}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Cloud of Faeries 1U Creature -- Faerie Flying When this creature enters, untap up to two lands. Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cloud of Faeries 1U Creature -- Faerie Flying When this creature enters, untap up to two lands. Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cloud of Faeries 1U Creature -- Faerie Flying When this creature enters, untap up to two lands. Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cloud of Faeries 1U Creature -- Faerie Flying When this creature enters, untap up to two lands. Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Drifting Djinn 4UU Creature -- Djinn Flying At the beginning of your upkeep, sacrifice this creature unless you pay {1}{U}. Cycling {2} ({2}, Discard this card: Draw a card.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drifting Djinn 4UU Creature -- Djinn Flying At the beginning of your upkeep, sacrifice this creature unless you pay {1}{U}. Cycling {2} ({2}, Discard this card: Draw a card.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drifting Djinn 4UU Creature -- Djinn Flying At the beginning of your upkeep, sacrifice this creature unless you pay {1}{U}. Cycling {2} ({2}, Discard this card: Draw a card.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drifting Djinn 4UU Creature -- Djinn Flying At the beginning of your upkeep, sacrifice this creature unless you pay {1}{U}. Cycling {2} ({2}, Discard this card: Draw a card.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Drifting Meadow Land This land enters tapped. {T}: Add {W}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drifting Meadow Land This land enters tapped. {T}: Add {W}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drifting Meadow Land This land enters tapped. {T}: Add {W}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drifting Meadow Land This land enters tapped. {T}: Add {W}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Dromar's Cavern Land -- Lair When this land enters, sacrifice it unless you return a non-Lair land you control to its owner's hand. {T}: Add {W}, {U}, or {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fluctuator Artifact Cycling abilities you activate cost {2} less to activate. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fluctuator Artifact Cycling abilities you activate cost {2} less to activate. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fluctuator Artifact Cycling abilities you activate cost {2} less to activate. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Fluctuator Artifact Cycling abilities you activate cost {2} less to activate. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Haunting Misery Sorcery As an additional cost to cast this spell, exile X creature cards from your graveyard. Haunting Misery deals X damage to target player or planeswalker. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Keeneye Aven Creature -- Bird Soldier Flying Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Keeneye Aven Creature -- Bird Soldier Flying Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Keeneye Aven 3U Creature -- Bird Soldier Flying Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Keeneye Aven 3U Creature -- Bird Soldier Flying Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lotus Petal 6 Artifact {T}, Sacrifice this artifact: Add one mana of any color. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Miscalculation 1U Instant Counter target spell unless its controller pays {2}. Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Miscalculation 1U Instant Counter target spell unless its controller pays {2}. Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Miscalculation 1U Instant Counter target spell unless its controller pays {2}. Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pendrell Drake 3U Creature -- Drake Flying Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pendrell Drake 3U Creature -- Drake Flying Cycling {2} ({2}, Discard this card: Draw a card.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Remote Isle Land This land enters tapped. {T}: Add {U}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Remote Isle Land This land enters tapped. {T}: Add {U}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Remote Isle Land This land enters tapped. {T}: Add {U}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Remote Isle Land This land enters tapped. {T}: Add {U}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Sandbar Merfolk Creature -- Merfolk Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sandbar Merfolk Creature -- Merfolk Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sandbar Merfolk Creature -- Merfolk Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sandbar Merfolk Creature -- Merfolk Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Sandbar Serpent 4 U Creature -- Serpent Cycling {2} ({2}, Discard this card: Draw a card.) 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sandbar Serpent 4 U Creature -- Serpent Cycling {2} ({2}, Discard this card: Draw a card.) 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Slippery Karst Land This land enters tapped. {T}: Add {G}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Slippery Karst Land This land enters tapped. {T}: Add {G}. Cycling {2} ({2}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Wild Dogs 6 Creature -- Dog At the beginning of your upkeep, if a player has more life than each other player, the player with the most life gains control of this creature. Cycling {2} ({2}, Discard this card: Draw a card.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Wild Dogs 6 Creature -- Dog At the beginning of your upkeep, if a player has more life than each other player, the player with the most life gains control of this creature. Cycling {2} ({2}, Discard this card: Draw a card.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Wild Dogs 6 Creature -- Dog At the beginning of your upkeep, if a player has more life than each other player, the player with the most life gains control of this creature. Cycling {2} ({2}, Discard this card: Draw a card.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Wild Dogs 6 Creature -- Dog At the beginning of your upkeep, if a player has more life than each other player, the player with the most life gains control of this creature. Cycling {2} ({2}, Discard this card: Draw a card.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Blood Celebrant B Creature -- Human Cleric {B}, Pay 1 life: Add one mana of any color. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Clear 1W Instant Destroy target enchantment. Cycling {2} ({2}, Discard this card: Draw a card.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drain Life X1B Sorcery Spend only black mana on X. Drain Life deals X damage to any target. You gain life equal to the damage dealt, but not more life than the player's life total before the damage was dealt, the planeswalker's loyalty before the damage was dealt, or the creature's toughness. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dromar's Cavern Land -- Lair When this land enters, sacrifice it unless you return a non-Lair land you control to its owner's hand. {T}: Add {W}, {U}, or {B}. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Expunge 2B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. Cycling {2} ({2}, Discard this card: Draw a card.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Expunge 2B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. Cycling {2} ({2}, Discard this card: Draw a card.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Flamewave Invoker 2R Creature -- Goblin Mutant {7}{R}: This creature deals 5 damage to target player or planeswalker. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gilded Light 1W Instant You gain shroud until end of turn. (You can't be the target of spells or abilities.) Cycling {2} ({2}, Discard this card: Draw a card.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Gilded Light 1W Instant You gain shroud until end of turn. (You can't be the target of spells or abilities.) Cycling {2} ({2}, Discard this card: Draw a card.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Miscalculation 1U Instant Counter target spell unless its controller pays {2}. Cycling {2} ({2}, Discard this card: Draw a card.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Misdirection 3UU Instant You may exile a blue card from your hand rather than pay this spell's mana cost. Change the target of target spell with a single target. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Misdirection 3UU Instant You may exile a blue card from your hand rather than pay this spell's mana cost. Change the target of target spell with a single target. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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