

Blue Sun's Twilight (X)(U)(U) Sorcery Gain control of target creature with mana value X or less. If X is 5 or more, create a token that's a copy of that creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blue Sun's Twilight (X)(U)(U) Sorcery Gain control of target creature with mana value X or less. If X is 5 or more, create a token that's a copy of that creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bottomless Pool (U) Enchantment -- Room When you unlock this door, return up to one target creature to its owner's hand. (You may cast either half. That door unlocks on the battlefield. As a sorcery, you may pay the mana cost of a locked door to unlock it.) ----- RIGHT HALF ----- Locker Room (4)(U) Enchantment -- Room Whenever one or more creatures you control deal combat damage to a player, draw a card. (You may cast either half. That door unlocks on the battlefield. As a sorcery, you may pay the mana cost of a locked door to unlock it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bottomless Pool (U) Enchantment -- Room When you unlock this door, return up to one target creature to its owner's hand. (You may cast either half. That door unlocks on the battlefield. As a sorcery, you may pay the mana cost of a locked door to unlock it.) ----- RIGHT HALF ----- Locker Room (4)(U) Enchantment -- Room Whenever one or more creatures you control deal combat damage to a player, draw a card. (You may cast either half. That door unlocks on the battlefield. As a sorcery, you may pay the mana cost of a locked door to unlock it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Phantom Interference (U) Instant Spree (Choose one or more additional costs.) + {3} -- Create a 2/2 white Spirit creature token with flying. + {1} -- Counter target spell unless its controller pays {2}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Phantom Interference (U) Instant Spree (Choose one or more additional costs.) + {3} -- Create a 2/2 white Spirit creature token with flying. + {1} -- Counter target spell unless its controller pays {2}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Phantom Interference (U) Instant Spree (Choose one or more additional costs.) + {3} -- Create a 2/2 white Spirit creature token with flying. + {1} -- Counter target spell unless its controller pays {2}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Scrabbling Skullcrab (U) Creature -- Crab Skeleton Eerie -- Whenever an enchantment you control enters and whenever you fully unlock a Room, target player mills two cards. (They put the top two cards of their library into their graveyard.) 0/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Terisian Mindbreaker ⑦ Artifact Creature -- Juggernaut Whenever this creature attacks, defending player mills half their library, rounded up. Unearth {1}{U}{U}{U} ({1}{U}{U}{U}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.) 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Terisian Mindbreaker ⑦ Artifact Creature -- Juggernaut Whenever this creature attacks, defending player mills half their library, rounded up. Unearth {1}{U}{U}{U} ({1}{U}{U}{U}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.) 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Terisian Mindbreaker ⑦ Artifact Creature -- Juggernaut Whenever this creature attacks, defending player mills half their library, rounded up. Unearth {1}{U}{U}{U} ({1}{U}{U}{U}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.) 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	The Mindskinner ③③③ Legendary Enchantment Creature -- Nightmare The Mindskinner can't be blocked. If a source you control would deal damage to an opponent, prevent that damage and each opponent mills that many cards. 10/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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