

Aetherize

③ ④

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Return all attacking creatures to their owner's hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Annunzi

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Counter target artifact or
enchantment spell.

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Basilisk Collar

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Artifact -- Equipment

Equipped creature has deathtouch and lifelink. (Any amount of damage it deals to a creature is enough to destroy it. Damage dealt by this creature also causes you to gain that much life.)

Equip {2} ({2}: Attach to target creature you control. Equip only as a sorcery.)

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Benthic Criminologists (4)(U)

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Creature -- Merfolk Wizard

Whenever this creature enters or attacks, you may sacrifice an artifact. If you do, draw a card.

4/5

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Brackish Blunder

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Instant

Return target creature to its owner's hand. If it was tapped, create a Map token. (It's an artifact with "{1}, {T}", Sacrifice this token: Target creature you control explores. Activate only as a sorcery.")

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Chart a Course

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Sorcery

Draw two cards. Then discard a card unless you attacked this turn.

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Playtest cards - jayjaytea - Standard (Australian Open Championships)

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sheet 1/9 - 8 cards - 2.5 x 3.5 in each

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Draw two cards. Then discard a card unless you attacked this turn.

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Disdainful Stroke

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Counter target spell with mana value
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Diversion Unit

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Artifact Creature -- Robot

Flying
{U}, Sacrifice this creature:
Counter target instant or sorcery
spell unless its controller pays
{3}.

2/1

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Dragonologist

2 U

Creature -- Human Wizard

When this creature enters, look at the top six cards of your library. You may reveal an instant, sorcery, or Dragon card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.

Untapped Dragons you control have hexproof.

1/3

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Essence Scatter

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Counter target creature spell.

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Counter target creature spell.

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Freeze in Place

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Sorcery

Tap target creature an opponent controls and put three stun counters on it. Scry 2. (If a permanent with a stun counter would become untapped, remove one from it instead.)

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Bargain (You may sacrifice an artifact, enchantment, or token as you cast this spell.) This spell costs {1} less to cast if it's bargained.
Counter target spell.

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Mill three cards, then return an instant or sorcery card from your graveyard to your hand.

Flashback {5}{U}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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Mill three cards, then return an instant or sorcery card from your graveyard to your hand.
Flashback {5}{U}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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Basic Land -- Island

$$(\{T\} : \text{Add } \{U\}.)$$

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Midnight Mangler (1)(U) Artifact -- Vehicle During turns other than yours, this Vehicle is an artifact creature. Crew 2 (Tap any number of creatures you control with total power 2 or more: This Vehicle becomes an artifact creature until end of turn.) 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Opt (U) Instant Scry 1. (Look at the top card of your library. You may put that card on the bottom.) Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Opt (U) Instant Scry 1. (Look at the top card of your library. You may put that card on the bottom.) Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Opt (U) Instant Scry 1. (Look at the top card of your library. You may put that card on the bottom.) Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Soul-Guide Lantern (1) Artifact When this artifact enters, exile target card from a graveyard. {T}, Sacrifice this artifact: Exile each opponent's graveyard. {1}, {T}, Sacrifice this artifact: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sphinx of the Final Word (5)(U)(U) Creature -- Sphinx This spell can't be countered. Flying Hexproof (This creature can't be the target of spells or abilities your opponents control.) Instant and sorcery spells you control can't be countered. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Think Twice (1)(U) Instant Draw a card. Flashback {2}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Think Twice (1)(U) Instant Draw a card. Flashback {2}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tolarian Terror 6U Creature -- Serpent This spell costs {1} less to cast for each instant and sorcery card in your graveyard. Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tolarian Terror 6U Creature -- Serpent This spell costs {1} less to cast for each instant and sorcery card in your graveyard. Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tolarian Terror 6U Creature -- Serpent This spell costs {1} less to cast for each instant and sorcery card in your graveyard. Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tolarian Terror 6U Creature -- Serpent This spell costs {1} less to cast for each instant and sorcery card in your graveyard. Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Annul U Instant Counter target artifact or enchantment spell. [sideboard] 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fresh Start 1U Enchantment -- Aura Flash Enchant creature Enchanted creature gets -5/-0 and loses all abilities. [sideboard] 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Jade-Cast Sentinel 4 Artifact Creature -- Ape Snake Reach {2}, {T}: Put target card from a graveyard on the bottom of its owner's library. [sideboard] 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lunar Insight 2U Sorcery Draw a card for each different mana value among nonland permanents you control. [sideboard] 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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