

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Archdruid's Charm</div> <div><div>G</div><div>G</div><div>G</div></div> <div>Instant</div> <div>Choose one --<br/>* Search your library for a creature or land card and reveal it. Put it onto the battlefield tapped if it's a land card. Otherwise, put it into your hand. Then shuffle.<br/>* Put a +1/+1 counter on target creature you control. It deals damage equal to its power to target creature you don't control.<br/>* Exile target artifact or enchantment.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Archdruid's Charm</div> <div><div>G</div><div>G</div><div>G</div></div> <div>Instant</div> <div>Choose one --<br/>* Search your library for a creature or land card and reveal it. Put it onto the battlefield tapped if it's a land card. Otherwise, put it into your hand. Then shuffle.<br/>* Put a +1/+1 counter on target creature you control. It deals damage equal to its power to target creature you don't control.<br/>* Exile target artifact or enchantment.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Archdruid's Charm</div> <div><div>G</div><div>G</div><div>G</div></div> <div>Instant</div> <div>Choose one --<br/>* Search your library for a creature or land card and reveal it. Put it onto the battlefield tapped if it's a land card. Otherwise, put it into your hand. Then shuffle.<br/>* Put a +1/+1 counter on target creature you control. It deals damage equal to its power to target creature you don't control.<br/>* Exile target artifact or enchantment.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Defiler of Vigor</div> <div><div>3</div><div>G</div><div>G</div></div> <div>Creature -- Phyrexian Wurm</div> <div>Trample<br/>As an additional cost to cast green permanent spells, you may pay 2 life. Those spells cost {G} less to cast if you paid life this way. This effect reduces only the amount of green mana you pay.<br/>Whenever you cast a green permanent spell, put a +1/+1 counter on each creature you control.</div> <div>6/6</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>{T}: Add {G}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                                                                           | <div>Forest</div> <div>Basic Land -- Forest</div> <div>{T}: Add {G}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                                                                           | <div>Forest</div> <div>Basic Land -- Forest</div> <div>{T}: Add {G}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                                                                           | <div>Forest</div> <div>Basic Land -- Forest</div> <div>{T}: Add {G}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                                                  |

|                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |
|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

|                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |
|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

|                                                                                                                                                 |                                                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                                                                         |
|-------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div><div>Forest</div><div>Basic Land -- Forest</div><div>{T}: Add {G}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Forest</div><div>Basic Land -- Forest</div><div>{T}: Add {G}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                              | <div><div>Forest</div><div>Basic Land -- Forest</div><div>{T}: Add {G}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                              | <div><div>Forest</div><div>Basic Land -- Forest</div><div>{T}: Add {G}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                                         |
| <div><div>Forest</div><div>Basic Land -- Forest</div><div>{T}: Add {G}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Ghalta, Stampede Tyrant5GGG</div><div>Legendary Creature -- Elder Dinosaur</div><div>Trample<br/>When Ghalta enters, put any number of creature cards from your hand onto the battlefield.</div><div>12/12</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Ghalta, Stampede Tyrant5GGG</div><div>Legendary Creature -- Elder Dinosaur</div><div>Trample<br/>When Ghalta enters, put any number of creature cards from your hand onto the battlefield.</div><div>12/12</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Gruff Triplets3GGG</div><div>Creature -- Satyr Warrior</div><div>Trample<br/>When this creature enters, if it isn't a token, create two tokens that are copies of it.<br/>When this creature dies, put a number of +1/+1 counters equal to its power on each creature you control named Gruff Triplets.</div><div>3/3</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

3 G G G

Trample  
When this creature enters, if it isn't a token, create two tokens that are copies of it.  
When this creature dies, put a number of +1/+1 counters equal to its power on each creature you control named Gruff Triplets.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY hotbox.dev

2GG

Ward {2}  
At the beginning of your first main  
phase, add {G}{G}.

5/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothox.dev

3 G G GP GP

Completed ( $\{G/P\}$  can be paid with  $\{G\}$  or 2 life. For each  $\{G/P\}$  paid with life, this planeswalker enters with two fewer loyalty counters.)

[+1]: Create an X/X green Phyrexian Horror creature token, where X is Nissa's loyalty.

[-1]: Destroy target artifact or enchantment.

[-7]: Until end of turn, creatures you control get +1/+1 for each Forest you control and gain trample.

