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Whenever you cast a spell, you gain 1 life for each spell you've cast this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Whenever another permanent you control enters, each opponent mills a card.

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{T}: Untap target artifact or creature.
Morph {U} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)

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③

You may look at the top card of your library any time.
You may play lands and cast spells from the top of your library. If you cast a spell this way, pay life equal to its mana value rather than pay its mana cost.
{T}, Sacrifice ten nonland permanents: Each opponent loses 10 life.

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U

Draw three cards, then put two cards from your hand on top of your library in any order.

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Disruptive Pitmage 2 U Creature -- Human Wizard {T}: Counter target spell unless its controller pays {1}. Morph {U} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dramatic Reversal 1 U Instant Untap all nonland permanents you control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duskmantle Guildmage U B Creature -- Human Wizard {1}{U}{B}: Whenever a card is put into an opponent's graveyard from anywhere this turn, that player loses 1 life. {2}{U}{B}: Target player mills two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duskmantle Guildmage U B Creature -- Human Wizard {1}{U}{B}: Whenever a card is put into an opponent's graveyard from anywhere this turn, that player loses 1 life. {2}{U}{B}: Target player mills two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Fraying Sanity 2 U Enchantment -- Aura Curse Enchant player At the beginning of each end step, enchanted player mills X cards, where X is the number of cards put into their graveyard from anywhere this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghostly Flicker 2 U Instant Exile two target artifacts, creatures, and/or lands you control, then return those cards to the battlefield under your control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Grand Architect 1 U U Creature -- Vedalken Artificer Other blue creatures you control get +1/+1. {U}: Target artifact creature becomes blue until end of turn. Tap an untapped blue creature you control: Add {C}{C}. Spend this mana only to cast artifact spells or activate abilities of artifacts. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Illusionist's Bracers 2 Artifact -- Equipment Whenever an ability of equipped creature is activated, if it isn't a mana ability, copy that ability. You may choose new targets for the copy. Equip {3} PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Lim-Dûl's Vault U B Instant Look at the top five cards of your library. As many times as you choose, you may pay 1 life, put those cards on the bottom of your library in any order, then look at the top five cards of your library. Then shuffle and put the last cards you looked at this way on top in any order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lotus Petal 0 Artifact {T}, Sacrifice this artifact: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Mindcrank 2 Artifact Whenever an opponent loses life, that player mills that many cards. (Damage causes loss of life.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mystic Remora U Enchantment Cumulative upkeep {1} (At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay its upkeep cost for each age counter on it.) Whenever an opponent casts a noncreature spell, you may draw a card unless that player pays {4}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Naru Meha, Master Wizard 2 U U Legendary Creature -- Human Wizard Flash When Naru Meha enters, copy target instant or sorcery spell you control. You may choose new targets for the copy. Other Wizards you control get +1/+1. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Opt U Instant Scry 1. (Look at the top card of your library. You may put that card on the bottom.) Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - AltairCastro - Legacy (5ª Etapa - 4ª Liga Legacy Jundiaí)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
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sheet 5/10 - 8 cards - 2.5 x 3.5 in each

Opt Instant Scry 1. (Look at the top card of your library. You may put that card on the bottom.) Draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pili-Pala Artifact Creature -- Scarecrow Flying {2}, {Q}: Add one mana of any color. ({Q} is the untap symbol.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Preordain Sorcery Scry 2, then draw a card. (To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Preordain Sorcery Scry 2, then draw a card. (To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Psychic Corrosion Enchantment Whenever you draw a card, each opponent mills two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sphinx's Tutelage Enchantment Whenever you draw a card, target opponent mills two cards. If two nonland cards that share a color were milled this way, repeat this process. {5}{U}: Draw a card, then discard a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sunscorched Desert Land -- Desert When this land enters, it deals 1 damage to target player or planeswalker. {T}: Add {C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Talisman of Dominance 2 Artifact {T}: Add {C}. {T}: Add {U} or {B}. This artifact deals 1 damage to you. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Talisman of Dominance 2 Artifact {T}: Add {C}. {T}: Add {U} or {B}. This artifact deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Courier 1U Creature -- Human Wizard {T}: Draw a card, then discard a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Distortion 4BB Sorcery This spell can't be countered. Target opponent reveals their hand. Exile all noncreature, nonland cards from that player's hand and graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Deadeye Navigator 4UU Creature -- Spirit Soulbond (You may pair this creature with another unpaired creature when either enters. They remain paired for as long as you control both of them.) As long as Deadeye Navigator is paired with another creature, each of those creatures has "{1}{U}: Exile this creature, then return it to the battlefield under your control." [sideboard] 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mind Sculpt 1U Sorcery Target opponent mills seven cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mind Sculpt 1U Sorcery Target opponent mills seven cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mind Sculpt 1U Sorcery Target opponent mills seven cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Mindshrieker 1 U Creature -- Spirit Bird Flying {2}: Target player mills a card. This creature gets +X/+X until end of turn, where X is the milled card's mana value. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Oona, Queen of the Fae 3 U/B U/B U/B Legendary Creature -- Faerie Wizard Flying {X}{U/B}: Choose a color. Target opponent exiles the top X cards of their library. For each card of the chosen color exiled this way, create a 1/1 blue and black Faerie Rogue creature token with flying. [sideboard] 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Peregrine Drake 4 U Creature -- Drake Flying When this creature enters, untap up to five lands. [sideboard] 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Peregrine Drake 4 U Creature -- Drake Flying When this creature enters, untap up to five lands. [sideboard] 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Phenax, God of Deception 3 U B Legendary Enchantment Creature -- God Indestructible As long as your devotion to blue and black is less than seven, Phenax isn't a creature. Creatures you control have "{T}: Target player mills X cards, where X is this creature's toughness." [sideboard] 4/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Scour U Instant Target player mills two cards. Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Scour U Instant Target player mills two cards. Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Scour U Instant Target player mills two cards. Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Tome Scour Sorcery Target player mills five cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tome Scour Sorcery Target player mills five cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tome Scour Sorcery Target player mills five cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	