

Argothian Pixies 16 Creature -- Faerie This creature can't be blocked by artifact creatures. Prevent all damage that would be dealt to this creature by artifact creatures. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Argothian Pixies 16 Creature -- Faerie This creature can't be blocked by artifact creatures. Prevent all damage that would be dealt to this creature by artifact creatures. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Argothian Pixies 16 Creature -- Faerie This creature can't be blocked by artifact creatures. Prevent all damage that would be dealt to this creature by artifact creatures. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Argothian Pixies 16 Creature -- Faerie This creature can't be blocked by artifact creatures. Prevent all damage that would be dealt to this creature by artifact creatures. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Bayou Land -- Swamp Forest {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bayou Land -- Swamp Forest {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bayou Land -- Swamp Forest {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bayou Land -- Swamp Forest {T}: Add {B} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Erhnam Djinn (3)(G) Creature -- Djinn At the beginning of your upkeep, target non-wall creature an opponent controls gains forestwalk until your next upkeep. (It can't be blocked as long as defending player controls a Forest.) 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Erhnam Djinn (3)(G) Creature -- Djinn At the beginning of your upkeep, target non-wall creature an opponent controls gains forestwalk until your next upkeep. (It can't be blocked as long as defending player controls a Forest.) 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Erhnam Djinn (3)(G) Creature -- Djinn At the beginning of your upkeep, target non-wall creature an opponent controls gains forestwalk until your next upkeep. (It can't be blocked as long as defending player controls a Forest.) 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Erhnam Djinn (3)(G) Creature -- Djinn At the beginning of your upkeep, target non-wall creature an opponent controls gains forestwalk until your next upkeep. (It can't be blocked as long as defending player controls a Forest.) 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Hypnotic Specter (1)(B)(B) Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hypnotic Specter (1)(B)(B) Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hypnotic Specter (1)(B)(B) Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hypnotic Specter (1)(B)(B) Creature -- Specter Flying Whenever this creature deals damage to an opponent, that player discards a card at random. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Maze of Ith Land {T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Maze of Ith Land {T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Maze of Ith Land {T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Maze of Ith Land {T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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