**L 7**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothox.dev

3 G G GP GP

Completed ({G/P} can be paid with {G} or 2 life. For each {G/P} paid with life, this planeswalker enters with two fewer loyalty counters.)  
[+1]: Create an X/X green Phyrexian Horror creature token, where X is Nissa's loyalty.  
[-1]: Destroy target artifact or enchantment.  
[-7]: Until end of turn, creatures you control get +1/+1 for each Forest you control and gain trample.

L 7

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothox.dev

## Ojer Kaslem, Deepest Growth

Card

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Impending 4--{1}{G}{G} (If you cast this spell for its impending cost, it enters with four time counters and isn't a creature until the last is removed. At the beginning of your end step, remove a time counter from it.) Whenever this permanent enters or attacks, create a tapped colorless land token named Everywhere that is every basic land type.

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Impending 4--{1}{G}{G} (If you cast this spell for its impending cost, it enters with four time counters and isn't a creature until the last is removed. At the beginning of your end step, remove a time counter from it.) Whenever this permanent enters or attacks, create a tapped colorless land token named Everywhere that is every basic land type.

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Impending 4--{1}{G}{G} (If you cast this spell for its impending cost, it enters with four time counters and isn't a creature until the last is removed. At the beginning of your end step, remove a time counter from it.)

Whenever this permanent enters or attacks, create a tapped colorless land token named Everywhere that is every basic land type.

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

sheet 5/10 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Overlord of the Hauntwoods</b> ③⑥⑥<br>Enchantment Creature -- Avatar Horror<br>Impending 4--{1}{G}{G} (If you cast this spell for its impending cost, it enters with four time counters and isn't a creature until the last is removed. At the beginning of your end step, remove a time counter from it.)<br>Whenever this permanent enters or attacks, create a tapped colorless land token named Everywhere that is every basic land type.<br><div>6/5</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Seed of Hope</b> ⑥<br>Instant<br>Mill two cards. You may put a permanent card from among the milled cards into your hand. You gain 2 life. (To mill two cards, put the top two cards of your library into your graveyard.)<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                                            | <b>Seed of Hope</b> ⑥<br>Instant<br>Mill two cards. You may put a permanent card from among the milled cards into your hand. You gain 2 life. (To mill two cards, put the top two cards of your library into your graveyard.)<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                                            | <b>Silverback Elder</b> ②⑥⑥⑥<br>Creature -- Ape Shaman<br>Whenever you cast a creature spell, choose one --<br>* Destroy target artifact or enchantment.<br>* Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.<br>* You gain 4 life.<br><div>5/7</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                        |
| <b>Silverback Elder</b> ②⑥⑥⑥<br>Creature -- Ape Shaman<br>Whenever you cast a creature spell, choose one --<br>* Destroy target artifact or enchantment.<br>* Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.<br>* You gain 4 life.<br><div>5/7</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                               | <b>Smuggler's Surprise</b> ⑥<br>Instant<br>Spree (Choose one or more additional costs.)<br>+ {2} -- Mill four cards. You may put up to two creature and/or land cards from among the milled cards into your hand.<br>+ {4}{G} -- You may put up to two creature cards from your hand onto the battlefield.<br>+ {1} -- Creatures you control with power 4 or greater gain hexproof and indestructible until end of turn.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Smuggler's Surprise</b> ⑥<br>Instant<br>Spree (Choose one or more additional costs.)<br>+ {2} -- Mill four cards. You may put up to two creature and/or land cards from among the milled cards into your hand.<br>+ {4}{G} -- You may put up to two creature cards from your hand onto the battlefield.<br>+ {1} -- Creatures you control with power 4 or greater gain hexproof and indestructible until end of turn.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Smuggler's Surprise</b> ⑥<br>Instant<br>Spree (Choose one or more additional costs.)<br>+ {2} -- Mill four cards. You may put up to two creature and/or land cards from among the milled cards into your hand.<br>+ {4}{G} -- You may put up to two creature cards from your hand onto the battlefield.<br>+ {1} -- Creatures you control with power 4 or greater gain hexproof and indestructible until end of turn.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |

**G**

Spree (Choose one or more additional costs.)

+ {4}{G} -- You may put up to two creature cards from your hand onto the battlefield.

