

Ankle Biter 6 Creature -- Snake Deathtouch 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ankle Biter 6 Creature -- Snake Deathtouch 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ankle Biter 6 Creature -- Snake Deathtouch 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ankle Biter 6 Creature -- Snake Deathtouch 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Atraxa's Skitterfang 3 Artifact Creature -- Phyrexian Insect This creature enters with three oil counters on it. At the beginning of combat on your turn, you may remove an oil counter from this creature. When you do, target creature you control gains your choice of flying, vigilance, deathtouch, or lifelink until end of turn. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bushwhack 6 Sorcery Choose one -- * Search your library for a basic land card, reveal it, put it into your hand, then shuffle. * Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bushwhack 6 Sorcery Choose one -- * Search your library for a basic land card, reveal it, put it into your hand, then shuffle. * Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bushwhack 6 Sorcery Choose one -- * Search your library for a basic land card, reveal it, put it into your hand, then shuffle. * Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Choose one --

* Search your library for a basic land card, reveal it, put it into your hand, then shuffle.

* Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.)

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② ⑥

Deathtouch

{T}: Add one mana of any color.

1/1

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2 G

Deathtouch

{T}: Add one mana of any color.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ⑥

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 G

Deathtouch

{T}: Add one mana of any color.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 G

When this enchantment enters, if you control a creature with power 4 or greater, draw a card.

Creatures you control have trample. (Each of those creatures can deal excess combat damage to the player or planeswalker it's attacking.)

Whenever a creature you control with power 4 or greater enters, draw a card.

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1 B G

Legendary Creature -- Phyrexian Zombie Elf

First strike, death touch
Whenever Glissa Sunslayer deals combat damage to a player, choose one --

- * You draw a card and lose 1 life.
- * Destroy target enchantment.
- * Remove up to three counters from target permanent.

3/3

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3GG

This creature enters with four +1/+1 counters on it.

{2}{G}{G}: Put X +1/+1 counters on this creature, where X is its power.

0/0

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sheet 2/8 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Hoarding Recluse (3)(6) Creature -- Spider Reach, deathtouch When this creature dies, put up to one other target card from a graveyard on the bottom of its owner's library. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hoarding Recluse (3)(6) Creature -- Spider Reach, deathtouch When this creature dies, put up to one other target card from a graveyard on the bottom of its owner's library. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hoarding Recluse (3)(6) Creature -- Spider Reach, deathtouch When this creature dies, put up to one other target card from a graveyard on the bottom of its owner's library. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hoarding Recluse (3)(6) Creature -- Spider Reach, deathtouch When this creature dies, put up to one other target card from a graveyard on the bottom of its owner's library. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Ichorspit Basilisk (2)(6) Creature -- Phyrexian Basilisk Deathtouch Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ichorspit Basilisk (2)(6) Creature -- Phyrexian Basilisk Deathtouch Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ichorspit Basilisk (2)(6) Creature -- Phyrexian Basilisk Deathtouch Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ichorspit Basilisk (2)(6) Creature -- Phyrexian Basilisk Deathtouch Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kami of Whispered Hopes ②⑥ Creature -- Spirit If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kami of Whispered Hopes ②⑥ Creature -- Spirit If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kami of Whispered Hopes ②⑥ Creature -- Spirit If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kami of Whispered Hopes ②⑥ Creature -- Spirit If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Llanowar Elves ⑥ Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Llanowar Elves ⑥ Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Llanowar Elves ⑥ Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Llanowar Elves ⑥ Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Loot, Exuberant Explorer (2)(6) Legendary Creature -- Beast Noble You may play an additional land on each of your turns. {4}{G}{G}, {T}: Look at the top six cards of your library. You may reveal a creature card with mana value less than or equal to the number of lands you control from among them and put it onto the battlefield. Put the rest on the bottom in a random order. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Loot, Exuberant Explorer (2)(6) Legendary Creature -- Beast Noble You may play an additional land on each of your turns. {4}{G}{G}, {T}: Look at the top six cards of your library. You may reveal a creature card with mana value less than or equal to the number of lands you control from among them and put it onto the battlefield. Put the rest on the bottom in a random order. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mossborn Hydra (2)(6) Creature -- Elemental Hydra Trample (This creature can deal excess combat damage to the player or planeswalker it's attacking.) This creature enters with a +1/+1 counter on it. Landfall -- Whenever a land you control enters, double the number of +1/+1 counters on this creature. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nessian Hornbeetle (1)(6) Creature -- Insect At the beginning of combat on your turn, if you control another creature with power 4 or greater, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Nessian Hornbeetle (1)(6) Creature -- Insect At the beginning of combat on your turn, if you control another creature with power 4 or greater, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ozolith, the Shattered Spire (1)(6) Legendary Artifact If one or more +1/+1 counters would be put on an artifact or creature you control, that many plus one +1/+1 counters are put on it instead. {1}{G}, {T}: Put a +1/+1 counter on target artifact or creature you control. Activate only as a sorcery. Cycling {2} ({2}, Discard this card: Draw a card.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Quirion Beastcaller (1)(6) Creature -- Dryad Warrior Whenever you cast a creature spell, put a +1/+1 counter on this creature. When this creature dies, distribute X +1/+1 counters among any number of target creatures you control, where X is the number of +1/+1 counters on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ruins Recluse (1)(6) Creature -- Spider Reach, deathtouch {3}{G}: Put a +1/+1 counter on this creature. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Platinum-Mythic Rank Player - Standard (Traditional Standard Ranked Deck)

sheet 5/8 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Snakeskin Veil Instant Put a +1/+1 counter on target creature you control. It gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Snakeskin Veil Instant Put a +1/+1 counter on target creature you control. It gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Snakeskin Veil Instant Put a +1/+1 counter on target creature you control. It gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thornweald Archer Creature -- Elf Archer Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Thornweald Archer Creature -- Elf Archer Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thornweald Archer Creature -- Elf Archer Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thornweald Archer Creature -- Elf Archer Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Treetop Snarespinner Creature -- Spider Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) {2}{6}: Put a +1/+1 counter on target creature you control. Activate only as a sorcery. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Treetop Snarespinner (3)(G) Creature -- Spider Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) {2}{G}: Put a +1/+1 counter on target creature you control. Activate only as a sorcery. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Treetop Snarespinner (3)(G) Creature -- Spider Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) {2}{G}: Put a +1/+1 counter on target creature you control. Activate only as a sorcery. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Treetop Snarespinner (3)(G) Creature -- Spider Reach (This creature can block creatures with flying.) Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) {2}{G}: Put a +1/+1 counter on target creature you control. Activate only as a sorcery. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wildwood Scourge (X)(G) Creature -- Hydra This creature enters with X +1/+1 counters on it. Whenever one or more +1/+1 counters are put on another non-Hydra creature you control, put a +1/+1 counter on this creature. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Wildwood Scourge (X)(G) Creature -- Hydra This creature enters with X +1/+1 counters on it. Whenever one or more +1/+1 counters are put on another non-Hydra creature you control, put a +1/+1 counter on this creature. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wildwood Scourge (X)(G) Creature -- Hydra This creature enters with X +1/+1 counters on it. Whenever one or more +1/+1 counters are put on another non-Hydra creature you control, put a +1/+1 counter on this creature. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghalta, Stampede Tyrant (5)(G)(G)(G) Legendary Creature -- Elder Dinosaur Trample When Ghalta enters, put any number of creature cards from your hand onto the battlefield. [sideboard] 12/12 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	