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Destroy target nonland permanent
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Land -- Swamp Mountain

($\{T\}$: Add $\{B\}$ or $\{R\}$.)
As this land enters, you may pay 2 life. If you don't, it enters tapped.

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Land

This land enters tapped unless you control a Swamp or a Mountain.
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Dragonskull Summit Land This land enters tapped unless you control a Swamp or a Mountain. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dragonskull Summit Land This land enters tapped unless you control a Swamp or a Mountain. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	DreadboreBR Sorcery Destroy target creature or planeswalker. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	DreadboreBR Sorcery Destroy target creature or planeswalker. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
DreadboreBR Sorcery Destroy target creature or planeswalker. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fertile Ground1G Enchantment -- Aura Enchant land Whenever enchanted land is tapped for mana, its controller adds an additional one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fertile Ground1G Enchantment -- Aura Enchant land Whenever enchanted land is tapped for mana, its controller adds an additional one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fertile Ground1G Enchantment -- Aura Enchant land Whenever enchanted land is tapped for mana, its controller adds an additional one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Garruk Wildspeaker 2 G G Legendary Planeswalker -- Garruk [+1]: Untap two target lands. [-1]: Create a 3/3 green Beast creature token. [-4]: Creatures you control get +3/+3 and gain trample until end of turn. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Wildspeaker 2 G G Legendary Planeswalker -- Garruk [+1]: Untap two target lands. [-1]: Create a 3/3 green Beast creature token. [-4]: Creatures you control get +3/+3 and gain trample until end of turn. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Wildspeaker 2 G G Legendary Planeswalker -- Garruk [+1]: Untap two target lands. [-1]: Create a 3/3 green Beast creature token. [-4]: Creatures you control get +3/+3 and gain trample until end of turn. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Wildspeaker 2 G G Legendary Planeswalker -- Garruk [+1]: Untap two target lands. [-1]: Create a 3/3 green Beast creature token. [-4]: Creatures you control get +3/+3 and gain trample until end of turn. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Golgari Charm B G Instant Choose one -- * All creatures get -1/-1 until end of turn. * Destroy target enchantment. * Regenerate each creature you control. 6 6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Golgari Charm B G Instant Choose one -- * All creatures get -1/-1 until end of turn. * Destroy target enchantment. * Regenerate each creature you control. 6 6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grave Titan 4 B B Creature -- Giant Deathtouch Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens. 6 6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grave Titan 4 B B Creature -- Giant Deathtouch Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens. 6 6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Grave Titan 4 B B Creature -- Giant Deathtouch Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Highland Weald Snow Land This land enters tapped. {T}: Add {R} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hoarder's Greed 3 B Sorcery You lose 2 life and draw two cards, then clash with an opponent. If you win, repeat this process. (Each clashing player reveals the top card of their library, then puts that card on their choice of the top or bottom. A player wins if their card had a greater mana value.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hoarder's Greed 3 B Sorcery You lose 2 life and draw two cards, then clash with an opponent. If you win, repeat this process. (Each clashing player reveals the top card of their library, then puts that card on their choice of the top or bottom. A player wins if their card had a greater mana value.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Inferno Titan 4 R R Creature -- Giant {R}: This creature gets +1/+0 until end of turn. Whenever this creature enters or attacks, it deals 3 damage divided as you choose among one, two, or three targets. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Inferno Titan 4 R R Creature -- Giant {R}: This creature gets +1/+0 until end of turn. Whenever this creature enters or attacks, it deals 3 damage divided as you choose among one, two, or three targets. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Inferno Titan 4 R R Creature -- Giant {R}: This creature gets +1/+0 until end of turn. Whenever this creature enters or attacks, it deals 3 damage divided as you choose among one, two, or three targets. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Inferno Titan 4 R R Creature -- Giant {R}: This creature gets +1/+0 until end of turn. Whenever this creature enters or attacks, it deals 3 damage divided as you choose among one, two, or three targets. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Into the North 1 G Sorcery Search your library for a snow land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Into the North 1 G Sorcery Search your library for a snow land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Into the North 1 G Sorcery Search your library for a snow land card, put it onto the battlefield tapped, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lightning Bolt R Instant Lightning Bolt deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Snow-Covered Swamp Basic Snow Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Snow-Covered Swamp Basic Snow Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Temple of Malady Land This land enters tapped. When this land enters, scry 1. (Look at the top card of your library. You may put that card on the bottom.) {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Temple of Malady Land This land enters tapped. When this land enters, scry 1. (Look at the top card of your library. You may put that card on the bottom.) {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Temple of Malady Land This land enters tapped. When this land enters, scry 1. (Look at the top card of your library. You may put that card on the bottom.) {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thoughtseize Sorcery Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thoughtseize Sorcery Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thoughtseize Sorcery Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Thoughtseize B Sorcery Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tresserhorn Sinks Snow Land This land enters tapped. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vraska the Unseen 3B6 Legendary Planeswalker -- Vraska [+1]: Until your next turn, whenever a creature deals combat damage to Vraska, destroy that creature. [-3]: Destroy target nonland permanent. [-7]: Create three 1/1 black Assassin creature tokens with "Whenever this token deals combat damage to a player, that player loses the game." L5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vraska the Unseen 3B6 Legendary Planeswalker -- Vraska [+1]: Until your next turn, whenever a creature deals combat damage to Vraska, destroy that creature. [-3]: Destroy target nonland permanent. [-7]: Create three 1/1 black Assassin creature tokens with "Whenever this token deals combat damage to a player, that player loses the game." L5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Dreadbore B R Sorcery Destroy target creature or planeswalker. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Eyes of the Wisent (1)(G) Kindred Enchantment -- Elemental Whenever an opponent casts a blue spell during your turn, you may create a 4/4 green Elemental creature token. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Eyes of the Wisent (1)(G) Kindred Enchantment -- Elemental Whenever an opponent casts a blue spell during your turn, you may create a 4/4 green Elemental creature token. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Golgari Charm (B)(G) Instant Choose one -- * All creatures get -1/-1 until end of turn. * Destroy target enchantment. * Regenerate each creature you control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Golgari Charm (B)(G) Instant Choose one -- * All creatures get -1/-1 until end of turn. * Destroy target enchantment. * Regenerate each creature you control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Obstinate Baloth (2)(G)(G) Creature -- Beast When this creature enters, you gain 4 life. If a spell or ability an opponent controls causes you to discard this card, put it onto the battlefield instead of putting it into your graveyard. [sideboard] 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Obstinate Baloth (2)(G)(G) Creature -- Beast When this creature enters, you gain 4 life. If a spell or ability an opponent controls causes you to discard this card, put it onto the battlefield instead of putting it into your graveyard. [sideboard] 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Obstinate Baloth (2)(G)(G) Creature -- Beast When this creature enters, you gain 4 life. If a spell or ability an opponent controls causes you to discard this card, put it onto the battlefield instead of putting it into your graveyard. [sideboard] 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Silence the Believers (2)(B)(B) Instant Strive -- This spell costs {2}{B} more to cast for each target beyond the first. Exile any number of target creatures and all Auras attached to them. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Slaughter Games2BR Sorcery This spell can't be countered. Choose a nonland card name. Search target opponent's graveyard, hand, and library for any number of cards with that name and exile them. Then that player shuffles. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Slaughter Games2BR Sorcery This spell can't be countered. Choose a nonland card name. Search target opponent's graveyard, hand, and library for any number of cards with that name and exile them. Then that player shuffles. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sundering Growth6/W6/W Instant Destroy target artifact or enchantment, then populate. (Create a token that's a copy of a creature token you control.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	
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