Bounty of the Hunt {3}{G}{G}

Instant

You may exile a green card from your hand rather than pay this spell's mana cost.
Distribute three +1/+1 counters among one, two, or three target creatures. For each +1/+1 counter you put on a creature this way, remove a +1/+1 counter from that creature at the beginning of the next cleanup step.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Briar Shield {G}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +1/+1.
Sacrifice this Aura: Enchanted creature gets +3/+3 until end of turn.

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Forest

Basic Land -- Forest

({T}: Add {G}.)

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Harvest Wurm {1}{G}

Creature -- Wurm

When this creature enters, sacrifice it unless you return a basic land card from your graveyard to your hand.

3/2

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Heart of Yavimaya

Land

If this land would enter, sacrifice a Forest instead. If you do, put this land onto the battlefield. If you don't, put it into its owner's graveyard.
{T}: Add {G}.
{T}: Target creature gets +1/+1 until end of turn.

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Megatherium {2}{G}

Creature -- Beast

Trample
When this creature enters, sacrifice it unless you pay {1} for each card in your hand.

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Creature -- Beast

Trample
When this creature enters, sacrifice it unless you pay {1} for each card in your hand.

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mtenda Lion {G}

Creature -- Cat

Whenever this creature attacks, defending player may pay {U}. If that player does, prevent all combat damage that would be dealt by this creature this turn.

2/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mungha Wurm {2}{G}{G}

Creature -- Wurm

You can't untap more than one land during your untap step.

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Rancor {G}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +2/+0 and has trample.
When this Aura is put into a graveyard from the battlefield, return it to its owner's hand.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

River Boa {1}{G}

Creature -- Snake

Islandwalk (This creature can't be blocked as long as defending player controls an Island.)
{G}: Regenerate this creature.

2/1

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Rogue Elephant (G)

Creature -- Elephant

When this creature enters, sacrifice it unless you sacrifice a Forest.

3/3

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Creature -- Elephant

When this creature enters, sacrifice it unless you sacrifice a Forest.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scryb Sprites (G)

Creature -- Faerie

Flying

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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1/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - NicolasBrauer - Premodern (Premodern Ruhrgebiet Juni) sheet 7/10 - 8 cards - 2.5 x 3.5 in each

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Skyshroud Elite {G}

Creature -- Elf

This creature gets +1/+2 as long as an opponent controls a nonbasic land.

1/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Choke {2}{G}

Enchantment

Islands don't untap during their controllers' untap steps.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Choke {2}{G}

Enchantment

Islands don't untap during their controllers' untap steps.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Compost {1}{G}

Enchantment

Whenever a black card is put into an opponent's graveyard from anywhere, you may draw a card.

[sideboard]

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Elephant Grass {G}

Enchantment

Cumulative upkeep {1} (At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay its upkeep cost for each age counter on it.)
Black creatures can't attack you.
Nonblack creatures can't attack you unless their controller pays {2} for each creature they control that's attacking you.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Elephant Grass {G}

Enchantment

Cumulative upkeep {1} (At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay its upkeep cost for each age counter on it.)
Black creatures can't attack you.
Nonblack creatures can't attack you unless their controller pays {2} for each creature they control that's attacking you.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Multani's Presence {G}

Enchantment

Whenever a spell you've cast is countered, draw a card.

[sideboard]

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Multani's Presence {G}

Enchantment

Whenever a spell you've cast is countered, draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Naturalize {1}{G}

Instant

Destroy target artifact or enchantment.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Naturalize {1}{G}

Instant

Destroy target artifact or enchantment.

[sideboard]

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Phyrexian Furnace 1

Artifact

{T}: Exile the bottom card of target player's graveyard.
{1}, Sacrifice this artifact: Exile target card from a graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{1}, Sacrifice this artifact: Exile target card from a graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tormod's Crypt 0

Artifact

{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

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