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| <div><div>Ancient Den</div><div>Artifact Land</div><div>{T}: Add {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                       | <div><div>Ancient Den</div><div>Artifact Land</div><div>{T}: Add {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                       | <div><div>Ancient Den</div><div>Artifact Land</div><div>{T}: Add {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                       | <div><div>Ancient Den</div><div>Artifact Land</div><div>{T}: Add {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                                                                                          |
| <div><div>Cryogen Relic</div><div>Artifact</div><div>When this artifact enters or leaves the battlefield, draw a card.<br/>{1}{U}, Sacrifice this artifact: Put a stun counter on up to one target tapped creature. (If a permanent with a stun counter would become untapped, remove one from it instead.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cryogen Relic</div><div>Artifact</div><div>When this artifact enters or leaves the battlefield, draw a card.<br/>{1}{U}, Sacrifice this artifact: Put a stun counter on up to one target tapped creature. (If a permanent with a stun counter would become untapped, remove one from it instead.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cryogen Relic</div><div>Artifact</div><div>When this artifact enters or leaves the battlefield, draw a card.<br/>{1}{U}, Sacrifice this artifact: Put a stun counter on up to one target tapped creature. (If a permanent with a stun counter would become untapped, remove one from it instead.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Experimental Synthesizer</div><div>Artifact</div><div>When this artifact enters or leaves the battlefield, exile the top card of your library. Until end of turn, you may play that card.<br/>{2}{R}, Sacrifice this artifact: Create a 2/2 white Samurai creature token with vigilance. Activate only as a sorcery.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

## Artifact

{2}{R}, Sacrifice this artifact:  
Create a 2/2 white Samurai creature  
token with vigilance. Activate only  
as a sorcery.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{2}{R}, Sacrifice this artifact:  
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Instant

Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.

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## Artifact

{1}, {T}: Add one mana of any color.  
{7}, {T}, Sacrifice this artifact:  
Destroy target permanent.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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| <b>Giant's Boulder</b> ①<br>Artifact<br>When this artifact enters, scry 2.<br>(Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)<br>{1}, {T}: Add one mana of any color.<br>{7}, {T}, Sacrifice this artifact: Destroy target permanent.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Glint Hawk</b> ①W<br>Creature -- Bird<br>Flying<br>When this creature enters, sacrifice it unless you return an artifact you control to its owner's hand.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Glint Hawk</b> ①W<br>Creature -- Bird<br>Flying<br>When this creature enters, sacrifice it unless you return an artifact you control to its owner's hand.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Glint Hawk</b> ①W<br>Creature -- Bird<br>Flying<br>When this creature enters, sacrifice it unless you return an artifact you control to its owner's hand.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> |
| <b>Glint Hawk</b> ①W<br>Creature -- Bird<br>Flying<br>When this creature enters, sacrifice it unless you return an artifact you control to its owner's hand.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                                                   | <b>Great Furnace</b><br>Artifact Land<br>{T}: Add {R}.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                       | <b>Great Furnace</b><br>Artifact Land<br>{T}: Add {R}.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                       | <b>Great Furnace</b><br>Artifact Land<br>{T}: Add {R}.<br><div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                       |

## Artifact Land

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY hotbox.dev

## Enchantment

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothox.dev

## Enchantment

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY hotbox.dev

## Enchantment

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothox.dev

Creature -- Kor Soldier

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Creature -- Kor Soldier

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Creature -- Kor Soldier

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Artifact -- Food

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②

When this artifact enters, scry 1, then draw a card.

{2}, {T}, Sacrifice this artifact: You gain 3 life.

When this artifact is put into a graveyard from the battlefield, its owner shuffles it into their library.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②

When this artifact enters, scry 1, then draw a card.

{2}, {T}, Sacrifice this artifact: You gain 3 life.

When this artifact is put into a graveyard from the battlefield, its owner shuffles it into their library.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ⑤

```

Improvise (Your artifacts can help
cast this spell. Each artifact you
tap after you're done activating
mana abilities pays for {1}.)
Counter target spell unless its
controller pays {3}.

```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ③

Improvise (Your artifacts can help cast this spell. Each artifact you tap after you're done activating mana abilities pays for {1}.)

Counter target spell unless its controller pays {3}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

⑦

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

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4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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| <div><div>Myr Enforcer</div><div>Artifact Creature -- Myr</div><div>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)</div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>   | <div><div>Razortide Bridge</div><div>Artifact Land</div><div>This land enters tapped.<br/>Indestructible<br/>{T}: Add {W} or {U}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Razortide Bridge</div><div>Artifact Land</div><div>This land enters tapped.<br/>Indestructible<br/>{T}: Add {W} or {U}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Seat of the Synod</div><div>Artifact Land</div><div>{T}: Add {U}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                 | <div><div>Seat of the Synod</div><div>Artifact Land</div><div>{T}: Add {U}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Seat of the Synod</div><div>Artifact Land</div><div>{T}: Add {U}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                       | <div><div>Seat of the Synod</div><div>Artifact Land</div><div>{T}: Add {U}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                       |

