

This land enters tapped.
{T}: Add {W} or {U}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Counter target spell.

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Flying
{4}, {T}: Search your library for a Rebel permanent card with mana value 3 or less, put it onto the battlefield, then shuffle.

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Defiant Vanguard 2 W Creature -- Human Rebel When this creature blocks, at end of combat, destroy it and all creatures it blocked this turn. {5}, {T}: Search your library for a Rebel permanent card with mana value 4 or less, put it onto the battlefield, then shuffle. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Disenchant 1 W Instant Destroy target artifact or enchantment. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Disenchant 1 W Instant Destroy target artifact or enchantment. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flooded Strand Land {T}, Pay 1 life, Sacrifice this land: Search your library for a Plains or Island card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lin Sivvi, Defiant Hero 1WW Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lin Sivvi, Defiant Hero 1WW Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lin Sivvi, Defiant Hero 1WW Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Basic Land -- Plains

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Creature -- Human Rebel

1/1

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1/1

Creature -- Human Rebel

1/1

Creature -- Human Rebel

1/1

Creature -- Human Rebel

3/3

Enchantment

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Shared Triumph 1 W Enchantment As this enchantment enters, choose a creature type. Creatures of the chosen type get +1/+1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Standstill 1 U Enchantment When a player casts a spell, sacrifice this enchantment. If you do, each of that player's opponents draws three cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Standstill 1 U Enchantment When a player casts a spell, sacrifice this enchantment. If you do, each of that player's opponents draws three cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Standstill 1 U Enchantment When a player casts a spell, sacrifice this enchantment. If you do, each of that player's opponents draws three cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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W

Exile target creature. Its controller gains life equal to its power.

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②③

Flying, protection from red

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

WW

{W}, {T}: Tap target creature.
Morph {W} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)

2/2

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WW

{W}, {T}: Tap target creature.
Morph {W} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)

2/2

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U

Choose one --

- * Counter target red spell.
- * Destroy target red permanent.

[sidebar]

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[sidebar]

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[sidebar]
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[sidebar]

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Playtest cards - Jaime Manteigueiro - Modern (Pre Modern XI) sheet 9/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Tormod's Crypt Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tormod's Crypt Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Worship Enchantment If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	