Brainstorm (U)

Instant

Draw three cards, then put two cards from your hand on top of your library in any order.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Brine Giant (6)(U)

Creature -- Giant

Affinity for enchantments (This spell costs {1} less to cast for each enchantment you control.)

5/6

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Creature -- Giant

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Creature -- Giant

Affinity for enchantments (This spell costs {1} less to cast for each enchantment you control.)

5/6

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Convincing Mirage (1)(U)

Enchantment -- Aura

Enchant land
As this Aura enters, choose a basic land type.
Enchanted land is the chosen type.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Seurel - Pauper (Lega Pauper Lipsia Season 3 Stage 1) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Convincing Mirage {1}{U}

Enchantment -- Aura

Enchant land
As this Aura enters, choose a basic land type.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Counterspell {U}{U}

Instant

Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Counter target spell.

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Counterspell {U}{U}

Instant

Counter target spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Island

Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Island

({T}: Add {U}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Seurel - Pauper (Lega Pauper Lipsia Season 3 Stage 1) sheet 3/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Island

Basic Land -- Island

({T}: Add {U}.)

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Merfolk Spy (U)

Creature -- Merfolk Rogue

Islandwalk (This creature can't be blocked as long as defending player controls an Island.)
Whenever this creature deals combat damage to a player, that player reveals a card at random from their hand.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Merfolk Spy (U)

Creature -- Merfolk Rogue

Islandwalk (This creature can't be blocked as long as defending player controls an Island.)
Whenever this creature deals combat damage to a player, that player reveals a card at random from their hand.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Seurel - Pauper (Lega Pauper Lipsia Season 3 Stage 1) sheet 4/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Phantasmal Terrain (U)(U)

Enchantment -- Aura

Enchant land
As this Aura enters, choose a basic land type.
Enchanted land is the chosen type.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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As this Aura enters, choose a basic land type.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sea's Claim (U)

Enchantment -- Aura

Enchant land (Target a land as you cast this. This card enters attached to that land.)
Enchanted land is an Island.

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Sigil of Sleep (U)

Enchantment -- Aura

Enchant creature
Whenever enchanted creature deals damage to a player, return target creature that player controls to its owner's hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spreading Seas (1)(U)

Enchantment -- Aura

Enchant land
When this Aura enters, draw a card.
Enchanted land is an Island.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spreading Seas (1)(U)

Enchantment -- Aura

Enchant land
When this Aura enters, draw a card.
Enchanted land is an Island.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Enchantment -- Aura

Enchant land
When this Aura enters, draw a card.
Enchanted land is an Island.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

The Modern Age (1)(U)

Enchantment -- Saga

(As this Saga enters and after your draw step, add a lore counter.)
I, II -- Draw a card, then discard a card.
III -- Exile this Saga, then return it to the battlefield transformed under your control.

- - - BACK FACE - - -

Vector Glider

Enchantment Creature -- Spirit

Flying

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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- - - BACK FACE - - -

Vector Glider

Enchantment Creature -- Spirit

Flying

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thirst for Meaning (2)(U)

Instant

Draw three cards. Then discard two cards unless you discard an enchantment card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thirst for Meaning (2)(U)

Instant

Draw three cards. Then discard two cards unless you discard an enchantment card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thirst for Meaning (2)(U)

Instant

Draw three cards. Then discard two cards unless you discard an enchantment card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Seurel - Pauper (Lega Pauper Lipsia Season 3 Stage 1) sheet 7/10 - 8 cards - 2.5 x 3.5 in each

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Thirst for Meaning (2)(U)

Instant

Draw three cards. Then discard two cards unless you discard an enchantment card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Triton Shorestalker (U)

Creature -- Merfolk Rogue

This creature can't be blocked.

1/1

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This creature can't be blocked.

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Creature -- Merfolk Rogue

This creature can't be blocked.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Annul (U)

Instant

Counter target artifact or enchantment spell.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Counter target artifact or enchantment spell.

[sideboard]

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Counter target artifact or enchantment spell.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dispel (U)

Instant

Counter target instant spell.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Seurel - Pauper (Lega Pauper Lipsia Season 3 Stage 1) sheet 8/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Dispel (U)

Instant

Counter target instant spell.

[sideboard]

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Dispel (U)

Instant

Counter target instant spell.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Enchantment Alteration (U)

Instant

Attach target Aura attached to a creature or land to another permanent of that type.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Enchantment Alteration (U)

Instant

Attach target Aura attached to a creature or land to another permanent of that type.

[sideboard]

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Enchantment Alteration (U)

Instant

Attach target Aura attached to a creature or land to another permanent of that type.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hydroblast (U)

Instant

Choose one --
* Counter target spell if it's red.
* Destroy target permanent if it's red.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hydroblast (U)

Instant

Choose one --
* Counter target spell if it's red.
* Destroy target permanent if it's red.

[sideboard]

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Weakstone's Subjugation (U)

Enchantment -- Aura

Enchant artifact or creature
When this Aura enters, you may pay {3}. If you do, tap enchanted permanent.
Enchanted permanent doesn't untap during its controller's untap step.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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