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Fireblast deals 4 damage to any target.

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This creature can't attack unless you control more creatures than defending player.  
This creature can't block unless you control more creatures than attacking player.

6/6

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Whenever this creature deals damage to a player, you may put a Goblin permanent card from your hand onto the battlefield.

1/1

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| <b>Goblin Lackey</b> <span>(R)</span><br>Creature -- Goblin<br>Whenever this creature deals damage to a player, you may put a Goblin permanent card from your hand onto the battlefield.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                        | <b>Goblin Lackey</b> <span>(R)</span><br>Creature -- Goblin<br>Whenever this creature deals damage to a player, you may put a Goblin permanent card from your hand onto the battlefield.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                        | <b>Goblin Lackey</b> <span>(R)</span><br>Creature -- Goblin<br>Whenever this creature deals damage to a player, you may put a Goblin permanent card from your hand onto the battlefield.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                        | <b>Goblin Piledriver</b> <span>(1)(R)</span><br>Creature -- Goblin Warrior<br>Protection from blue (This creature can't be blocked, targeted, dealt damage, or enchanted by anything blue.)<br>Whenever this creature attacks, it gets +2/+0 until end of turn for each other attacking Goblin.<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |
| <b>Goblin Piledriver</b> <span>(1)(R)</span><br>Creature -- Goblin Warrior<br>Protection from blue (This creature can't be blocked, targeted, dealt damage, or enchanted by anything blue.)<br>Whenever this creature attacks, it gets +2/+0 until end of turn for each other attacking Goblin.<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Piledriver</b> <span>(1)(R)</span><br>Creature -- Goblin Warrior<br>Protection from blue (This creature can't be blocked, targeted, dealt damage, or enchanted by anything blue.)<br>Whenever this creature attacks, it gets +2/+0 until end of turn for each other attacking Goblin.<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Piledriver</b> <span>(1)(R)</span><br>Creature -- Goblin Warrior<br>Protection from blue (This creature can't be blocked, targeted, dealt damage, or enchanted by anything blue.)<br>Whenever this creature attacks, it gets +2/+0 until end of turn for each other attacking Goblin.<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Warchief</b> <span>(1)(R)(R)</span><br>Creature -- Goblin Warrior<br>Goblin spells you cast cost {1} less to cast.<br>Goblins you control have haste.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                 |

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| <div><div><div>Goblin Warchief</div><div><div>1</div><div>R</div><div>R</div></div></div><div>Creature -- Goblin Warrior</div><div>Goblin spells you cast cost {1} less to cast.<br/>Goblins you control have haste.</div><div><div>2/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Goblin Warchief</div><div><div>1</div><div>R</div><div>R</div></div></div><div>Creature -- Goblin Warrior</div><div>Goblin spells you cast cost {1} less to cast.<br/>Goblins you control have haste.</div><div><div>2/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Goblin Warchief</div><div><div>1</div><div>R</div><div>R</div></div></div><div>Creature -- Goblin Warrior</div><div>Goblin spells you cast cost {1} less to cast.<br/>Goblins you control have haste.</div><div><div>2/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Incinerate</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div>Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Incinerate</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div>Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                      | <div><div><div>Incinerate</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div>Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                      | <div><div><div>Lightning Bolt</div><div><div>R</div></div></div><div>Instant</div><div>Lightning Bolt deals 3 damage to any target.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                           | <div><div><div>Lightning Bolt</div><div><div>R</div></div></div><div>Instant</div><div>Lightning Bolt deals 3 damage to any target.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                      |

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| <div> <div>Lightning Bolt</div> <div>Instant</div> <div>Lightning Bolt deals 3 damage to any target.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                                                                                                                                           | <div> <div>Lightning Bolt</div> <div>Instant</div> <div>Lightning Bolt deals 3 damage to any target.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                                                                                                                                           | <div> <div>Mishra's Factory</div> <div>Land</div> <div>           {T}: Add {C}.<br/>           {1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land.<br/>           {T}: Target Assembly-Worker creature gets +1/+1 until end of turn.         </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> | <div> <div>Mishra's Factory</div> <div>Land</div> <div>           {T}: Add {C}.<br/>           {1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land.<br/>           {T}: Target Assembly-Worker creature gets +1/+1 until end of turn.         </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> |
| <div> <div>Mishra's Factory</div> <div>Land</div> <div>           {T}: Add {C}.<br/>           {1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land.<br/>           {T}: Target Assembly-Worker creature gets +1/+1 until end of turn.         </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> | <div> <div>Mishra's Factory</div> <div>Land</div> <div>           {T}: Add {C}.<br/>           {1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land.<br/>           {T}: Target Assembly-Worker creature gets +1/+1 until end of turn.         </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div> | <div> <div>Mogg Fanatic</div> <div>Creature -- Goblin</div> <div>           Sacrifice this creature: It deals 1 damage to any target.         </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                                                                                  | <div> <div>Mogg Fanatic</div> <div>Creature -- Goblin</div> <div>           Sacrifice this creature: It deals 1 damage to any target.         </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> </div>                                                                                                                                  |

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Basic Land -- Mountain

$$(\{T\}: \text{Add } \{R\}.)$$

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| <div><div><div>Mountain</div><div>Basic Land -- Mountain</div><div>( {T}: Add {R}.)</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Mountain</div><div>Basic Land -- Mountain</div><div>( {T}: Add {R}.)</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Mountain</div><div>Basic Land -- Mountain</div><div>( {T}: Add {R}.)</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Mountain</div><div>Basic Land -- Mountain</div><div>( {T}: Add {R}.)</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
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| <div><div><div>Mountain</div><div>Basic Land -- Mountain</div><div>{T}: Add {R}.)</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                  | <div><div><div>Mountain</div><div>Basic Land -- Mountain</div><div>{T}: Add {R}.)</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                  | <div><div><div>Price of Progress1R</div><div>Instant</div><div>Price of Progress deals damage to each player equal to twice the number of nonbasic lands that player controls.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Price of Progress1R</div><div>Instant</div><div>Price of Progress deals damage to each player equal to twice the number of nonbasic lands that player controls.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Rishadan Port</div><div>Land</div><div>{T}: Add {C}.<br/>{1}, {T}: Tap target land.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Rishadan Port</div><div>Land</div><div>{T}: Add {C}.<br/>{1}, {T}: Tap target land.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Rishadan Port</div><div>Land</div><div>{T}: Add {C}.<br/>{1}, {T}: Tap target land.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                             | <div><div><div>Rishadan Port</div><div>Land</div><div>{T}: Add {C}.<br/>{1}, {T}: Tap target land.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                             |

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| <p><b>Siege-Gang Commander</b> (3)(R)(R)</p> <hr/> <p>Creature -- Goblin</p> <hr/> <p>When this creature enters, create three 1/1 red Goblin creature tokens.<br/>{1}{R}, Sacrifice a Goblin: This creature deals 2 damage to any target.</p> <div>2/2</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <p><b>Siege-Gang Commander</b> (3)(R)(R)</p> <hr/> <p>Creature -- Goblin</p> <hr/> <p>When this creature enters, create three 1/1 red Goblin creature tokens.<br/>{1}{R}, Sacrifice a Goblin: This creature deals 2 damage to any target.</p> <div>2/2</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <p><b>Siege-Gang Commander</b> (3)(R)(R)</p> <hr/> <p>Creature -- Goblin</p> <hr/> <p>When this creature enters, create three 1/1 red Goblin creature tokens.<br/>{1}{R}, Sacrifice a Goblin: This creature deals 2 damage to any target.</p> <div>2/2</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <p><b>Siege-Gang Commander</b> (3)(R)(R)</p> <hr/> <p>Creature -- Goblin</p> <hr/> <p>When this creature enters, create three 1/1 red Goblin creature tokens.<br/>{1}{R}, Sacrifice a Goblin: This creature deals 2 damage to any target.</p> <div>2/2</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> |
| <p><b>Anarchy</b> (2)(R)(R)</p> <hr/> <p>Sorcery</p> <hr/> <p>Destroy all white permanents.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>                                                                                                                                           | <p><b>Flaring Pain</b> (1)(R)</p> <hr/> <p>Instant</p> <hr/> <p>Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>                                | <p><b>Flaring Pain</b> (1)(R)</p> <hr/> <p>Instant</p> <hr/> <p>Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>                                | <p><b>Mogg Salvage</b> (2)(R)</p> <hr/> <p>Instant</p> <hr/> <p>If an opponent controls an Island and you control a Mountain, you may cast this spell without paying its mana cost.<br/>Destroy target artifact.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>                      |



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| <b>Mogg Salvage</b> (2)(R)<br>Instant<br>If an opponent controls an Island and you control a Mountain, you may cast this spell without paying its mana cost.<br>Destroy target artifact.<br><br>[sideboard]                             | <b>Overload</b> (R)<br>Instant<br>Kicker {2} (You may pay an additional {2} as you cast this spell.)<br>Destroy target artifact if its mana value is 2 or less. If this spell was kicked, destroy that artifact if its mana value is 5 or less instead.<br><br>[sideboard] | <b>Overload</b> (R)<br>Instant<br>Kicker {2} (You may pay an additional {2} as you cast this spell.)<br>Destroy target artifact if its mana value is 2 or less. If this spell was kicked, destroy that artifact if its mana value is 5 or less instead.<br><br>[sideboard] | <b>Pyroblast</b> (R)<br>Instant<br>Choose one --<br>* Counter target spell if it's blue.<br>* Destroy target permanent if it's blue.<br><br>[sideboard] |
| <b>Pyrokinesis</b> (4)(R)(R)<br>Instant<br>You may exile a red card from your hand rather than pay this spell's mana cost.<br>Pyrokinesis deals 4 damage divided as you choose among any number of target creatures.<br><br>[sideboard] | <b>Pyrokinesis</b> (4)(R)(R)<br>Instant<br>You may exile a red card from your hand rather than pay this spell's mana cost.<br>Pyrokinesis deals 4 damage divided as you choose among any number of target creatures.<br><br>[sideboard]                                    | <b>Pyrokinesis</b> (4)(R)(R)<br>Instant<br>You may exile a red card from your hand rather than pay this spell's mana cost.<br>Pyrokinesis deals 4 damage divided as you choose among any number of target creatures.<br><br>[sideboard]                                    | <b>Red Elemental Blast</b> (R)<br>Instant<br>Choose one --<br>* Counter target blue spell.<br>* Destroy target blue permanent.<br><br>[sideboard]       |
| PLAYTEST CARD - NOT FOR TOURNAMENT PLAY      botbox.dev                                                                                                                                                                                 | PLAYTEST CARD - NOT FOR TOURNAMENT PLAY      botbox.dev                                                                                                                                                                                                                    | PLAYTEST CARD - NOT FOR TOURNAMENT PLAY      botbox.dev                                                                                                                                                                                                                    | PLAYTEST CARD - NOT FOR TOURNAMENT PLAY      botbox.dev                                                                                                 |

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| <div> <div>Red Elemental Blast</div> <div>R</div> </div> <div>Instant</div> <div>Choose one --</div> <div> <div>* Counter target blue spell.</div> <div>* Destroy target blue permanent.</div> </div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Tormod's Crypt</div> <div>0</div> </div> <div>Artifact</div> <div>{T}, Sacrifice this artifact: Exile target player's graveyard.</div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> | <div> <div>Tormod's Crypt</div> <div>0</div> </div> <div>Artifact</div> <div>{T}, Sacrifice this artifact: Exile target player's graveyard.</div> <div>[sideboard]</div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> |  |
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