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| <div> <div>Arcbound Ravager2</div> <div>Artifact Creature -- Beast</div> <div> <p>Sacrifice an artifact: Put a +1/+1 counter on this creature.</p> <p>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Arcbound Ravager2</div> <div>Artifact Creature -- Beast</div> <div> <p>Sacrifice an artifact: Put a +1/+1 counter on this creature.</p> <p>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Arcbound Ravager2</div> <div>Artifact Creature -- Beast</div> <div> <p>Sacrifice an artifact: Put a +1/+1 counter on this creature.</p> <p>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Arcbound Ravager2</div> <div>Artifact Creature -- Beast</div> <div> <p>Sacrifice an artifact: Put a +1/+1 counter on this creature.</p> <p>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> |
| <div> <div>Blinkmoth Nexus</div> <div>Land</div> <div> <p>{T}: Add {C}.</p> <p>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.</p> <p>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                          | <div> <div>Blinkmoth Nexus</div> <div>Land</div> <div> <p>{T}: Add {C}.</p> <p>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.</p> <p>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                          | <div> <div>Blinkmoth Nexus</div> <div>Land</div> <div> <p>{T}: Add {C}.</p> <p>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.</p> <p>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                          | <div> <div>Blinkmoth Nexus</div> <div>Land</div> <div> <p>{T}: Add {C}.</p> <p>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.</p> <p>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                          |

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| <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   | <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   | <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   | <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   |

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| <div><div><div>Etched Champion</div><div>Artifact Creature -- Soldier</div><div>Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Etched Champion</div><div>Artifact Creature -- Soldier</div><div>Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Etched Champion</div><div>Artifact Creature -- Soldier</div><div>Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Galvanic Blast</div><div>Instant</div><div>Galvanic Blast deals 2 damage to any target.<br/>Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.</div></div></div> |
| <div><div><div>Galvanic Blast</div><div>Instant</div><div>Galvanic Blast deals 2 damage to any target.<br/>Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.</div></div></div>                                                               | <div><div><div>Galvanic Blast</div><div>Instant</div><div>Galvanic Blast deals 2 damage to any target.<br/>Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.</div></div></div>                                                               | <div><div><div>Galvanic Blast</div><div>Instant</div><div>Galvanic Blast deals 2 damage to any target.<br/>Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.</div></div></div>                                                               | <div><div><div>Glimmervoid</div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div></div></div>                            |

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| <div><div>Glimmervoid</div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                         | <div><div>Glimmervoid</div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                         | <div><div>Hangarback Walker</div><div>Artifact Creature -- Construct</div><div>This creature enters with X +1/+1 counters on it.<br/>When this creature dies, create a 1/1 colorless Thopter artifact creature token with flying for each +1/+1 counter on this creature.<br/>{1}, {T}: Put a +1/+1 counter on this creature.</div><div>0/0</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Hangarback Walker</div><div>Artifact Creature -- Construct</div><div>This creature enters with X +1/+1 counters on it.<br/>When this creature dies, create a 1/1 colorless Thopter artifact creature token with flying for each +1/+1 counter on this creature.<br/>{1}, {T}: Put a +1/+1 counter on this creature.</div><div>0/0</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Inkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Inkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Inkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                              | <div><div>Inkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                              |

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| <div><div><div>Master of Etherium</div><div>2U</div></div><div>Artifact Creature -- Vedalken Wizard</div><div>Master of Etherium's power and toughness are each equal to the number of artifacts you control. Other artifact creatures you control get +1/+1.</div><div><div>*/*</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Master of Etherium</div><div>2U</div></div><div>Artifact Creature -- Vedalken Wizard</div><div>Master of Etherium's power and toughness are each equal to the number of artifacts you control. Other artifact creatures you control get +1/+1.</div><div><div>*/*</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Memnite</div><div>0</div></div><div>Artifact Creature -- Construct</div><div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                | <div><div><div>Memnite</div><div>0</div></div><div>Artifact Creature -- Construct</div><div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                |
| <div><div><div>Mountain</div></div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                               | <div><div><div>Mox Opal</div><div>0</div></div><div>Legendary Artifact</div><div>Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                   | <div><div><div>Mox Opal</div><div>0</div></div><div>Legendary Artifact</div><div>Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Mox Opal</div><div>0</div></div><div>Legendary Artifact</div><div>Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

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| <div><div><div><div><div><div></div><div><b>Mox Opal</b></div><div>0</div></div></div><div><div>Legendary Artifact</div><div>Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.</div></div></div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div><div><div><div></div><div><b>Ornithopter</b></div><div>0</div></div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div></div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                                                                                             | <div><div><div><div><div><div></div><div><b>Ornithopter</b></div><div>0</div></div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div></div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                                                                                             | <div><div><div><div><div><div></div><div><b>Ornithopter</b></div><div>0</div></div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div></div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                                                                                             |
| <div><div><div><div><div><div></div><div><b>Ornithopter</b></div><div>0</div></div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div></div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                 | <div><div><div><div><div><div></div><div><b>Signal Pest</b></div><div>1</div></div></div><div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div></div></div></div><div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div><div><div><div></div><div><b>Signal Pest</b></div><div>1</div></div></div><div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div></div></div></div><div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div><div><div><div></div><div><b>Signal Pest</b></div><div>1</div></div></div><div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div></div></div></div><div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> |

