

Atarka, World Render 5R6 Legendary Creature -- Dragon Flying, trample Whenever a Dragon you control attacks, it gains double strike until end of turn. 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Atarka, World Render 5R6 Legendary Creature -- Dragon Flying, trample Whenever a Dragon you control attacks, it gains double strike until end of turn. 6/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cry of the Carnarium 1BB Sorcery All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cry of the Carnarium 1BB Sorcery All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Cry of the Carnarium 1BB Sorcery All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cry of the Carnarium 1BB Sorcery All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk Relentless36 Legendary Planeswalker -- Garruk When Garruk has two or fewer loyalty counters on him, transform him. [0]: Garruk deals 3 damage to target creature. That creature deals damage equal to its power to him. [0]: Create a 2/2 green Wolf creature token. L3 ----- BACK FACE ----- Garruk, the Veil-Cursed Legendary Planeswalker -- Garruk [+1]: Create a 1/1 black Wolf creature token with deathtouch. [-1]: Sacrifice a creature. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. [-3]: Creatures you control gain trample and get +X/+X until end of turn, where X is the number of creature cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ghost Quarter Land {T}: Add {C}. {T}, Sacrifice this land: Destroy target land. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ghost Quarter Land {T}: Add {C}. {T}, Sacrifice this land: Destroy target land. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grapple with the Past 16 Instant Mill three cards, then you may return a creature or land card from your graveyard to your hand. (To mill three cards, put the top three cards of your library into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grapple with the Past 16 Instant Mill three cards, then you may return a creature or land card from your graveyard to your hand. (To mill three cards, put the top three cards of your library into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Grapple with the Past 16 Instant Mill three cards, then you may return a creature or land card from your graveyard to your hand. (To mill three cards, put the top three cards of your library into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grapple with the Past 16 Instant Mill three cards, then you may return a creature or land card from your graveyard to your hand. (To mill three cards, put the top three cards of your library into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grim Flayer B6 Creature -- Human Warrior Trample Whenever this creature deals combat damage to a player, surveil 3. (Look at the top three cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.) Delirium -- This creature gets +2/+2 as long as there are four or more card types among cards in your graveyard. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grim Flayer B6 Creature -- Human Warrior Trample Whenever this creature deals combat damage to a player, surveil 3. (Look at the top three cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.) Delirium -- This creature gets +2/+2 as long as there are four or more card types among cards in your graveyard. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

B G

Trample
Whenever this creature deals combat damage to a player, surveil 3. (Look at the top three cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)

Delirium -- This creature gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

B G

Trample
Whenever this creature deals combat damage to a player, surveil 3. (Look at the top three cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)
Delirium -- This creature gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

4 G

Reach
Delirium -- When Ishkanah enters, if
there are four or more card types
among cards in your graveyard,
create three 1/2 green Spider
creature tokens with reach.
{6}{B}: Target opponent loses 1 life
for each Spider you control.

3/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

④ ⑤

Reach
Delirium -- When Ishkanah enters, if there are four or more card types among cards in your graveyard, create three 1/2 green Spider creature tokens with reach.
{6}{B}: Target opponent loses 1 life for each Spider you control.

3/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

④ ⑤

Reach
Delirium -- When Ishkanah enters, if there are four or more card types among cards in your graveyard, create three 1/2 green Spider creature tokens with reach.
{6}{B}: Target opponent loses 1 life for each Spider you control.

3/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

④ ⑤

Reach
Delirium -- When Ishkanah enters, if there are four or more card types among cards in your graveyard, create three 1/2 green Spider creature tokens with reach.
{6}{B}: Target opponent loses 1 life for each Spider you control.

3/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Land

{T}: Add {C}.
{T}: Add {R} or {G}. This land deals
1 damage to you.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Land

```
{T}: Add {C}.
{T}: Add {R} or {G}. This land deals
1 damage to you.
```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Karplusan Forest Land {T}: Add {C}. {T}: Add {R} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td></td></td>	Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td></td>	Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td>	Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Liliana, the Last Hope 1BB Legendary Planeswalker -- Liliana [+1]: Up to one target creature gets -2/-1 until your next turn. [-2]: Mill two cards, then you may return a creature card from your graveyard to your hand. [-7]: You get an emblem with "At the beginning of your end step, create X 2/2 black Zombie creature tokens, where X is two plus the number of Zombies you control." L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td></td></td>	Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td></td>	Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev <td> Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </td>	Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. L3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Llanowar Wastes Land {T}: Add {C}. {T}: Add {B} or {G}. This land deals 1 damage to you. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Markov Crusader Creature -- Vampire Knight Lifelink This creature has haste as long as you control another Vampire. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Markov Crusader Creature -- Vampire Knight Lifelink This creature has haste as long as you control another Vampire. 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mulch Sorcery Reveal the top four cards of your library. Put all land cards revealed this way into your hand and the rest into your graveyard. 1/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Mulch Sorcery Reveal the top four cards of your library. Put all land cards revealed this way into your hand and the rest into your graveyard. 1/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mulch Sorcery Reveal the top four cards of your library. Put all land cards revealed this way into your hand and the rest into your graveyard. 1/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mulch Sorcery Reveal the top four cards of your library. Put all land cards revealed this way into your hand and the rest into your graveyard. 1/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sulfurous Springs Land {T}: Add {C}. {T}: Add {B} or {R}. This land deals 1 damage to you. 1/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Sulfurous Springs Land {T}: Add {C}. {T}: Add {B} or {R}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sulfurous Springs Land {T}: Add {C}. {T}: Add {B} or {R}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Thirsting Shade (B) Creature -- Shade Lifelink {2}{B}: This creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Ulrich of the Krallenhorde (3)(R)(G) Legendary Creature -- Human Werewolf Whenever this creature enters or transforms into Ulrich of the Krallenhorde, target creature gets +4/+4 until end of turn. At the beginning of each upkeep, if no spells were cast last turn, transform Ulrich of the Krallenhorde. 4/4 --- BACK FACE --- Ulrich, Uncontested Alpha Legendary Creature -- Werewolf Whenever this creature transforms into Ulrich, Uncontested Alpha, you may have it fight target non-Werewolf creature you don't control. At the beginning of each upkeep, if a player cast two or more spells last turn, transform Ulrich. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ulrich of the Krallenhorde (3)(R)(G) Legendary Creature -- Human Werewolf Whenever this creature enters or transforms into Ulrich of the Krallenhorde, target creature gets +4/+4 until end of turn. At the beginning of each upkeep, if no spells were cast last turn, transform Ulrich of the Krallenhorde. 4/4 --- BACK FACE --- Ulrich, Uncontested Alpha Legendary Creature -- Werewolf Whenever this creature transforms into Ulrich, Uncontested Alpha, you may have it fight target non-Werewolf creature you don't control. At the beginning of each upkeep, if a player cast two or more spells last turn, transform Ulrich. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ancient Grudge (1)(R) Instant Destroy target artifact. Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ancient Grudge (1)(R) Instant Destroy target artifact. Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ancient Grudge 1 R Instant Destroy target artifact. Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cruel Edict 1 B Sorcery Target opponent sacrifices a creature of their choice. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cruel Edict 1 B Sorcery Target opponent sacrifices a creature of their choice. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of Death's Hold 3 B B Enchantment -- Aura Curse Enchant player Creatures enchanted player controls get -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dark Banishing 2 B Instant Destroy target nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Dark Banishing 2B Instant Destroy target nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dark Banishing 2B Instant Destroy target nonblack creature. It can't be regenerated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Witchbane Orb 4 Artifact When this artifact enters, destroy all Curses attached to you. You have hexproof. (You can't be the target of spells or abilities your opponents control, including Aura spells.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Witchbane Orb 4 Artifact When this artifact enters, destroy all Curses attached to you. You have hexproof. (You can't be the target of spells or abilities your opponents control, including Aura spells.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Witchbane Orb 4 Artifact When this artifact enters, destroy all Curses attached to you. You have hexproof. (You can't be the target of spells or abilities your opponents control, including Aura spells.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev			