

Atarka, World Render 5R6 Legendary Creature -- Dragon Flying, trample Whenever a Dragon you control attacks, it gains double strike until end of turn. 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Atarka, World Render 5R6 Legendary Creature -- Dragon Flying, trample Whenever a Dragon you control attacks, it gains double strike until end of turn. 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cry of the Carnarium 1BB Sorcery All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cry of the Carnarium 1BB Sorcery All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L 3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L 3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L 3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L 3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ghost Quarter Land {T}: Add {C}. {T}, Sacrifice this land: Destroy target land. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ghost Quarter Land {T}: Add {C}. {T}, Sacrifice this land: Destroy target land. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grapple with the Past 16 Instant Mill three cards, then you may return a creature or land card from your graveyard to your hand. (To mill three cards, put the top three cards of your library into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grapple with the Past 16 Instant Mill three cards, then you may return a creature or land card from your graveyard to your hand. (To mill three cards, put the top three cards of your library into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Karplusan Forest Land {T}: Add {C}. {T}: Add {R} or {G}. This land deals 1 damage to you. L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Markov Crusader Creature -- Vampire Knight Lifelink This creature has haste as long as you control another Vampire. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Markov Crusader Creature -- Vampire Knight Lifelink This creature has haste as long as you control another Vampire. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mulch Sorcery Reveal the top four cards of your library. Put all land cards revealed this way into your hand and the rest into your graveyard. 1/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Ulrich of the Krallenhorde (3)(R)(G) Legendary Creature -- Human Werewolf Whenever this creature enters or transforms into Ulrich of the Krallenhorde, target creature gets +4/+4 until end of turn. At the beginning of each upkeep, if no spells were cast last turn, transform Ulrich of the Krallenhorde. 4/4 --- BACK FACE --- Ulrich, Uncontested Alpha Legendary Creature -- Werewolf Whenever this creature transforms into Ulrich, Uncontested Alpha, you may have it fight target non-Werewolf creature you don't control. At the beginning of each upkeep, if a player cast two or more spells last turn, transform Ulrich. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ulrich of the Krallenhorde (3)(R)(G) Legendary Creature -- Human Werewolf Whenever this creature enters or transforms into Ulrich of the Krallenhorde, target creature gets +4/+4 until end of turn. At the beginning of each upkeep, if no spells were cast last turn, transform Ulrich of the Krallenhorde. 4/4 --- BACK FACE --- Ulrich, Uncontested Alpha Legendary Creature -- Werewolf Whenever this creature transforms into Ulrich, Uncontested Alpha, you may have it fight target non-Werewolf creature you don't control. At the beginning of each upkeep, if a player cast two or more spells last turn, transform Ulrich. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ancient Grudge (1)(R) Instant Destroy target artifact. Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ancient Grudge (1)(R) Instant Destroy target artifact. Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ancient Grudge 1 R Instant Destroy target artifact. Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cruel Edict 1 B Sorcery Target opponent sacrifices a creature of their choice. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cruel Edict 1 B Sorcery Target opponent sacrifices a creature of their choice. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dark Banishing 2 B Instant Destroy target nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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