

|                                                                                                                                                                                                                                                                                                                                  |                                                                                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                       |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <b>Aerial Predation</b> <span>26</span> </div> <div> Instant </div> <div> Destroy target creature with flying.<br/> You gain 2 life. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                | <div> <b>Blossoming Sands</b> </div> <div> Land </div> <div> This land enters tapped.<br/> When this land enters, you gain 1 life.<br/> {T}: Add {G} or {W}. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                   | <div> <b>Broken Wings</b> <span>26</span> </div> <div> Instant </div> <div> Destroy target artifact,<br/> enchantment, or creature with flying. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                                | <div> <b>Broken Wings</b> <span>26</span> </div> <div> Instant </div> <div> Destroy target artifact,<br/> enchantment, or creature with flying. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                                |
| <div> <b>Circle of the Moon Druid</b> <span>26</span> </div> <div> Creature -- Human Elf Druid </div> <div> Bear Form -- During your turn, this creature is a Bear with base power and toughness 4/2. (It loses all other creature types.) </div> <div> <div>2/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Colossal Growth</b> <span>16</span> </div> <div> Instant </div> <div> Kicker {R} (You may pay an additional {R} as you cast this spell.)<br/> Target creature gets +3/+3 until end of turn. If this spell was kicked, instead that creature gets +4/+4 and gains trample and haste until end of turn. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Colossal Growth</b> <span>16</span> </div> <div> Instant </div> <div> Kicker {R} (You may pay an additional {R} as you cast this spell.)<br/> Target creature gets +3/+3 until end of turn. If this spell was kicked, instead that creature gets +4/+4 and gains trample and haste until end of turn. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Colossal Growth</b> <span>16</span> </div> <div> Instant </div> <div> Kicker {R} (You may pay an additional {R} as you cast this spell.)<br/> Target creature gets +3/+3 until end of turn. If this spell was kicked, instead that creature gets +4/+4 and gains trample and haste until end of turn. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> |

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                         |                                                                                                                                                                                                                                                                         |                                                                                                                                                                                                                                                                          |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Colossal Growth</div> <div> <div>1</div> <div>6</div> </div> <div>Instant</div> <div>Kicker {R} (You may pay an additional {R} as you cast this spell.)<br/>Target creature gets +3/+3 until end of turn. If this spell was kicked, instead that creature gets +4/+4 and gains trample and haste until end of turn.</div> <div>3/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                          | <div>Elderleaf Mentor</div> <div> <div>3</div> <div>6</div> </div> <div>Creature -- Elf Warrior</div> <div>When this creature enters, create a 1/1 green Elf Warrior creature token.</div> <div>3/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Elderleaf Mentor</div> <div> <div>3</div> <div>6</div> </div> <div>Creature -- Elf Warrior</div> <div>When this creature enters, create a 1/1 green Elf Warrior creature token.</div> <div>3/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Filigree Familiar</div> <div> <div>3</div> </div> <div>Artifact Creature -- Fox</div> <div>When this creature enters, you gain 2 life.<br/>When this creature dies, draw a card.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> |
| <div>Fin-Clade Fugitives</div> <div> <div>5</div> <div>6</div> </div> <div>Creature -- Elf Salamander Rogue</div> <div>This creature can't be blocked by creatures with power 2 or less.<br/>Encore {4}{G} ({4}{G}, Exile this card from your graveyard: For each opponent, create a token copy that attacks that opponent this turn if able. They gain haste. Sacrifice them at the beginning of the next end step. Activate only as a sorcery.)</div> <div>7/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                              | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                              | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                               |

|                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |                                                                                                                                                                                                                                                                                                                           |
|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                 |
| <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Forest</div> <div>Basic Land -- Forest</div> <div>({T}: Add {G}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Gnoll Hunter</div> <div>16</div> <div>Creature -- Gnoll</div> <div>Pack tactics -- Whenever this creature attacks, if you attacked with creatures with total power 6 or greater this combat, put a +1/+1 counter on this creature.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

