

Ancient Imperiosaur 5GG Creature -- Dinosaur Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.) Trample, ward {2} This creature enters with two +1/+1 counters on it for each creature that convoked it. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ancient Imperiosaur 5GG Creature -- Dinosaur Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.) Trample, ward {2} This creature enters with two +1/+1 counters on it for each creature that convoked it. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Belligerent Yearling 1R Creature -- Dinosaur Trample Whenever another Dinosaur you control enters, you may have this creature's base power become equal to that creature's power until end of turn. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Belligerent Yearling 1R Creature -- Dinosaur Trample Whenever another Dinosaur you control enters, you may have this creature's base power become equal to that creature's power until end of turn. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Bushwhack 6 Sorcery Choose one -- * Search your library for a basic land card, reveal it, put it into your hand, then shuffle. * Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bushwhack 6 Sorcery Choose one -- * Search your library for a basic land card, reveal it, put it into your hand, then shuffle. * Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Copperline Gorge Land This land enters tapped unless you control two or fewer other lands. {T}: Add {R} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Forest

Basic Land -- Forest

$$(\{T\} : \text{Add } \{G\}.)$$

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Garruk's Uprising (2)(G)

Enchantment

When this enchantment enters, if you control a creature with power 4 or greater, draw a card.

Creatures you control have trample. (Each of those creatures can deal excess combat damage to the player or planeswalker it's attacking.)

Whenever a creature you control with power 4 or greater enters, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ghalta, Primal Hunger 10GG

Legendary Creature -- Elder Dinosaur

This spell costs {X} less to cast, where X is the total power of creatures you control. Trample (This creature can deal excess combat damage to the player or planeswalker it's attacking.)

12/12

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Huatli, Poet of Unity

Card

- - - OTHER FACE - - -

Huatli, Poet of Unity

Card

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hulking Raptor (2GG)

Creature -- Dinosaur

Ward {2}
At the beginning of your first main
phase, add {G}{G}.

5/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Platinum-Mythic Rank Player - Standard (Traditional Standard Ranked Deck)

sheet 3/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Itzquinth, Firstborn of Gishath (R)(G) Legendary Creature -- Dinosaur Haste When Itzquinth enters, you may pay {2}. When you do, target Dinosaur you control deals damage equal to its power to another target creature. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Itzquinth, Firstborn of Gishath (R)(G) Legendary Creature -- Dinosaur Haste When Itzquinth enters, you may pay {2}. When you do, target Dinosaur you control deals damage equal to its power to another target creature. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Itzquinth, Firstborn of Gishath (R)(G) Legendary Creature -- Dinosaur Haste When Itzquinth enters, you may pay {2}. When you do, target Dinosaur you control deals damage equal to its power to another target creature. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ixalli's Lorekeeper (G) Creature -- Human Druid {T}: Add one mana of any color. Spend this mana only to cast a Dinosaur spell or activate an ability of a Dinosaur source. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Ixalli's Lorekeeper (G) Creature -- Human Druid {T}: Add one mana of any color. Spend this mana only to cast a Dinosaur spell or activate an ability of a Dinosaur source. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kogla and Yidaro (2)(R)(R)(G)(G) Legendary Creature -- Ape Dinosaur Turtle When Kogla and Yidaro enters, choose one -- * It gains trample and haste until end of turn. * It fights target creature you don't control. {2}{R}{G}, Discard this card: Destroy up to one target artifact or enchantment. Shuffle this card into your library from your graveyard, then draw a card. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Pugnacious Hammerskull ②⑥

Creature -- Dinosaur

Whenever this creature attacks while you don't control another Dinosaur, put a stun counter on it. (If a permanent with a stun counter would become untapped, remove one from it instead.)

6/6

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6/6

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Rampaging Raptor (2)(R)(R)

Creature -- Dinosaur

Trample, haste
{2}{R}: This creature gets +2/+0
until end of turn.
Whenever this creature deals combat
damage to an opponent, it deals that
much damage to target planeswalker
that player controls or battle that
player protects.

4/4

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4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Regal Imperiosaur (1)(G)(G)

Creature -- Dinosaur

Other Dinosaurs you control get +1/+1.

5/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Restless Ridgeline

Land

This land enters tapped.
 {T}: Add {R} or {G}.
 {2}{R}{G}: This land becomes a 3/4 red and green Dinosaur creature until end of turn. It's still a land.
 Whenever this land attacks, another target attacking creature gets +2/+0 until end of turn. Untap that creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Restless Ridgeline Land This land enters tapped. {T}: Add {R} or {G}. {2}{R}{G}: This land becomes a 3/4 red and green Dinosaur creature until end of turn. It's still a land. Whenever this land attacks, another target attacking creature gets +2/+0 until end of turn. Untap that creature. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scytheclaw Raptor Creature -- Dinosaur Whenever a player casts a spell, if it's not their turn, this creature deals 4 damage to them. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scytheclaw Raptor Creature -- Dinosaur Whenever a player casts a spell, if it's not their turn, this creature deals 4 damage to them. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scytheclaw Raptor Creature -- Dinosaur Whenever a player casts a spell, if it's not their turn, this creature deals 4 damage to them. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Scytheclaw Raptor Creature -- Dinosaur Whenever a player casts a spell, if it's not their turn, this creature deals 4 damage to them. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	The Skullspore Nexus Legendary Artifact This spell costs {X} less to cast, where X is the greatest power among creatures you control. Whenever one or more nontoken creatures you control die, create a green Fungus Dinosaur creature token with base power and toughness each equal to the total power of those creatures. {2}, {T}: Double target creature's power until end of turn. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thornspire Verge Land {T}: Add {R}. {T}: Add {G}. Activate only if you control a Mountain or a Forest. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thornspire Verge Land {T}: Add {R}. {T}: Add {G}. Activate only if you control a Mountain or a Forest. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thornspire Verge Land {T}: Add {R}. {T}: Add {G}. Activate only if you control a Mountain or a Forest. 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thrashing Brontodon 1GG Creature -- Dinosaur {1}, Sacrifice this creature: Destroy target artifact or enchantment. 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thrashing Brontodon 1GG Creature -- Dinosaur {1}, Sacrifice this creature: Destroy target artifact or enchantment. 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thrashing Brontodon 1GG Creature -- Dinosaur {1}, Sacrifice this creature: Destroy target artifact or enchantment. 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Trumpeting Carnosaur 4RR Creature -- Dinosaur Trample When this creature enters, discover 5. {2}{R}, Discard this card: It deals 3 damage to target creature or planeswalker. 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Trumpeting Carnosaur 4RR Creature -- Dinosaur Trample When this creature enters, discover 5. {2}{R}, Discard this card: It deals 3 damage to target creature or planeswalker. 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Trumpeting Carnosaur 4RR Creature -- Dinosaur Trample When this creature enters, discover 5. {2}{R}, Discard this card: It deals 3 damage to target creature or planeswalker. 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vaultborn Tyrant 5GG Creature -- Dinosaur Trample Whenever this creature or another creature you control with power 4 or greater enters, you gain 3 life and draw a card. When this creature dies, if it's not a token, create a token that's a copy of it, except it's an artifact in addition to its other types. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev