

Auramancer 2W Creature -- Human Wizard When this creature enters, you may return target enchantment card from your graveyard to your hand. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blacksmith's Skill W Instant Target permanent gains hexproof and indestructible until end of turn. If it's an artifact creature, it gets +2/+2 until end of turn. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blacksmith's Skill W Instant Target permanent gains hexproof and indestructible until end of turn. If it's an artifact creature, it gets +2/+2 until end of turn. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blessed Hippogriff 3W Creature -- Hippogriff Flying Whenever this creature attacks, target attacking creature without flying gains flying until end of turn. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Blessed Hippogriff 3W Creature -- Hippogriff Flying Whenever this creature attacks, target attacking creature without flying gains flying until end of turn. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blessed Hippogriff 3W Creature -- Hippogriff Flying Whenever this creature attacks, target attacking creature without flying gains flying until end of turn. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Boros Garrison Land This land enters tapped. When this land enters, return a land you control to its owner's hand. {T}: Add {R}{W}. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Boros Garrison Land This land enters tapped. When this land enters, return a land you control to its owner's hand. {T}: Add {R}{W}. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Tyr's Blessing W Instant -- Adventure Target creature gains indestructible until end of turn. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tyr's Blessing W Instant -- Adventure Target creature gains indestructible until end of turn. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tyr's Blessing W Instant -- Adventure Target creature gains indestructible until end of turn. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tyr's Blessing W Instant -- Adventure Target creature gains indestructible until end of turn. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Candletrap Enchantment -- Aura Enchant creature Enchanted creature has defender. Prevent all combat damage that would be dealt by enchanted creature. Coven -- {2}{W}, Sacrifice this Aura: Exile enchanted creature. Activate only if you control three or more creatures with different powers. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Candletrap Enchantment -- Aura Enchant creature Enchanted creature has defender. Prevent all combat damage that would be dealt by enchanted creature. Coven -- {2}{W}, Sacrifice this Aura: Exile enchanted creature. Activate only if you control three or more creatures with different powers. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Candletrap Enchantment -- Aura Enchant creature Enchanted creature has defender. Prevent all combat damage that would be dealt by enchanted creature. Coven -- {2}{W}, Sacrifice this Aura: Exile enchanted creature. Activate only if you control three or more creatures with different powers. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Candletrap Enchantment -- Aura Enchant creature Enchanted creature has defender. Prevent all combat damage that would be dealt by enchanted creature. Coven -- {2}{W}, Sacrifice this Aura: Exile enchanted creature. Activate only if you control three or more creatures with different powers. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Faithless Looting Sorcery Draw two cards, then discard two cards. Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Faithless Looting Sorcery Draw two cards, then discard two cards. Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Faithless Looting Sorcery Draw two cards, then discard two cards. Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Faithless Looting Sorcery Draw two cards, then discard two cards. Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Fanatical Firebrand (R) Creature -- Goblin Pirate Haste (This creature can attack and {T} as soon as it comes under your control.) {T}, Sacrifice this creature: It deals 1 damage to any target. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Frilled Deathspitter (2)(R) Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, it deals 2 damage to target opponent or planeswalker. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Frilled Deathspitter (2)(R) Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, it deals 2 damage to target opponent or planeswalker. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Frilled Deathspitter (2)(R) Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, it deals 2 damage to target opponent or planeswalker. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Frilled Deathspitter (2)(R) Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, it deals 2 damage to target opponent or planeswalker. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goldhound (R) Artifact Creature -- Treasure Dog First strike Menace (This creature can't be blocked except by two or more creatures.) {T}, Sacrifice this creature: Add one mana of any color. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Guilty Conscience (W) Enchantment -- Aura Enchant creature Whenever enchanted creature deals damage, this Aura deals that much damage to that creature. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Guilty Conscience (W) Enchantment -- Aura Enchant creature Whenever enchanted creature deals damage, this Aura deals that much damage to that creature. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Guilty Conscience (W) Enchantment -- Aura Enchant creature Whenever enchanted creature deals damage, this Aura deals that much damage to that creature.	Guilty Conscience (W) Enchantment -- Aura Enchant creature Whenever enchanted creature deals damage, this Aura deals that much damage to that creature.	Heliod's Pilgrim (2)(W) Creature -- Human Cleric When this creature enters, you may search your library for an Aura card, reveal it, put it into your hand, then shuffle.	Heliod's Pilgrim (2)(W) Creature -- Human Cleric When this creature enters, you may search your library for an Aura card, reveal it, put it into your hand, then shuffle.
1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Heliod's Pilgrim (2)(W) Creature -- Human Cleric When this creature enters, you may search your library for an Aura card, reveal it, put it into your hand, then shuffle.	Heliod's Pilgrim (2)(W) Creature -- Human Cleric When this creature enters, you may search your library for an Aura card, reveal it, put it into your hand, then shuffle.	Highway Robbery (1)(R) Sorcery You may discard a card or sacrifice a land. If you do, draw two cards. Plot {1}{R} (You may pay {1}{R} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)	Highway Robbery (1)(R) Sorcery You may discard a card or sacrifice a land. If you do, draw two cards. Plot {1}{R} (You may pay {1}{R} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)
1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lava Dart R Instant Lava Dart deals 1 damage to any target. Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lava Dart R Instant Lava Dart deals 1 damage to any target. Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lava Dart R Instant Lava Dart deals 1 damage to any target. Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lava Dart R Instant Lava Dart deals 1 damage to any target. Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Loran's Escape W Instant Target artifact or creature gains hexproof and indestructible until end of turn. Scry 1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Loran's Escape W Instant Target artifact or creature gains hexproof and indestructible until end of turn. Scry 1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Perilous Landscape Land ({T}: Add {C}. {T}, Sacrifice this land: Search your library for a basic Island, Mountain, or Plains card, put it onto the battlefield tapped, then shuffle. Cycling {U}{R}{W} ({U}{R}{W}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Perilous Landscape Land ({T}: Add {C}. {T}, Sacrifice this land: Search your library for a basic Island, Mountain, or Plains card, put it onto the battlefield tapped, then shuffle. Cycling {U}{R}{W} ({U}{R}{W}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Recommission Sorcery Return target artifact or creature card with mana value 3 or less from your graveyard to the battlefield. If a creature enters this way, it enters with an additional +1/+1 counter on it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Recommission Sorcery Return target artifact or creature card with mana value 3 or less from your graveyard to the battlefield. If a creature enters this way, it enters with an additional +1/+1 counter on it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Recommission 1W Sorcery Return target artifact or creature card with mana value 3 or less from your graveyard to the battlefield. If a creature enters this way, it enters with an additional +1/+1 counter on it. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Simian Spirit Guide 2R Creature -- Ape Spirit Exile this card from your hand: Add {R}. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Simian Spirit Guide 2R Creature -- Ape Spirit Exile this card from your hand: Add {R}. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Wind-Scarred Crag Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {R} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Cast into the Fire 1R Instant Choose one -- * Cast into the Fire deals 1 damage to each of up to two target creatures. * Exile target artifact. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cast into the Fire 1R Instant Choose one -- * Cast into the Fire deals 1 damage to each of up to two target creatures. * Exile target artifact. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Coalition Honor Guard 3W Creature -- Human Flagbearer While an opponent is choosing targets as part of casting a spell they control or activating an ability they control, that player must choose at least one Flagbearer on the battlefield if able. [sideboard] 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fiery Cannonade 2R Instant Fiery Cannonade deals 2 damage to each non-Pirate creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