|                                                                                                                                                                                                                                                                                     |                                                                                                                                                                                                                                                                                  |                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                                        |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Gnoll Hunter</b> ①⑥<br>Creature -- Gnoll<br>Pack tactics -- Whenever this creature attacks, if you attacked with creatures with total power 6 or greater this combat, put a +1/+1 counter on this creature.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Guardian Gladewalker</b> ①⑥<br>Creature -- Shapeshifter<br>Changeling (This card is every creature type.)<br>When this creature enters, put a +1/+1 counter on target creature.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                          | <b>Hitchclaw Recluse</b> ②⑥<br>Creature -- Spider<br>Reach<br><div>1/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                             | <b>Horizon Seeker</b> ②⑥<br>Creature -- Human Warrior<br>Boast -- {1}{G}: Search your library for a basic land card, reveal it, put it into your hand, then shuffle. (Activate only if this creature attacked this turn and only once each turn.)<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |
| <b>Inspiring Bard</b> ③⑥<br>Creature -- Elf Bard<br>When this creature enters, choose one --<br>* Bardic Inspiration -- Target creature gets +2/+2 until end of turn.<br>* Song of Rest -- You gain 3 life.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev    | <b>Inspiring Bard</b> ③⑥<br>Creature -- Elf Bard<br>When this creature enters, choose one --<br>* Bardic Inspiration -- Target creature gets +2/+2 until end of turn.<br>* Song of Rest -- You gain 3 life.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Ironshell Beetle</b> ①⑥<br>Creature -- Insect<br>When this creature enters, put a +1/+1 counter on target creature.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Ironshell Beetle</b> ①⑥<br>Creature -- Insect<br>When this creature enters, put a +1/+1 counter on target creature.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                            |

Playtest cards - Atrain1788 - Pauper (Cambridge Pauper League Season 2 Day 9)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 4/10 - 8 cards - 2.5 x 3.5 in each

## Ironshell Beetle

① ② G

Creature -- Insect

When this creature enters, put a +1/+1 counter on target creature.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Ivy Elemental

**(X) (G)**

Creature -- Elemental

This creature enters with X +1/+1 counters on it.

0/0

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Ivy Elemental

**X G**

Creature -- Elemental

This creature enters with X +1/+1 counters on it.

0/0

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Jaspera Sentinel

Ⓒ

Creature -- Elf Rogue

Reach  
{T}, Tap an untapped creature you control: Add one mana of any color.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Jungle Hollow

Land

This land enters tapped.  
When this land enters, you gain 1 life.  
{T}: Add {B} or {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Larger Than Life

① ⑥

## Sorcery

Target creature gets +4/+4 and gains trample until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Llanowar Elves