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| <div><div>Silverbluff Bridge</div><div>Artifact Land</div><div>This land enters tapped.<br/>Indestructible<br/>{T}: Add {U} or {R}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                               | <div><div>Silverbluff Bridge</div><div>Artifact Land</div><div>This land enters tapped.<br/>Indestructible<br/>{T}: Add {U} or {R}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                               | <div><div>Silverbluff Bridge</div><div>Artifact Land</div><div>This land enters tapped.<br/>Indestructible<br/>{T}: Add {U} or {R}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                               | <div><div>Silverbluff Bridge</div><div>Artifact Land</div><div>This land enters tapped.<br/>Indestructible<br/>{T}: Add {U} or {R}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                               |
| <div><div>Thoughtcast4U</div><div>Sorcery</div><div>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br/>Draw two cards.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Thoughtcast4U</div><div>Sorcery</div><div>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br/>Draw two cards.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Thoughtcast4U</div><div>Sorcery</div><div>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br/>Draw two cards.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Thoughtcast4U</div><div>Sorcery</div><div>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br/>Draw two cards.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

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| <b>Utrom Monitor</b> ④ ⑤<br>Artifact Creature -- Utrom Scientist<br>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br>Flying (This creature can't be blocked except by creatures with flying or reach.)<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Utrom Monitor</b> ④ ⑤<br>Artifact Creature -- Utrom Scientist<br>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br>Flying (This creature can't be blocked except by creatures with flying or reach.)<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Utrom Monitor</b> ④ ⑤<br>Artifact Creature -- Utrom Scientist<br>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br>Flying (This creature can't be blocked except by creatures with flying or reach.)<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Utrom Monitor</b> ④ ⑤<br>Artifact Creature -- Utrom Scientist<br>Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)<br>Flying (This creature can't be blocked except by creatures with flying or reach.)<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |
| <b>Blue Elemental Blast</b> ⑤<br>Instant<br>Choose one --<br>* Counter target red spell.<br>* Destroy target red permanent.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                        | <b>Blue Elemental Blast</b> ⑤<br>Instant<br>Choose one --<br>* Counter target red spell.<br>* Destroy target red permanent.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                        | <b>Campfire</b> ①<br>Artifact<br>{1}, {T}: You gain 2 life.<br>{2}, {T}, Exile this artifact: Put all commanders you own from the command zone and from your graveyard into your hand. Then shuffle your graveyard into your library.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev              | <b>Campfire</b> ①<br>Artifact<br>{1}, {T}: You gain 2 life.<br>{2}, {T}, Exile this artifact: Put all commanders you own from the command zone and from your graveyard into your hand. Then shuffle your graveyard into your library.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev              |

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| <div> <div>Campfire</div> <div>1</div> </div> <div>Artifact</div> <div> {1}, {T}: You gain 2 life.<br/> {2}, {T}, Exile this artifact: Put all commanders you own from the command zone and from your graveyard into your hand. Then shuffle your graveyard into your library. </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Hydroblast</div> <div>U</div> </div> <div>Instant</div> <div> Choose one --<br/> * Counter target spell if it's red.<br/> * Destroy target permanent if it's red. </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>                                       | <div> <div>Hydroblast</div> <div>U</div> </div> <div>Instant</div> <div> Choose one --<br/> * Counter target spell if it's red.<br/> * Destroy target permanent if it's red. </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>  | <div> <div>Hydroblast</div> <div>U</div> </div> <div>Instant</div> <div> Choose one --<br/> * Counter target spell if it's red.<br/> * Destroy target permanent if it's red. </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>  |
| <div> <div>Krark-Clan Shaman</div> <div>R</div> </div> <div>Creature -- Goblin Shaman</div> <div> Sacrifice an artifact: This creature deals 1 damage to each creature without flying. </div> <div>[sideboard]</div> <div> <div>1/1</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>                                                             | <div> <div>Krark-Clan Shaman</div> <div>R</div> </div> <div>Creature -- Goblin Shaman</div> <div> Sacrifice an artifact: This creature deals 1 damage to each creature without flying. </div> <div>[sideboard]</div> <div> <div>1/1</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Pyroblast</div> <div>R</div> </div> <div>Instant</div> <div> Choose one --<br/> * Counter target spell if it's blue.<br/> * Destroy target permanent if it's blue. </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Pyroblast</div> <div>R</div> </div> <div>Instant</div> <div> Choose one --<br/> * Counter target spell if it's blue.<br/> * Destroy target permanent if it's blue. </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> |

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| <div> <div>Red Elemental Blast</div> <div>R</div> </div> <div> <div>Instant</div> <div>Choose one --</div> <div>           * Counter target blue spell.<br/>           * Destroy target blue permanent.         </div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Red Elemental Blast</div> <div>R</div> </div> <div> <div>Instant</div> <div>Choose one --</div> <div>           * Counter target blue spell.<br/>           * Destroy target blue permanent.         </div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Relic of Progenitus</div> <div>1</div> </div> <div> <div>Artifact</div> <div>{T}: Target player exiles a card from their graveyard.</div> <div>{1}, Exile this artifact: Exile all graveyards. Draw a card.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> |  |
|                                                                                                                                                                                                                                                                                                                                            |                                                                                                                                                                                                                                                                                                                                            |                                                                                                                                                                                                                                                                                                                                                  |  |