+ {1} -- Creatures you control with power 4 or greater gain hexproof and indestructible until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

4 G G

Tramplé

Whenever another nontoken creature you control enters, put a +1/+1 counter on it. It gains haste until end of turn.

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

4 G G

Tramplé

Whenever another nontoken creature you control enters, put a +1/+1 counter on it. It gains haste until end of turn.

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## 6 G G

This spell costs {X} less to cast, where X is the greatest power among creatures you control.

Whenever one or more nontoken creatures you control die, create a green Fungus Dinosaur creature token with base power and toughness each equal to the total power of those creatures.

{2}, {T}: Double target creature's power until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

4 G G G

This spell can't be countered.

Trample, ward {4}, haste  
Toxic 4 (Players dealt combat damage  
by this creature also get four  
poison counters.)

8/8

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

When this enchantment enters and whenever you cast a spell with mana value 5 or greater, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ⑥

When this enchantment enters and whenever you cast a spell with mana value 5 or greater, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② G

When this enchantment enters and whenever you cast a spell with mana value 5 or greater, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <b>Up the Beanstalk</b> <span>16</span> </div> <div>           Enchantment         </div> <div> <p>When this enchantment enters and whenever you cast a spell with mana value 5 or greater, draw a card.</p> </div> <div> <div>6/6</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                                                                                                                                               | <div> <b>Vaultborn Tyrant</b> <span>566</span> </div> <div>           Creature -- Dinosaur         </div> <div> <p>Trample<br/>Whenever this creature or another creature you control with power 4 or greater enters, you gain 3 life and draw a card.<br/>When this creature dies, if it's not a token, create a token that's a copy of it, except it's an artifact in addition to its other types.</p> </div> <div> <div>6/6</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>         | <div> <b>Vaultborn Tyrant</b> <span>566</span> </div> <div>           Creature -- Dinosaur         </div> <div> <p>Trample<br/>Whenever this creature or another creature you control with power 4 or greater enters, you gain 3 life and draw a card.<br/>When this creature dies, if it's not a token, create a token that's a copy of it, except it's an artifact in addition to its other types.</p> </div> <div> <div>6/6</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> | <div> <b>Vaultborn Tyrant</b> <span>566</span> </div> <div>           Creature -- Dinosaur         </div> <div> <p>Trample<br/>Whenever this creature or another creature you control with power 4 or greater enters, you gain 3 life and draw a card.<br/>When this creature dies, if it's not a token, create a token that's a copy of it, except it's an artifact in addition to its other types.</p> </div> <div> <div>6/6</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                                     |
| <div> <b>Balustrade Wurm</b> <span>366</span> </div> <div>           Creature -- Wurm         </div> <div> <p>This spell can't be countered.<br/>Trample, haste<br/>Delirium -- {2}{G}{G}: Return this card from your graveyard to the battlefield with a finality counter on it. Activate only if there are four or more card types among cards in your graveyard and only as a sorcery.</p> <p>[sideboard]</p> </div> <div> <div>5/5</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> | <div> <b>Balustrade Wurm</b> <span>366</span> </div> <div>           Creature -- Wurm         </div> <div> <p>This spell can't be countered.<br/>Trample, haste<br/>Delirium -- {2}{G}{G}: Return this card from your graveyard to the battlefield with a finality counter on it. Activate only if there are four or more card types among cards in your graveyard and only as a sorcery.</p> <p>[sideboard]</p> </div> <div> <div>5/5</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> | <div> <b>Bristly Bill, Spine Sower</b> <span>16</span> </div> <div>           Legendary Creature -- Plant Druid         </div> <div> <p>Landfall -- Whenever a land you control enters, put a +1/+1 counter on target creature.<br/>{3}{G}{G}: Double the number of +1/+1 counters on each creature you control.</p> <p>[sideboard]</p> </div> <div> <div>2/2</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                  | <div> <b>Feral Encounter</b> <span>66</span> </div> <div>           Sorcery         </div> <div> <p>Look at the top five cards of your library. You may exile a creature card from among them. Put the rest on the bottom of your library in a random order. You may cast the exiled card this turn. At the beginning of the next combat phase this turn, target creature you control deals damage equal to its power to up to one target creature you don't control.</p> <p>[sideboard]</p> </div> <div> <div>2/2</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> |