② R

Fiery Cannonade deals 2 damage to each non-Pirate creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② W

When this creature enters, you gain 4 life.

[sidebar]

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② W

When this creature enters, you gain 4 life.

[sideboard]

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

{T}, Sacrifice this artifact: Exile target player's graveyard. When this artifact is put into a graveyard from the battlefield, you may pay {B}. If you do, draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

{T}, Sacrifice this artifact: Exile target player's graveyard.
When this artifact is put into a graveyard from the battlefield, you may pay {B}. If you do, draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

®

As an additional cost to cast this spell, sacrifice a land.
Destroy target land.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

®

As an additional cost to cast this spell, sacrifice a land.
Destroy target land.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

®

```
Choose one --
* Counter target blue spell.
* Destroy target blue permanent.
```

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thraben Charm 1 W Instant Choose one -- * Thraben Charm deals damage equal to twice the number of creatures you control to target creature. * Destroy target enchantment. * Exile any number of target players' graveyards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thraben Charm 1 W Instant Choose one -- * Thraben Charm deals damage equal to twice the number of creatures you control to target creature. * Destroy target enchantment. * Exile any number of target players' graveyards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thraben Charm 1 W Instant Choose one -- * Thraben Charm deals damage equal to twice the number of creatures you control to target creature. * Destroy target enchantment. * Exile any number of target players' graveyards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	

Playtest cards - TheKingsmantm - Pauper (Cambridge Pauper League Season 2 Day 2)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 10/10 - 3 cards - 2.5 x 3.5 in each