Ⓒ

Creature -- Elf Druid

$$\{T\}: \text{Add } \{G\}.$$

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Llanowar Elves

Ⓒ

Creature -- Elf Druid

$$\{T\}: \text{Add } \{G\}.$$

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

|                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                                                                                                                                                                                                                                                                                                  |                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                                                                                                                                                                                                                                                                                                                                                  |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <b>Llanowar Stalker</b> <span>6</span> </div> <div>           Creature -- Elf Warrior         </div> <div>           Whenever another creature you control enters, this creature gets +1/+0 until end of turn.         </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                       | <div> <b>Murasa Behemoth</b> <span>466</span> </div> <div>           Creature -- Beast         </div> <div>           Trample<br/>           This creature gets +3/+3 as long as there is a land card in your graveyard.         </div> <div> <div>5/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <b>Nimble Mongoose</b> <span>6</span> </div> <div>           Creature -- Mongoose         </div> <div>           Shroud (This creature can't be the target of spells or abilities.)<br/>           Threshold -- This creature gets +2/+2 as long as there are seven or more cards in your graveyard.         </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <b>Rugged Highlands</b> </div> <div>           Land         </div> <div>           This land enters tapped.<br/>           When this land enters, you gain 1 life.<br/>           {T}: Add {R} or {G}.         </div> <div> <div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                |
| <div> <b>Scrounging Bandar</b> <span>16</span> </div> <div>           Creature -- Cat Monkey         </div> <div>           This creature enters with two +1/+1 counters on it.<br/>           At the beginning of your upkeep, you may move any number of +1/+1 counters from this creature onto another target creature.         </div> <div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <b>Scryb Sprites</b> <span>6</span> </div> <div>           Creature -- Faerie         </div> <div>           Flying         </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                | <div> <b>Siege Wurm</b> <span>566</span> </div> <div>           Creature -- Wurm         </div> <div>           Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)<br/>           Trample         </div> <div> <div>5/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                | <div> <b>Sunbathing Rootwalla</b> <span>16</span> </div> <div>           Creature -- Lizard         </div> <div>           Domain -- {3}{G}: Until end of turn, this creature gets +1/+1 for each basic land type among lands you control. Activate only once each turn.         </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> |

|                                                                                                                                                                                                                                                                                                                                                                                                               |                                                                                                                                                                                                                                                                                                                                                                                                               |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <div>Sylvan Shepherd</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Human Druid</div> <div> <div>Vigilance</div> <div>Whenever this creature attacks, roll a d20.</div> <div>1--9   You gain 1 life.</div> <div>10--19   You gain 2 life.</div> <div>20   You gain 5 life.</div> </div> <div>2/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> | <div> <div>Sylvan Shepherd</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Human Druid</div> <div> <div>Vigilance</div> <div>Whenever this creature attacks, roll a d20.</div> <div>1--9   You gain 1 life.</div> <div>10--19   You gain 2 life.</div> <div>20   You gain 5 life.</div> </div> <div>2/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> | <div> <div>Treetop Ambusher</div> <div> <div>1</div> <div>6</div> </div> </div> <div> <div>Creature -- Elf Berserker</div> <div> <div>Dash {1}{G} (You may cast this spell for its dash cost. If you do, it gains haste, and it's returned from the battlefield to its owner's hand at the beginning of the next end step.)</div> <div>Whenever this creature attacks, target creature you control gets +1/+1 until end of turn.</div> </div> <div>2/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> | <div> <div>Treetop Ambusher</div> <div> <div>1</div> <div>6</div> </div> </div> <div> <div>Creature -- Elf Berserker</div> <div> <div>Dash {1}{G} (You may cast this spell for its dash cost. If you do, it gains haste, and it's returned from the battlefield to its owner's hand at the beginning of the next end step.)</div> <div>Whenever this creature attacks, target creature you control gets +1/+1 until end of turn.</div> </div> <div>2/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> |
| <div> <div>Twin-Silk Spider</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Spider</div> <div> <div>Reach</div> <div>When this creature enters, create a 1/2 green Spider creature token with reach.</div> </div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                              | <div> <div>Twin-Silk Spider</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Spider</div> <div> <div>Reach</div> <div>When this creature enters, create a 1/2 green Spider creature token with reach.</div> </div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                              | <div> <div>Underdark Basilisk</div> <div> <div>1</div> <div>6</div> </div> </div> <div> <div>Creature -- Basilisk</div> <div> <div>Deathtouch</div> </div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                                                                                                                                                                                                                                    | <div> <div>Vigorspore Wurm</div> <div> <div>5</div> <div>6</div> </div> </div> <div> <div>Creature -- Wurm</div> <div> <div>Undergrowth -- When this creature enters, target creature gains vigilance and gets +X/+X until end of turn, where X is the number of creature cards in your graveyard. This creature can't be blocked by more than one creature.</div> </div> <div>6/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                     |