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <b>Feral Encounter</b> <span>66</span> </div> <div>Sorcery</div> <div> <p>Look at the top five cards of your library. You may exile a creature card from among them. Put the rest on the bottom of your library in a random order. You may cast the exiled card this turn. At the beginning of the next combat phase this turn, target creature you control deals damage equal to its power to up to one target creature you don't control.</p> <p>[sideboard]</p> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <b>Quirion Beastcaller</b> <span>16</span> </div> <div>Creature -- Dryad Warrior</div> <div> <p>Whenever you cast a creature spell, put a +1/+1 counter on this creature.</p> <p>When this creature dies, distribute X +1/+1 counters among any number of target creatures you control, where X is the number of +1/+1 counters on this creature.</p> <p>[sideboard]</p> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>      | <div> <b>Quirion Beastcaller</b> <span>16</span> </div> <div>Creature -- Dryad Warrior</div> <div> <p>Whenever you cast a creature spell, put a +1/+1 counter on this creature.</p> <p>When this creature dies, distribute X +1/+1 counters among any number of target creatures you control, where X is the number of +1/+1 counters on this creature.</p> <p>[sideboard]</p> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>      | <div> <b>Silverback Elder</b> <span>2666</span> </div> <div>Creature -- Ape Shaman</div> <div> <p>Whenever you cast a creature spell, choose one --</p> <ul style="list-style-type: none"> <li>* Destroy target artifact or enchantment.</li> <li>* Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.</li> <li>* You gain 4 life.</li> </ul> <p>[sideboard]</p> </div> <div> <div>5/7</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>   |
| <div> <b>Tandem Takedown</b> <span>166</span> </div> <div>Instant</div> <div> <p>Up to two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to another target creature, planeswalker, or battle.</p> <p>[sideboard]</p> </div> <div> <div>5/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                                                                                         | <div> <b>Thrun, Breaker of Silence</b> <span>366</span> </div> <div>Legendary Creature -- Troll Shaman</div> <div> <p>This spell can't be countered.</p> <p>Trample</p> <p>Thrun can't be the target of nongreen spells your opponents control or abilities from nongreen sources your opponents control.</p> <p>During your turn, Thrun has indestructible.</p> <p>[sideboard]</p> </div> <div> <div>5/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <b>Thrun, Breaker of Silence</b> <span>366</span> </div> <div>Legendary Creature -- Troll Shaman</div> <div> <p>This spell can't be countered.</p> <p>Trample</p> <p>Thrun can't be the target of nongreen spells your opponents control or abilities from nongreen sources your opponents control.</p> <p>During your turn, Thrun has indestructible.</p> <p>[sideboard]</p> </div> <div> <div>5/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <b>Titania's Command</b> <span>466</span> </div> <div>Sorcery</div> <div> <p>Choose two --</p> <ul style="list-style-type: none"> <li>* Exile target player's graveyard. You gain 1 life for each card exiled this way.</li> <li>* Search your library for up to two land cards, put them onto the battlefield tapped, then shuffle.</li> <li>* Create two 2/2 green Bear creature tokens.</li> <li>* Put two +1/+1 counters on each creature you control.</li> </ul> <p>[sideboard]</p> </div> <div> <div>5/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> |

## Titania's Command ④⑥⑥

Sorcery

Choose two --

\* Exile target player's graveyard.  
You gain 1 life for each card exiled this way.

\* Search your library for up to two land cards, put them onto the battlefield tapped, then shuffle.  
\* Create two 2/2 green Bear creature tokens.

\* Put two +1/+1 counters on each creature you control.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Tranquil Frillback ②⑥

Creature -- Dinosaur

When this creature enters, you may pay {G} up to three times. When you pay this cost one or more times, choose up to that many --

\* Destroy target artifact or enchantment.

\* Exile target player's graveyard.

\* You gain 4 life.

[sideboard]

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Tranquil Frillback ②⑥

Creature -- Dinosaur

When this creature enters, you may pay {G} up to three times. When you pay this cost one or more times, choose up to that many --

\* Destroy target artifact or enchantment.

\* Exile target player's graveyard.

\* You gain 4 life.

[sideboard]

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Platinum-Mythic Rank Player - Standard (Traditional Standard Ranked Deck)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 10/10 - 3 cards - 2.5 x 3.5 in each