

Animate Dead 1 B Enchantment -- Aura Enchant creature card in a graveyard When this Aura enters, if it's on the battlefield, it loses "enchant creature card in a graveyard" and gains "enchant creature put onto the battlefield with this Aura." Return enchanted creature card to the battlefield under your control and attach this Aura to it. When this Aura leaves the battlefield, that creature's controller sacrifices it. Enchanted creature gets -1/-0. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Animate Dead 1 B Enchantment -- Aura Enchant creature card in a graveyard When this Aura enters, if it's on the battlefield, it loses "enchant creature card in a graveyard" and gains "enchant creature put onto the battlefield with this Aura." Return enchanted creature card to the battlefield under your control and attach this Aura to it. When this Aura leaves the battlefield, that creature's controller sacrifices it. Enchanted creature gets -1/-0. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Black Knight B B Creature -- Human Knight First strike (This creature deals combat damage before creatures without first strike.) Protection from white (This creature can't be blocked, targeted, dealt damage, or enchanted by anything white.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Black Knight B B Creature -- Human Knight First strike (This creature deals combat damage before creatures without first strike.) Protection from white (This creature can't be blocked, targeted, dealt damage, or enchanted by anything white.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Black Knight B B Creature -- Human Knight First strike (This creature deals combat damage before creatures without first strike.) Protection from white (This creature can't be blocked, targeted, dealt damage, or enchanted by anything white.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Black Knight B B Creature -- Human Knight First strike (This creature deals combat damage before creatures without first strike.) Protection from white (This creature can't be blocked, targeted, dealt damage, or enchanted by anything white.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dark Ritual B Instant Add {B}{B}{B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dark Ritual B Instant Add {B}{B}{B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dark Ritual B Instant Add {B}{B}{B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dark Ritual B Instant Add {B}{B}{B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Demonic Tutor 1 B Sorcery Search your library for a card, put that card into your hand, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Drain Life X 1 B Sorcery Spend only black mana on X. Drain Life deals X damage to any target. You gain life equal to the damage dealt, but not more life than the player's life total before the damage was dealt, the planeswalker's loyalty before the damage was dealt, or the creature's toughness. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Drain Life X 1 B Sorcery Spend only black mana on X. Drain Life deals X damage to any target. You gain life equal to the damage dealt, but not more life than the player's life total before the damage was dealt, the planeswalker's loyalty before the damage was dealt, or the creature's toughness. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hymn to Tourach B B Sorcery Target player discards two cards at random. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hymn to Tourach B B Sorcery Target player discards two cards at random. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hymn to Tourach B B Sorcery Target player discards two cards at random. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hymn to Tourach B B Sorcery Target player discards two cards at random. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hypnotic Specter 1 B B Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hypnotic Specter 1 B B Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hypnotic Specter 1 B B Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Jayemdae Tome 4 Artifact -- Book {4}, {T}: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jayemdae Tome 4 Artifact -- Book {4}, {T}: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Maze of Ith Land {T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Maze of Ith Land {T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mind Twist X B Sorcery Target player discards X cards at random. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Paralyze B Enchantment -- Aura Enchant creature When this Aura enters, tap enchanted creature. Enchanted creature doesn't untap during its controller's untap step. At the beginning of the upkeep of enchanted creature's controller, that player may pay {4}. If the player does, untap the creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Paralyze B Enchantment -- Aura Enchant creature When this Aura enters, tap enchanted creature. Enchanted creature doesn't untap during its controller's untap step. At the beginning of the upkeep of enchanted creature's controller, that player may pay {4}. If the player does, untap the creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Royal Assassin 1 B B Creature -- Human Assassin {T}: Destroy target tapped creature. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Royal Assassin 1 B B Creature -- Human Assassin {T}: Destroy target tapped creature. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Royal Assassin 1 B B Creature -- Human Assassin {T}: Destroy target tapped creature. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sol Ring 1 Artifact {T}: Add {C}{C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Strip Mine Land {T}: Add {C}. {T}, Sacrifice this land: Destroy target land. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Strip Mine Land {T}: Add {C}. {T}, Sacrifice this land: Destroy target land. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Underworld DreamsBBB Enchantment Whenever an opponent draws a card, this enchantment deals 1 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Underworld DreamsBBB Enchantment Whenever an opponent draws a card, this enchantment deals 1 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Unholy StrengthB Enchantment -- Aura Enchant creature Enchanted creature gets +2/+1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Unholy StrengthB Enchantment -- Aura Enchant creature Enchanted creature gets +2/+1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Unholy Strength B Enchantment -- Aura Enchant creature Enchanted creature gets +2/+1. 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Will-o'-the-Wisp B Creature -- Spirit Flying (This creature can't be blocked except by creatures with flying or reach.) {B}: Regenerate this creature. (The next time this creature would be destroyed this turn, instead tap it, remove it from combat, and heal all damage on it.) 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Will-o'-the-Wisp B Creature -- Spirit Flying (This creature can't be blocked except by creatures with flying or reach.) {B}: Regenerate this creature. (The next time this creature would be destroyed this turn, instead tap it, remove it from combat, and heal all damage on it.) 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Will-o'-the-Wisp B Creature -- Spirit Flying (This creature can't be blocked except by creatures with flying or reach.) {B}: Regenerate this creature. (The next time this creature would be destroyed this turn, instead tap it, remove it from combat, and heal all damage on it.) 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Gloom 2B Enchantment White spells cost {3} more to cast. Activated abilities of white enchantments cost {3} more to activate. [sideboard] 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gloom 2B Enchantment White spells cost {3} more to cast. Activated abilities of white enchantments cost {3} more to activate. [sideboard] 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gloom 2B Enchantment White spells cost {3} more to cast. Activated abilities of white enchantments cost {3} more to activate. [sideboard] 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Jalum Tome 3 Artifact -- Book {2}, {T}: Draw a card, then discard a card. [sideboard] 0/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Jalum Tome 3 Artifact -- Book {2}, {T}: Draw a card, then discard a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Living Wall 4 Artifact Creature -- Wall Defender (This creature can't attack.) {1}: Regenerate this creature. [sideboard] 0/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Living Wall 4 Artifact Creature -- Wall Defender (This creature can't attack.) {1}: Regenerate this creature. [sideboard] 0/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sinkhole B B Sorcery Destroy target land. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Sinkhole B B Sorcery Destroy target land. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Terror 1 B Instant Destroy target nonartifact, nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Warp Artifact B B Enchantment -- Aura Enchant artifact At the beginning of the upkeep of enchanted artifact's controller, this Aura deals 1 damage to that player. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Warp Artifact B B Enchantment -- Aura Enchant artifact At the beginning of the upkeep of enchanted artifact's controller, this Aura deals 1 damage to that player. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Warp Artifact B B Enchantment -- Aura Enchant artifact At the beginning of the upkeep of enchanted artifact's controller, this Aura deals 1 damage to that player. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td></td></td></td>	Warp Artifact B B Enchantment -- Aura Enchant artifact At the beginning of the upkeep of enchanted artifact's controller, this Aura deals 1 damage to that player. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Warp Artifact B B Enchantment -- Aura Enchant artifact At the beginning of the upkeep of enchanted artifact's controller, this Aura deals 1 damage to that player. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td></td></td>	Warp Artifact B B Enchantment -- Aura Enchant artifact At the beginning of the upkeep of enchanted artifact's controller, this Aura deals 1 damage to that player. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td></td>	