|                                                                                                                                                                                                                                                                                                                                                     |                                                                                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                           |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <div>Wary Okapi</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Antelope</div> <div>Vigilance</div> <div>3/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                             | <div> <div>Yavimaya Sojourner</div> <div> <div>7</div> <div>6</div> </div> </div> <div> <div>Creature -- Treefolk</div> <div>Domain -- This spell costs {1} less to cast for each basic land type among lands you control.</div> <div>4/6</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>       | <div> <div>Yavimaya Sojourner</div> <div> <div>7</div> <div>6</div> </div> </div> <div> <div>Creature -- Treefolk</div> <div>Domain -- This spell costs {1} less to cast for each basic land type among lands you control.</div> <div>4/6</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                       | <div> <div>Yavimaya Sojourner</div> <div> <div>7</div> <div>6</div> </div> </div> <div> <div>Creature -- Treefolk</div> <div>Domain -- This spell costs {1} less to cast for each basic land type among lands you control.</div> <div>4/6</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                       |
| <div> <div>Battle-Rage Blessing</div> <div> <div>1</div> <div>B</div> </div> </div> <div> <div>Instant</div> <div>Target creature gains deathtouch and indestructible until end of turn. (Damage and effects that say "destroy" don't destroy it.)</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Bite Down</div> <div> <div>1</div> <div>6</div> </div> </div> <div> <div>Instant</div> <div>Target creature you control deals damage equal to its power to target creature or planeswalker you don't control.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Dire Wolf Prowler</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Wolf</div> <div>{1}{6}: This creature gets +2/+2 and gains haste until end of turn. Activate only once each turn.</div> <div>[sideboard]</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Dire Wolf Prowler</div> <div> <div>2</div> <div>6</div> </div> </div> <div> <div>Creature -- Wolf</div> <div>{1}{6}: This creature gets +2/+2 and gains haste until end of turn. Activate only once each turn.</div> <div>[sideboard]</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> |

2 G

**{1}{G}**: This creature gets +2/+2 and gains haste until end of turn. Activate only once each turn.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ⑥

**{1}{G}**: This creature gets +2/+2 and gains haste until end of turn. Activate only once each turn.

[sidebar]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ⓒ

Buyback {4} (You may pay an additional {4} as you cast this spell. If you do, put this card into your hand as it resolves.)  
Target creature gets +2/+2 until end of turn.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2G

Until end of turn, target creature gets +1/+1 for each creature you control and gains trample. It must be blocked this turn if able.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 G

Until end of turn, target creature gets +1/+1 for each creature you control and gains trample. It must be blocked this turn if able.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

{3}{G}{G}, Exile this card from your graveyard: Create two 2/2 green Bear creature tokens. Activate only as a sorcery.

```
[sidebar]
```

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**G**

```
Defender (This creature can't
attack.)
{2}, {T}, Sacrifice a creature with
defender: Draw a card.
```

```
[sidebar]
```

0/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**G**

Defender (This creature can't attack.)  
{2}, {T}, Sacrifice a creature with defender: Draw a card.

[sideboard]

0/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

|                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                      |  |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|
| <div> <div> Trumpeting Herd <div> 2 6 6 </div> </div> <div> Sorcery </div> <div> <p>Create a 3/3 green Elephant creature token.</p> <p>Rebound (If you cast this spell from your hand, exile it as it resolves.</p> <p>At the beginning of your next upkeep, you may cast this card from exile without paying its mana cost.)</p> <p>[sideboard]</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div> Trumpeting Herd <div> 2 6 6 </div> </div> <div> Sorcery </div> <div> <p>Create a 3/3 green Elephant creature token.</p> <p>Rebound (If you cast this spell from your hand, exile it as it resolves.</p> <p>At the beginning of your next upkeep, you may cast this card from exile without paying its mana cost.)</p> <p>[sideboard]</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div> Wildheart Invoker <div> 2 6 6 </div> </div> <div> Creature -- Elf Shaman </div> <div> <p>{8}: Target creature gets +5/+5 and gains trample until end of turn. (It can deal excess combat damage to the player or planeswalker it's attacking.)</p> <p>[sideboard]</p> </div> <div> <div>4/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> |  |
|                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                      |  |