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| <b>Signal Pest</b> ①<br>Artifact Creature -- Pest<br>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br>This creature can't be blocked except by creatures with flying or reach.<br><div>0/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Spellskite</b> ②<br>Artifact Creature -- Phyrexian Horror<br>{U/P}: Change a target of target spell or ability to this creature. ({U/P} can be paid with either {U} or 2 life.)<br><div>0/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Springleaf Drum</b> ①<br>Artifact<br>{T}, Tap an untapped creature you control: Add one mana of any color.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                               | <b>Springleaf Drum</b> ①<br>Artifact<br>{T}, Tap an untapped creature you control: Add one mana of any color.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                               |
| <b>Springleaf Drum</b> ①<br>Artifact<br>{T}, Tap an untapped creature you control: Add one mana of any color.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                            | <b>Springleaf Drum</b> ①<br>Artifact<br>{T}, Tap an untapped creature you control: Add one mana of any color.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                     | <b>Steel Overseer</b> ②<br>Artifact Creature -- Construct<br>{T}: Put a +1/+1 counter on each artifact creature you control.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Steel Overseer</b> ②<br>Artifact Creature -- Construct<br>{T}: Put a +1/+1 counter on each artifact creature you control.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |

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| <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>({B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>({B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>({B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>({B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Ancient Grudge</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div><div>Destroy target artifact.</div><div>Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div></div><div><div>[sideboard]</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                         | <div><div><div>Ancient Grudge</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div><div>Destroy target artifact.</div><div>Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div></div><div><div>[sideboard]</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                         | <div><div><div>Dismember</div><div><div>1</div><div>BP</div><div>BP</div></div></div><div>Instant</div><div><div>({B/P} can be paid with either {B} or 2 life.)</div><div>Target creature gets -5/-5 until end of turn.</div></div><div><div>[sideboard]</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                              | <div><div><div>Ethersworn Canonist</div><div><div>1</div><div>W</div></div></div><div>Artifact Creature -- Human Cleric</div><div><div>Each player who has cast a nonartifact spell this turn can't cast additional nonartifact spells.</div></div><div><div>[sideboard]</div></div><div><div>2/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                     |



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| <div><div><div><div><div><div></div><div><b>Ghirapur Aether Grid</b></div><div><div>2</div><div>R</div></div></div></div><div>Enchantment</div><div>Tap two untapped artifacts you control: This enchantment deals 1 damage to any target.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div>                                                                     | <div><div><div><div><div><div></div><div><b>Grafdigger's Cage</b></div><div><div>1</div></div></div></div><div>Artifact</div><div>Creature cards in graveyards and libraries can't enter the battlefield. Players can't cast spells from graveyards or libraries.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div> | <div><div><div><div><div><div></div><div><b>Relic of Progenitus</b></div><div><div>1</div></div></div></div><div>Artifact</div><div>{T}: Target player exiles a card from their graveyard. {1}, Exile this artifact: Exile all graveyards. Draw a card.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div> | <div><div><div><div><div><div></div><div><b>Spell Pierce</b></div><div><div>U</div></div></div></div><div>Instant</div><div>Counter target noncreature spell unless its controller pays {2}.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div> |
| <div><div><div><div><div><div></div><div><b>Spellskite</b></div><div><div>2</div></div></div></div><div>Artifact Creature -- Phyrexian Horror</div><div>{U/P}: Change a target of target spell or ability to this creature. ({U/P} can be paid with either {U} or 2 life.)</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div><div><div><div>0/4</div></div></div></div></div> | <div><div><div><div><div><div></div><div><b>Thoughtseize</b></div><div><div>B</div></div></div></div><div>Sorcery</div><div>Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div>                 | <div><div><div><div><div><div></div><div><b>Thoughtseize</b></div><div><div>B</div></div></div></div><div>Sorcery</div><div>Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div>       | <div><div><div><div><div><div></div><div><b>Torpor Orb</b></div><div><div>2</div></div></div></div><div>Artifact</div><div>Creatures entering don't cause abilities to trigger.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div>              |

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| <div> <div>Wear</div><div>Instant</div><div>Destroy target artifact.<br/>Fuse (You may cast one or both halves<br/>of this card from your hand.)</div><div>[sideboard]</div></div> <div> <div>--- RIGHT HALF ---</div><div>Tear</div><div>Instant</div><div>Destroy target enchantment.<br/>Fuse (You may cast one or both halves<br/>of this card from your hand.)</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div> <div>Whipflare</div><div>Sorcery</div><div>Whipflare deals 2 damage to each<br/>nonartifact creature.</div><div>[sideboard]</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div> <div>Whipflare</div><div>Sorcery</div><div>Whipflare deals 2 damage to each<br/>nonartifact creature.</div><div>[sideboard]</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |  |
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