

Abundant Growth Enchantment -- Aura Enchant land When this Aura enters, draw a card. Enchanted land has "{T}: Add one mana of any color." PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Abundant Growth Enchantment -- Aura Enchant land When this Aura enters, draw a card. Enchanted land has "{T}: Add one mana of any color." PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Abundant Growth Enchantment -- Aura Enchant land When this Aura enters, draw a card. Enchanted land has "{T}: Add one mana of any color." PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Abundant Growth Enchantment -- Aura Enchant land When this Aura enters, draw a card. Enchanted land has "{T}: Add one mana of any color." PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Devastation Tide Sorcery Return all nonland permanents to their owners' hands. Miracle {1}{U} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Devastation Tide Sorcery Return all nonland permanents to their owners' hands. Miracle {1}{U} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Devastation Tide Sorcery Return all nonland permanents to their owners' hands. Miracle {1}{U} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Evolving Wilds Land {T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Gemstone Mine Land This land enters with three mining counters on it. {T}, Remove a mining counter from this land: Add one mana of any color. If there are no mining counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gemstone Mine Land This land enters with three mining counters on it. {T}, Remove a mining counter from this land: Add one mana of any color. If there are no mining counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hobble2W Enchantment -- Aura Enchant creature When this Aura enters, draw a card. Enchanted creature can't attack. Enchanted creature can't block if it's black. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hobble2W Enchantment -- Aura Enchant creature When this Aura enters, draw a card. Enchanted creature can't attack. Enchanted creature can't block if it's black. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mind Stone2 Artifact {T}: Add {C}. {1}, {T}, Sacrifice this artifact: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mind Stone2 Artifact {T}: Add {C}. {1}, {T}, Sacrifice this artifact: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

②

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{1}, {T}, Sacrifice this artifact:
Draw a card.

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Draw a card.
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① ⑥

Prevent all combat damage that would be dealt this turn.
Flashback {2}{G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

3 G G

[+1]: Target land you control becomes a 4/4 Elemental creature with trample. It's still a land.

[+1]: Untap up to four target Forests.

[-7]: Search your library for any number of basic land cards, put them onto the battlefield, then shuffle. Those lands become 4/4 Elemental creatures with trample. They're still lands.

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L 3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

W

Kicker {W} (You may pay an additional {W} as you cast this spell.)
Target player can't cast spells this turn. If this spell was kicked, creatures can't attack this turn.

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W

$$(\{T\}: \text{Add } \{W\}.)$$

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Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Resolute Archangel5WW Creature -- Angel Flying When this creature enters, if your life total is less than your starting life total, it becomes equal to your starting life total. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skycloud Egg1 Artifact {2}, {T}, Sacrifice this artifact: Add {W}{U}. Draw a card. (Activate only as an instant.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skycloud Egg1 Artifact {2}, {T}, Sacrifice this artifact: Add {W}{U}. Draw a card. (Activate only as an instant.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Skycloud Egg1 Artifact {2}, {T}, Sacrifice this artifact: Add {W}{U}. Draw a card. (Activate only as an instant.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skycloud Expanse Land {1}, {T}: Add {W}{U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skycloud Expanse Land {1}, {T}: Add {W}{U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sungrass Prairie Land {1}, {T}: Add {G}{W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Sungrass Prairie Land {1}, {T}: Add {G}{W}. L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tamiyo, the Moon Sage 3UU Legendary Planeswalker -- Tamiyo [+1]: Tap target permanent. It doesn't untap during its controller's next untap step. [-2]: Draw a card for each tapped creature target player controls. [-8]: You get an emblem with "You have no maximum hand size" and "Whenever a card is put into your graveyard from anywhere, you may return it to your hand." L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tamiyo, the Moon Sage 3UU Legendary Planeswalker -- Tamiyo [+1]: Tap target permanent. It doesn't untap during its controller's next untap step. [-2]: Draw a card for each tapped creature target player controls. [-8]: You get an emblem with "You have no maximum hand size" and "Whenever a card is put into your graveyard from anywhere, you may return it to your hand." L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tamiyo, the Moon Sage 3UU Legendary Planeswalker -- Tamiyo [+1]: Tap target permanent. It doesn't untap during its controller's next untap step. [-2]: Draw a card for each tapped creature target player controls. [-8]: You get an emblem with "You have no maximum hand size" and "Whenever a card is put into your graveyard from anywhere, you may return it to your hand." L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Terminus 4WW Sorcery Put all creatures on the bottom of their owners' libraries. Miracle {W} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Terminus 4WW Sorcery Put all creatures on the bottom of their owners' libraries. Miracle {W} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Terminus 4WW Sorcery Put all creatures on the bottom of their owners' libraries. Miracle {W} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Terminus 4WW Sorcery Put all creatures on the bottom of their owners' libraries. Miracle {W} (You may cast this card for its miracle cost when you draw it if it's the first card you drew this turn.) L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Yavimaya Coast

Land

{T}: Add {C}.
{T}: Add {G} or {U}. This land deals
1 damage to you.

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① W

Instant

Destroy target enchantment.
Draw a card.

[sideboard]

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④ W W

Sorcery

Exile all creatures.

[sidebar]

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④ ⑤ ⑥

Sorcery

Exile all creatures.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

Enchantment

When this enchantment enters, draw a card.

Cards in graveyards can't be the targets of spells or abilities.

[sidebar]

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Ground Seal 1 G Enchantment When this enchantment enters, draw a card. Cards in graveyards can't be the targets of spells or abilities. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Naturalize 1 G Instant Destroy target artifact or enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Naturalize 1 G Instant Destroy target artifact or enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Negate 1 U Instant Counter target noncreature spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sigarda, Host of Herons 2 G W W Legendary Creature -- Angel Flying, hexproof Spells and abilities your opponents control can't cause you to sacrifice permanents. [sideboard] 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sphere of Law

3W

Enchantment

If a red source would deal damage to you, prevent 2 of that damage.

[sideboard]

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Sphere of Law

3W

Enchantment

If a red source would deal damage to you, prevent 2 of that damage.

[sideboard]

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Enchantment

If a red source would deal damage to you, prevent 2 of that damage.

[sideboard]

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Playtest cards - Miller, Jamie - FreeForm (Set Roulette Summer 2025)

sheet 10/10 - 3 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.